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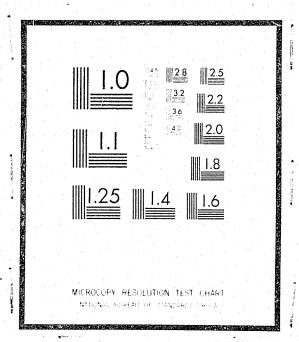
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JPL 5040-26 Vol. 2

AUTOMATIC VEHICLE MONITORING SYSTEMS STUDY **Report of Phase 0**

Vol. 2. Problem Definition and **Derivation of AVM System Selection Techniques**

Prepared by

Jet Propulsion Laboratory California Institute of Technology Pasadena, California 91103

Prepared for

National Science Foundation Washington, D.C.

June 30, 1976

PREFACE

This document on Automatic Vehicle Monitoring Systems presents the results of work supported by the National Science Foundation. It was sponsored under an interagency agreement with the National Aeronautics and Space Administration through Contract NAS 7-100. Points of view and opinions stated in this document are those of the authors and do not necessarily represent the official position of the sponsoring agency.

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FOREWORD

This report was prepared for distribution to public safety planners for the purpose of providing them with a compact source of information regarding improvements in effici ncy and cost benefits obtainable with various classes of operational and proposed automatic vehicle monitoring (AVM) systems. An AVM system can contribute to emergency patrol effectiveness by reducing response times and by enhancing officer safety as well as by providing essential administrative control and public relations information. This complete report and the Executive Summary (Vol. 1) were prepared by the Jet Propulsion Laboratory of the California Institute of Technology using the results of studies sponsored by the National Science Foundation.

Special computer programs are described which can simulate and synthesize AVM systems tailored to the needs of small, medium and large urban areas. These analyses can be applied by state and local law enforcement agencies and by emergency vehicle operators to help decide on what degree and type of automation will best suit their individual performance requirements and also the possible reduction in the number of vehicles needed which could substantially reduce operating expenses.

G. R. Hansen

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ABSTRACT

A set of planning guidelines is presented to help law enforcement agencies and vehicle fleet operators decide which automatic vehicle monitoring (AVM) system could best meet their performance requirements. Improvements in emergency response times and resultant cost benefits obtainable with various operational and planned AVM systems may be synthesized and simulated by means of special computer programs for model city parameters applicable to small, medium and large urban areas. Design characteristics of various AVM systems and the implementation requirements are illustrated and costed for the vehicles, the fixed sites and the base equipments. Vehicle location accuracies for different RF links and polling intervals are analyzed. Actual applications and coverage data are tabulated for seven cities whose police departments actively cooperated in the JPL study. Volume 1 of this Report is the Executive Summary. Volume 2 contains the results of systems analyses.

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G. R. Hansen

AUTOMATIC VEHICLE MONITORING SYSTEMS STUDY

National Science Foundation Washington, D.C.

EXECUTIVE SUMMARY

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Prepared for

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AUTOMATIC VEHICLE MONITORING SYSTEMS

George R. Hansen I. INTRODUCTION

In this report, the results of the first phase of a three-phase program to aggregate existing information on Automatic Vehicle Monitoring (AVM) Systems are presented in terms of performance, urban characteristics, operating modes, and cost in a way that will assist prospective AVM User Agencies to make valid comparisons and selections from among the many competing AVM techniques and AVM Systems. This phase (Phase 0) of the study was performed by the Jet Propulstion Laboratory (JPL) for the National Science Foundation (NSF). As originally conceived by NSF and JPL, the AVM Systems study program would include the following three phases:

Phase 0	Problem Definition and De
	Techniques (in this Report
Phase I	Critical Research and Ver
	System Selection Techniqu
	Simulation.
Phase II	Proof of Concept Experim
	Selected AVM Systems in

In brief, the Phase 0 research was concentrated in three areas: (1) Compilation of a broad information base on AVM technology and urban characteristics, (2) adaptation of computerized analytical techniques needed in the AVM System selection process and in cost benefit trade-offs, and (3) application of AVM System selection process by manual iteration to small, medium and large model cities.

Frequent reference is made in this Report to "AVM techniques" and "AVM Systems". The term "AVM technique" is used to denote the technology required to acquire a fix on a vehicle, while "AVM System" is used to denote the integration of all functional elements required to locate and keep track of vehicles in some automated fashion.

erivation of AVM System Selection t).

rification of the Efficacy of AVM ues Through Computerized System

ent Demonstrating the Efficacy of Urban Environments.

II. SUMMARY OF AVM SYSTEMS STUDY RESULTS

A. WORK ACCOMPLISHED IN PHASE 0

A broad range of information concerning automatic vehicle monitoring (AVM) was compiled from the existing literature, including: (1) Various vehicle location sensing techniques, (2) all functional elements of the total AVM system, and (3) various sized cities with representative geography, topology, demography and urbanology. The information obtained from the literature was supplemented by data obtained directly from police department representatives of seven Southern California cities that participated in the User Group Advisory Committee (UGAC).

Several computerized analytical techniques were developed. City models representative of those characteristics that affect AVM selection were developed for use in the general cost benefit solutions. An analytical technique for predicting vehicle polling rates with vable for the various location sensing techniques in a full AVM system configuration was also developed. Algorithms were developed to estimate the accuracies achievable by a large variety of AVM systems using the probabalistic distributions for three independent variables: (1) vehicle speed, (2) inherent accuracies of location sensing techniques, and (3) vehicle polling intervals.

Preliminary analyses were performed to determine first-order cost estimates for AVM Systems as a function of the various vehicle location sensing techniques when used in small, medium and large cities. Preliminary analyses of the accuracies achievable with various AVM systems were also performed. Various AVM system configuration options were developed, and promising options were examined for possible cost benefits to seven UGAC cities.

B. PRELIMINARY CONCLUSIONS

1. <u>AVM Class should indicate effects on urban environment</u>. From the viewpoint of the prospective AVM system user, the traditional classifications of vehicle locating systems (i.e., piloting, deadreckoning, triangulation, trilateration, and proximity) do not necessarily reflect the impact of an AVM installation on the local urban scene. It is believed that the prospective user's needs would be better met if vehicle monitoring classifications were based on system element types and functions as follows:

Class O	Manual Monitoring.				
Class I		No modificati ng RF links)			
Class II	AVM.	Autonomous s			
Class III	AVM.	Sparsely dist			
Class IV	AVM.	Monitored sig			

2. <u>AVM cost benefits obtainable by medium and large cities.</u> The preliminary cost analysis indicates that the cost benefit break-even point occurs for a medium sized city with an area of about 100 km² (40 mi²) and with roughly 50 vehicles. In other words, cities larger in size could expect a positive and increasing benefit with size, up to a certain point. Conversely, cities below this medium size probably would not realize any cost benefit. This conclusion was based on 5-year estimates of AVM system costs and savings.

3. <u>No cost benefits derived from monitored signpost systems</u>. None of the Class IV systems produced a cost benefit for the cities studied, generally because the rental rates on telephone lines raise the equipment costs excessively.

4. <u>AVM System accuracies greater than technique accuracies</u>. In general, the 95% total system accuracy can be expected to be significantly greater than the inherent accuracy of the location sensing technique. Usually the system accuracy is no less than three times the inherent technique accuracy.

3

No AVM

on to the urban environment.

signposts throughout urban area ributed special RF sites gnposts throughout urban area

5. Vehicle polling intervals determine AVM system accuracies. It appears that the polling interval will dominate system accuracy and that the polling interval can only be shortened at the expense of RF resources dedicated to AVM purposes. Because of the present and predicted future demand on RF resources, this is one area that demands optimization.

Critical research required for verification of selection technique. 6. The results of the first phase of the AVM study effort should be used with caution and should not be construed as specific recommendations at this point. The second phase of the analytical work should be completed to verify the results of the first phase.

PROGRAM RECOMMENDATIONS C.

1. It is recommended that the second phase (Phase I) of the AVM Systems study proceed.

2. It is further recommended that mission agencies such as the Law Enforcement Assistance Administration (LEAA) and/or the Department of Transportation (DOT) sponsor the Proof of Concept Experiment, or third phase. The tests presently planned jointly by the city of Los Angeles and DOT could effectively serve this purpose. This could be accomplished by closely coordinating the analytical techniques developed in this study with the Los Angeles Police Department, the Southern California Rapid Transit District, LEAA and DOT and making the analytical tools available to the city for use in the design of the experiment.

III. CLASSES OF AVM SYSTEMS

CLASSIFICATION RATIONALE Α.

Traditionally, AVM systems have been classified in the literature according to the method used to locate the vehicle within an urban area. Recognizing that all AVM systems have certain elements in common and that some systems have unique elements, an alternate classification scheme was developed for the purpose of this study. This classification not only implies the type of AVM system but also suggests the physical impact that the system elements and functions will have on the local urban environment. The following groupings of system elements suggested the classification scheme:

Functional Elements Common to All AVM Systems

- (1) Existing communications system.
- (2)Vehicle polling subsystem.
- (3) Landline data links.
- (4) Telemetry data/polling handler.
- Telemetry link (common to most). (5)
- In-vehicle equipment, such as data processor, telemetry data (6)
- encoder, polling processor, and signpost sensor.
- (7) Vehicle location computer.
- (8) Information display subsystem.

Functional Elements Unique to Specific AVM Systems

- (9) Autonomous signposts; signpost sensor in vehicle (Class II).
- (10) Fixed synchronized RF transmitter sites (Class III).
- (11) Monitored signposts; vehicle sensor on signpost (Class IV).

A discussion of each of these AVM functional elements follows:

1. Existing communications system. As a practical consideration, AVM systems will probably be integrated with the existing voice communication and vehicle polling RF links, especially for the telemetered location data between the vehicle and the dispatch center.

2. <u>Vehicle polling subsystem</u>. This interrogation device or procedure enables the vehicle location computer (VLC), described in Element 7, to know which vehicle corresponds to which set of location data. Polling may be either an operating procedure or an active element that allows the dispatcher to obtain locations of specific vehicles.

3. Landline data link. This data link is a landline supplying data to the VLC (Element 7). It may either be relatively short, leading from the telemetry data/polling handler (Element 4) to the VLC, or it may be quite extensive, collecting data from monitored signposts throughout the covered urban area, or it may be somewhere in between these in its extent, bringing data from a relatively small number of fixed RF sites.

4. <u>Telemetry data/polling handler</u>. This device is included because AVM systems deal with data that are different (e.g., digital) in character from that used by the dispatcher in voice communication with the vehicles. Furthermore, if the vehicle polling subsystem (Element 2) provides for selective polling, then there are likely to be corresponding additional requirements on the communication system.

5. <u>Telemetry link.</u> Since it is tacitly assumed that the AVM system will not restrict the mobility of the fleet vehicles, some kind of communication-ata-distance is essential. In some systems, the telemetry link is assumed to share or be in addition to the RF link now used for voice communications. In other systems the telemetry path might be between the vehicles and sparsely distributed synchronized RF sites. In still other AVM systems, the telemetry path may be relatively short, being only from the vehicles to signposts distributed throughout the urban area. In that case, the transmission medium could conceivably be sonic, optical, or even magnetic, instead of radio. 6. <u>In-vehicle equipment</u>. Depending on the AVM system, some or all of the four following devices may be carried in the vehicle:

a. <u>Vehicle data processor</u>. This device receives raw vehicle location data either from the officer or from signpost sensors. It does whatever data processing is done on-board, then adds the vehicle identification data, and passes this information along to the telemetry data encoder, described next.

b. <u>Vehicle telemetry data encoder</u>. This device puts the vehicle location data supplied by the vehicle data processor into the telemetry link (Element 5).

c. <u>Vehicle polling processor</u>. This device enables the vehicle to respond properly when polled, and may range in complexity from a clock to an RF signal decoder.

d. <u>Signpost sensor</u>. Where the densely distributed autonomous signpost concept is used (Class II), the signpost sensor must be carried in the vehicle. This sensor is required to read the signpost ID/location. Location data may be acquired by coded optical, infrared, sonic, or magnetic means besides radio.

7. <u>Vehicle location computer (VLC)</u>. This device transforms the vehicle location data into location points or coordinates for use by the information display subsystem (Element 8). It also informs the display subsystem as to the identity of the vehicle to which the location data belongs. The VLC may also interface with the Computer-Aided Dispatch System.

8. <u>Information display subsystem</u>. This device indicates to the dispatcher where the vehicles are currently located (or were when last polled). It may also identify the vehicle's status. As in the case of manual aids used for vehicle location in Class 0, the possible range of complexity and sophistication may range from a simple printer to an elaborate electro-optical device supported by a computer. It should be noted that the display subsystem is virtually independent of the location technique used.

9. Autonomous signposts used in Class II AVM. Each autonomous wayside or buried signpost has a location ID and must be recognizable and readable by the signpost sensor in the vehicle. The signpost telemetry link to the vehicle may be by radio, pulsed light, infrared, sonic, or magnetic means.

Fixed synchronized RF transmitter sites used in Class III AVM. 10. These RF sites are a relatively small number of special-purpose transmitters which broadcast synchronized signals that can be used to determine the locations of receivers on vehicles by means of navigation techniques. The characteristics of these signals could be FM phase, pulse, or noise correlation. Some of these sites may also receive retransmitted signals from the monitored vehicles.

11. Monitored signposts used in Class IV AVM. Each monitored wayside or buried signpost requires a vehicle sensor that will transmit the vehicle's ID data received and also identify its own location to the central collection station. These signposts may sense vehicle motion, or they may detect pulsed light, infrared, or ultrasonic signals or receive RF signals through buried antennas.

AVM CLASS DESCRIPTIONS В.

The vehicle location system classes, based on their physical impact on the urban environment, are shown in the following list and are described in greater detail in subsequent paragraphs and accompanying figures. For reference, the traditional vehicle location classifications are noted as indentures.

- (1) Class 0 Manual Monitoring. No AVM
 - (a) Piloting
- Class I AVM. No Modification to Urban Environment (Existing RF Links)
 - (a) Officer Update
 - (b) Dead Reckoning
 - (c) Navigation (Using Existing RF Beacons)

Class II AVM. Autonomous Signposts Throughout Urban Area (3)

- (4) Class III AVM. Sparsely Distributed Special RF Sites
 - (a) Triangulation
 - (b) Trilateration
- (5) Class IV AVM. Monitored Signposts Throughout Urban Area (a) Vehicle Proximity

1. Class 0 Manual Monitoring; No AVM. This baseline (piloting) class is included in the listing of vehicle location techniques purely for comparative purposes. In Class 0, the location monitoring methods (Figure 1) range from those relying solely on the dispatcher's memory, through manually updated mechanical and visual aids, to keyboard-updated computer displays which keep current each vehicle's location and status based on verbal or digital communications between dispatcher and vehicle.

2. Class I AVM with no modifications to urban environment. All AVM systems require the installation of certain equipment in the command center to accomplish the automation of vehicle monitoring. All AVM systems also require the installation of some device in or on the monitored vehicles. But systems in Class I require nothing further, though they perforce utilize RF resources.

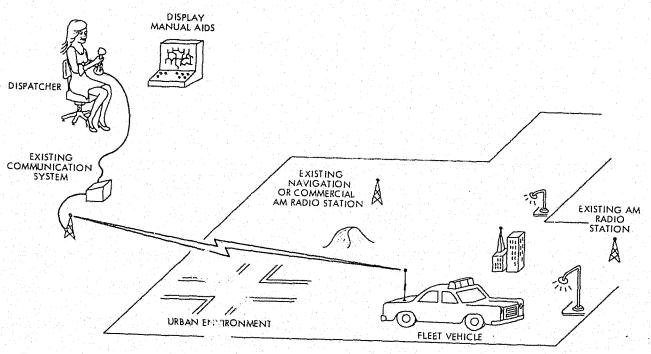


Figure 1. Class 0 Manual Monitoring, No AVM

A typical Class I AVM configuration is shown in Figure 2. Each AVM command center must contain a display subsystem, a vehicle location computer, a vehicle polling subsystem, and a telemetry data/polling handler, which are described in Section IV. Each vehicle requires location sensors, a data processor, a telemetry data encoder, and a polling processor. Class I AVM systems are based upon a variety of location techniques and algorithms which include the following: (a) Officer update techniques, in which the functions of the vehicle's sensors and its data processor are performed by an occupant of the vehicle. (b) Deadreckoning systems are included if the requisite updating does not require the installation of fixed location reference equipment in the environment. (c) If the AVM systems use existing navigation beacons or AM broadcasting stations, they are also included in Class I because the required stations are assumed to be part of the urban environment.

3. Class II AVM with autonomous signposts throughout urban areas. The defining characteristic of Class II AVM systems is the installation of autonomous signposts in strategic wayside or buried locations at intersections throughout the covered urban area. These location reference sites are autonomous in that they communicate their identity only to the vehicles and not to the command center.

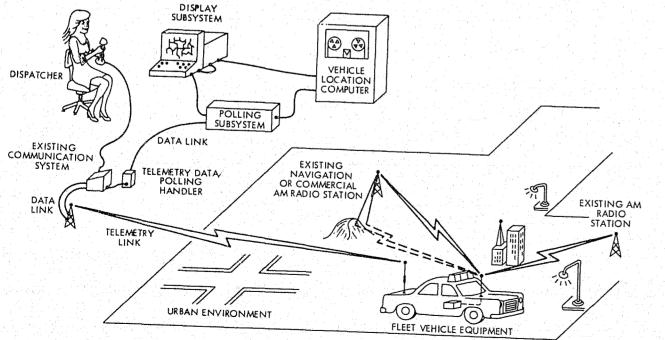


Figure 2. Class I AVM; No Modifications to Urban Physical Environment

The location information provided by the signposts to the vehicle may be either an identification code or the geographic coordinates of the location. Since the vehicle location accuracy provided by systems in Class II is dependent upon signpost spacing, greater accuracy can be achieved in critical areas by locally increasing the signpost density to one per intersection or per lane. A typical Class Il system configuration is shown in Figure 3. Signpost systems can be "pure", in that all location information is derived from the fact that a monitored vehicle is (or was) near a signpost; or they can be "hybridized", with the fact of signpost proximity used either to augment, calibrate, or reinitialize the determination of vehicle locations obtained by other means, such as odometers. If a hybrid system does not require a data link in the environment, it is placed in Class II. If the hybrid system requires a data link from the signposts but no special-purpose fixed RF sites, it belongs in Class IV. If it has both a data link in the field and special-purpose fixed sites, it is in Class III.

4. Class III AVM with sparsely distributed special RF sites. This AVM class includes those systems that require the installation of a relatively small number of special purpose fixed RF sites, where a "fixed site" either broadcasts or receives over a relatively large urban area with a radius of 5 to 11 km (3 to 7 miles).

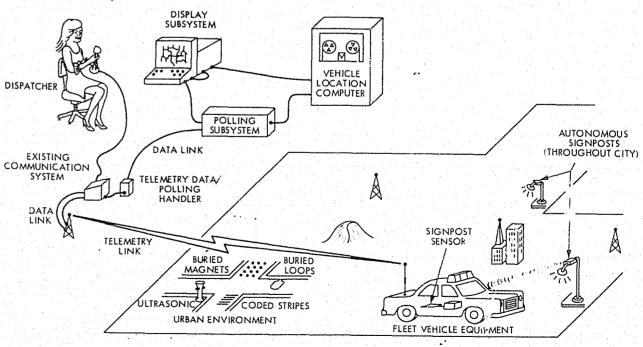


Figure 3. Class II AVM; Autonomous Signposts Throughout Urban Area

Data links in the environment are required to maintain synchronization for triangulation or trilateration purposes. Since the number of fixed sites is relatively small, these data synchronization links could be microwave rather than landline. Figure 4 shows a typical Class III configuration. It is optional only in Class III systems whether the telemetry link from the vehicle be along the existing communication system or through the special-purpose RF sites. In either case, RF resources are utilized for that link.

5. Class IV AVM with monitored signposts throughout urban area. Systems in this class contain monitored signposts installed in strategic wayside or buried locations throughout the covered urban area for the purpose of sensing the proximity and identity of signals transmitted from vehicles. A Class IV data link does not share the use of RF resources with the existing communication system but uses telephone lines, which may make this class of AVM systems very attractive for some applications. A typical Class IV system configuration is shown in Figure 5.

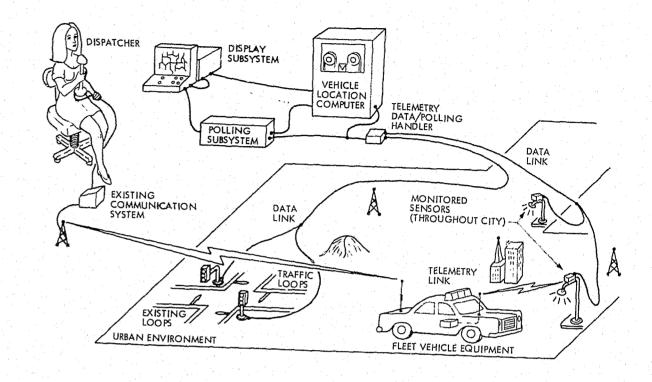


Figure 5. Class IV AVM; Monitored Signposts Throughout Urban Area

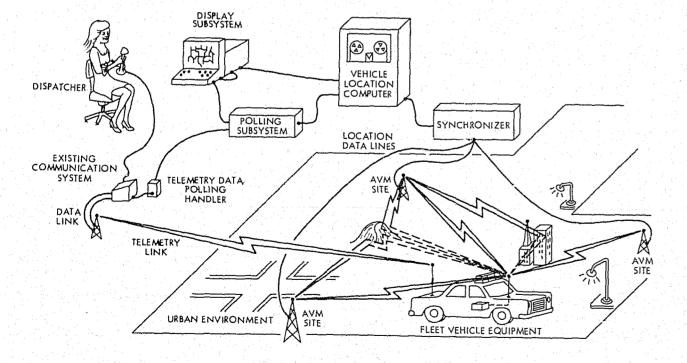


Figure 4. Class III AVM; Sparsely Distributed Special RF Sites

VEHICLE LOCATION TECHNOLOGIES AND COSTS IV.

PROVED AVM TECHNIQUES Α.

This section contains a narrative description and a compilation of the cost and performance parameters of operational or proved techniques used for automatic vehicle monitoring (AVM). Schemes primarily intended for vehicle identification, such as those used in rail freight or extensions of point-of-sale methods are not included. In this report, the vehicle monitoring techniques are categorized into five broad classes, based on system element types and functions: Class 0, Manual Monitoring, no augmentation of location information; Class I AVM, no additions to the urban environment; Class II AVM, densely distributed autonomous signposts; Class III AVM, sparsely distributed special transmitting/receiving fixed RF sites; and Class IV AVM, densely distributed monitored signposts. In Table 1, the proved vehicle location methods are listed by AVM Class along with estimated costs (as of 1974) for unique system-required equipments installed in each vehicle and at each signpost or special fixed site.

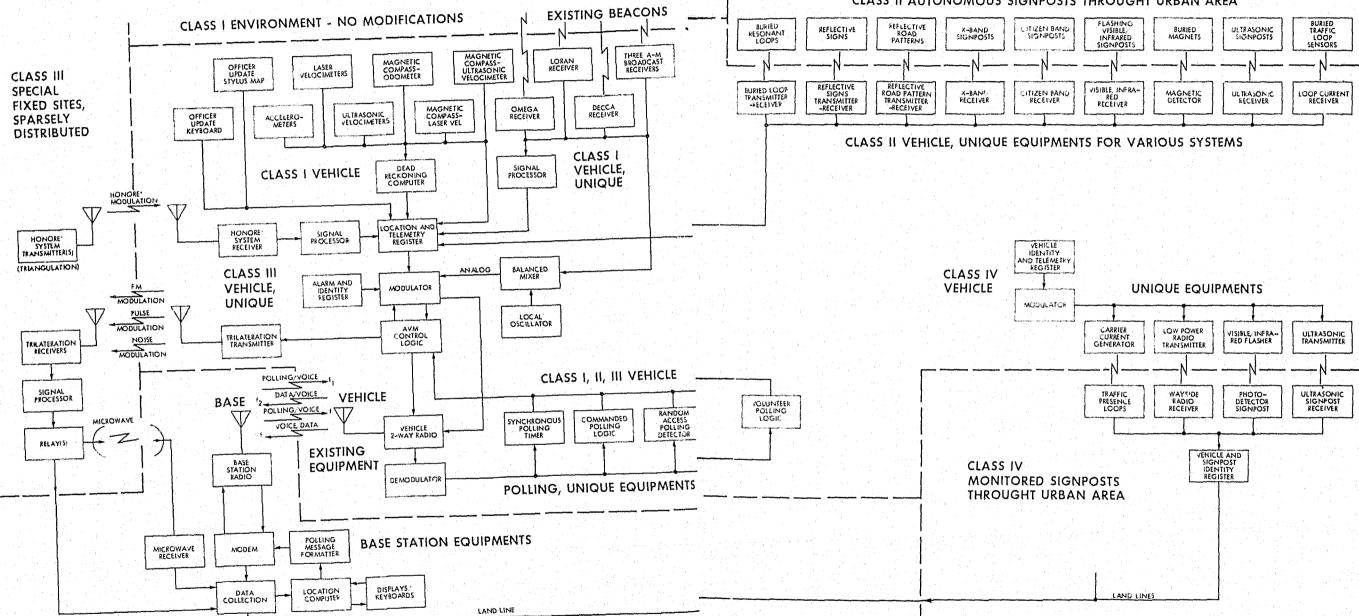
1. Functional diagram correlating various AVM techniques. In order to make equipment and cost comparisons, a functional block diagram combining the elements that make up all of the AVM techniques was generated. This block diagram (Figure 6) demonstrates the equipment and functional commonality among the various techniques. In most techniques, the functional elements can also be physically identical, such as the location/vehicle ID/status register. Variations in costing such elements are due to other factors, such as achievable location precision, fleet size, and amount of status telemetry desired which all affect register length but are technique independent.

Figure 6 illustrates the numerous optional methods available for performing the vehicle location function which make AVM system comparisons difficult. For example, the various Class I techniques can either process the location data on the vehicle or transmit the raw data to the base station. In the Class III techniques, the vehicles may be polled either through the normal 2-way radio or through a special telemetry link used for vehicle location purposes.

Table 1. AVM Classes, Systems and Costs of Functional Elements Installed

AVM Class and System	Eleme	nt Costs, \$	AVM Class and System	Element	Costs, \$
Class 0. Manual Monitoring. N Vehicle Logation L.C.	Vehicle	Fixed Site		Vehicle	Fixed Si
Chiefe Bocation Inform	nation	1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 -	Class II. Autonomous Signposts Urbar Area	Throughout	· · · · · · · · · · · · · · · · · · ·
Class I. No Modifications to Urba (Existing RF Links)	an Environ	ment	(1) Active signposts	1-	
(1) Officer update systems	T	1	(a) Radio beacons		
(a) Keyboard entry	120		Low frequency	145	165
	120	0	Citizen band, VHF X-band beacon	145	145
(b) Stylus map	2535	0	(b) Ultrasonic signposts	160	275
(2) Dead reckoning systems	1		(c) Optical, infrared	170	100
(a) Two accelerometers	500		(d) Buried antennas	170	155
(b) Two velocimeters	500	0	(2) Passive signposts	135	120
			(a) Buried Magnets		مىرىيەر ي
Laser, orthogonal	715	0	(b) Reflective patterns	95	110
Laser/compass	805	a	Coded on signposts	580	
Ultrasonic			Coded on roadway	135	85
and the second	485	0	(c) Buried resonant loops	135	125
(c) Odometer/compass				1	95
Magnetic compass	285	0	-P Distributed Sp	ecial RF Si	tes
Gyro compass			(1) Trilateration systems		······
	. <u>.</u>	0	(a) Phase TOA		· · · · · · · · · · · · · · · · · · ·
3) Navigation, existing beacons		[Narrow-band	100	5,000
(a) OMEGA systems			Wide-band	2,965	11,000
Differential	1580	0	(b) Pulse TOA	1,435	14,500
Relay OMEGA			(c) Interferometer, noise	885	9,000
	455	0	(2) Triangulation systems	I	
(b) LORAN (A, C, or D)			(a) Rotating beams (HONORE)		
Differential	2680	0	(b) Direction finding	50	27,500
Relay LORAN			Class IV. Monitored Signposts The Urban Area	roughout	
	505	0			
(c) DECCA System	1010	0 (1) Radio receivers		
(d) AM Broadcast stations	365	0	(a) Wayside	135	260
			(b) Buried antennas	145	265
			2) Ultrasonic receptors	185	280
			3) Optical, infrared detectors	185	270

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CLASS II AUTONOMOUS SIGNPOSTS THROUGHT URBAN AREA

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Figure 6. AVM Systems Showing Common and Unique Equipments for Vehicles, Signposts, and **Base Stations**

Class I, II, and III techniques may use any of the various vehicle polling techniques. Polling does not apply to the Class IV monitored signposts. The consideration of which polling method is to be used may depend heavily on whether or not equipments requiring digitial communication have already been installed.

2. Technical and cost parameters. Virtually every technical performance and cost estimate parameter of a particular vehicle location technique is system-dependent. The AVM system accuracy, the numbers of fixed sites, the message lengths, the data rates, the base station computing, the information displays, software, and RF channel requirements are all functions of the particular application. Some functional elements and performance factors can be determined to a limited extent, such as the cost and coverage radius of the various signposts, RF beacons and traffic presence sensors in Classes II, III, and IV; and also the cost and minimum message requirements of the vehicle sensors and data processors in Class I.

In order that cost estimates could be made for the various AVM techniques, extremely simplified block diagrams of the unique functional elements associated primarily with the vehicle location process were developed. That is, only the vehicle sensor and AVM fixed site's associated with the particular technique were considered. These cost figures accompany each of the descriptions and considerations of the method in the following section.

AVM COST CONSIDERATIONS Β.

In addition to the costs associated with the vehicular and fixed site functional elements required for the basic location process, there are the costs of yearly maintenance and vehicular radio additions or modifications for transmitting and receiving AVM signals. Estimates of the vehicular costs (as of 1974) for each class of AVM are presented in Table 2. In this table, the radio cost and the radio modification columns represent optional choices. That is, the radio modification cost is not applicable where a separate radio for AVM signals is selected.

The costs for fixed sites equipment, installation, operational maintenance, data link, and mileage charges per mile per month are summarized in Table 3 for Classes II, III, and IV.

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		19UU 1	COSTS PE	F UEHICLE	IH 1:	
TECHNIQUE CLASS I	SENSOR	PPOC.	PADIO	PAD. MOD	INST	[]
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ULTRASONIC VELO	580	1000	1200	200	135	15
COMPASS /ODOMETER	270 265	800	1200	2'66	100	15
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CMPSS/U-SOMIC VEL	385	1860	1200	200	150	1
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* Costs as of 1974.

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CLASS IV		5 115	10	13	4
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* Costs as of 1974.					

Additional costs acsociated with each AVM technique when configured as a system are the base station costs and the vehicle polling system costs, given in Table 4. The base station is assumed to include the vehicle location computer, the peripherals, the dispatcher displays, software, and yearly operational maintenance.

1. <u>Vehicle cost parameters.</u> Vehicle costing for an AVM system is a straightforward multiplicative process of determining the total cost to equip all vehicles in the fleet with the appropriate AVM sensor, data processor, vehicle polling equipment, and radio modification; motorcycles are not considered. If a separate radio link is deemed necessary for AVM purposes, then this additional cost must be added.

If the vehicle fleet has already been equipped with digital message entry devices (DiMED), keyboards, hard-copy printers, gas-plasma or cathode-ray displays, then some of the functional elements required for an AVM system have been established. Prior installation of digital message equipment was not considered in the costing of vehicular equipment.

2. <u>Fixed site costs.</u> Site costs unique to AVM systems are considered only in Classes II, III and IV. In determining the system costs, the number of installed units must first be determined. The design algorithms for fixed sites are dependent on the density distributions of intersections, road segments, and lanes, and on the area to be covered.

Most of the Class II AVM techniques that rely on radio ID signals are configured and costed on the basis of one autonomous signpost per intersection. The exception is the HF signpost which is configured on the basis of one unit for each four intersections because of the greater coverage radius. The reflective pattern signs techniques require two installations for each road segment because of the geometry constraints between vehicle and sign, whereas the traffic presence sensors require one installation for each road segment because of the nature of the normal installation. Buried loops and magnets require an installation per lane in each road segment. In addition, each installation is actually a multiple installation; i.e., there must be sufficient loops or magnets to provide adequate coding for each road segment. The cost estimates for fixed sites were based on an average of 2.4 lanes for each road segment, i.e., about 1 four-lane road for each 6 two-lane roads.

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Table 4. Base Station Costs^{*} for All AVM Classes and Systems

Costs as of 1974.

The number of loops at each lane segment was that sufficient to provide a unique base-2 code for each road segment. The number of magnets used is half this value since spaces can be used to provide approximately half the coding bits (magnet for "one", space for "zero").

Since the Class III synchronized RF sites are more sparsely distributed, their numbers are estimated on the basis of urban area for the selected phase and pulse time-of-arrival techniques. The radius of coverage for narrow-band and pulse systems, based on prior tests and experiments, is set at 5 km (3 miles). In addition, the requirement that, wherever possible, four or more antennas should cover the given area is imposed. This procedure provides data for least-squares computation as opposed to the analytic "flat earth" solution of vehicle location. The wide-band antenna coverage radius is set at 11 km (7 miles), based on prior tests. Design algorithms were established from the rectangular model cities data as follows:

Number of wide-band sites = $4 + \frac{\text{area in } \text{km}^2}{40}$

The number of fixed sites in the southern California UGAC cities was determined from geometrical gridlined overlays superposed on outline maps of the cities. The outline and site locations for the cities are depicted in figures that accompany Part 2 of this Report. A minimum number of fixed sites for noise correlation and direction finding was established, recognizing that this number is probably insufficient for all but the smallest cities.

Class IV monitored signposts were configured and costed on the same basis as the equivalent Class II devices. Telephone line rental is, however, included in the site costs where applicable as the line should be considered an equipment cost as opposed to an operation cost.

3. Base station costs. Base station equipment costs were estimated on the basis of both urban area coverage and fleet size. The station's computer costs were estimated on the basis of area, and the software costs were based on fleet size. This separation of cost elements is only partially defensible. It is assumed that a minicomputer is usually used to support the AVM function with varying amounts of bulk storage (disc) to accommodate the city map for output display.

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Number of narrow-band and pulse sites = $6 + \frac{\text{area in km}^2}{10}$

Exceptions are in the Class III time-of-arrival (TOA) methods, where larger machines are assumed. The pulse and noise-correlation techniques also require a larger computer with more speed and versatility than can be provided by a minicomputer because of the inherent capability of servicing many more vehicles per unit time and the need to accommodate a large number of inputs in real time. The software estimate based on fleet size is also difficult to justify totally. Much reliance was placed on prior work estimates and on the judgements of systems analysts.

Three estimates each of base station computer and software costs were made based on model city parameters for small, medium and large cities. For the UGAC cities, the costs were determined based on the urban areas and the total fleet size, excluding motorcycles, using linear interpolation.

Display equipment costs are included in the base station costs on the basis of the actual number of dispatchers in the case of UGAC cities. For the model cities, the costs are estimated on the basis of 1 display console for each 50 vehicles or less.

4. <u>Installation costs</u>. Equipment installation costs were obtained by multiplying the cost per unit vehicle and the cost per fixed site installation by the appropriate number of units. Toegether with the base station installation cost, they make up the tabulated total cost. A constant cost value is assumed for the base station, which is a rounded average value of prior estimates made in conjunction with AVM deomonstration tests.

5. <u>Operation and maintenance costs.</u> The estimates of O - M costs for equipment installed in vehicles, at fixed sites, and the base station are based on experience values for both mobile and fixed equipments. In the base station, the principal cost element is for operation and maintenance personnel. Three persons (one per shift) were assumed in all AVM techniques to provide software support or equipment service. Although this assumption may not be justifiable, it was believed that AVM is a comparitively new technology which will probably interface with computer-aided dispatching and digital message systems and that additional service personnel would be required for a substantial time period after the initial installation.

V. VEHICLE POLLING AND LOCATION PERFORMANCE

Four classes of vehicle polling are considered for AVM Systems: (1) Synchronous, (2) Commanded or random access, (3) Synchronous with Command capability, and (4) Volunteer or contention. All four techniques are generally applicable to Class I and II AVM Systems. Synchronous polling and synchronous with command are used mainly in Class III Systems. For the Class IV monitored signpost systems, which use land lines, polling by radio is not applicable in the context used in this description.

All polling techniques are suitable for half-duplex (base station and vehicle on the same frequency), but when the base station relays all vehicle transmissions or when each vehicle monitors all other vehicles, then the Volunteer technique can only be used on full-duplex (base and vehicle on different frequencies).

1. <u>Synchronous polling</u>. In this technique, each vehicle transmits location data at a preselected time within the fleet polling sequence. Equipment on the vehicle keeps track of the start of the sequence and internally determines when its time to respond occurs. The cost of the vehicle polling equipment installed (as of 1974) is about \$270.

2. Synchronous with command capability. This polling technique allows the base station to modify the position of each vehicle in the polling sequence. The cost of the vehicle equipment installed is about \$365.

3. <u>Commanded or random access polling</u>. In this technique, the base station sends a request to each vehicle whenever location data is required. This technique is the most flexible but requires more use of available RF time.

4. <u>Volunteer polling</u>. This contention method requires that each vehicle determine whether the channel is "clear" before transmitting. The cost of vehicle equipment installed is about \$170.

These vehicle polling techniques were evaluated with both a simple one-time radio message transmission and with redundant transmissions where every message is sent twice. The digital message rate is set at 1500 bps. Where equivalent RF channels are assumed, a channel spacing of 25 kHz is used. Message lengths are about 20 bits, or occupy about 15 millisec transmission time. Delays due to equipment turn-on times reduce the achievable polling rate.

PART ONE: AVM COST BENEFIT **INFORMATION BASE**

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G.R. Hansen

FIGURES

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L PERFORMANCE AND COSTS OF PROVED AVM TECHNIQUES

Costs and performance parameters of 36 operational or proved techniques used for automatic vehicle monitoring (AVM) are described and illustrated in this section. Schemes that are primarily intended for vehicle identification. such as those used in rail freight or extensions of point-of-sale methods are not included. In this Report, the vehicle monitoring techniques are categorized into five broad classes, based on system element types and functions: Class O Manual Monitoring, with no augmentation of location information; Class I AVM, with no additions to the urban environment; Class II AVM, using densely distributed autonomous signposts: Class III AVM, using sparsely distributed special transmitting/receiving fixed RF sites; and Class IV AVM, using densely distributed monitored signposts. Estimated special equipment and installation costs are as of 1974.

A. Class 0 Manual Monitoring. No AVM

This is the baseline vehicle location technique against which other systems should be compared, A manual monitoring system consists of a dispatcher, an existing real-time communication system, and a fleet of vehicles. The dispatcher's knowledge of vehicle locations depends upon voice communications with the officers in the vehicles. Even in the manual vehicle monitoring class, there are several options that affect both performance and costs. The dispatcher can, for example, rely strictly upon his knowledge of each vehicle's designated location or patrol area and its subsequent assignments. Alternatively, he can use some of his RF resources (channels and air time) to interrogate and obtain actual vehicle locations vocally.

A relatively wide range of options is available to the dispatcher for use with Class O nonautomated vehicle monitoring. The simplest visual location aid is just a map on which the assigned beat areas are permanently marked, the dispatcher relying on his memory to locate the vehicles on the map. Numbered magnets or lights may be used which may be updated manually to augment his memory. Elaborate electrooptical display devices are available, which indicate each vehicle's last known location, status, and anticipated destination, all driven by manual input.

The dollar cost of a purely manual vehicle management system is almost bound to be competitive, but the use of RF resources could be prohibitive, and the attainable dispatching performance is also an open question. With an AVM system, the closest available vehicle can quickly be dispatched in response to a service request. Analyses indicate that response times are reduced and fleet efficiency is increased by up to 7%, permitting a reduction in fleet size and in operating costs.

B. Class I AVM. No Modification to Urban Environment

1. Officer update. Vehicle location data may be encoded automatically by means of manually operated devices installed in the vehicle, such as keyboards or stylus maps.

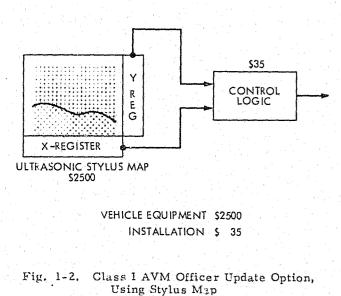
a. Keyboard entry. This manual data input technique for providing automatic vehicle location data at the base requires the officer to enter some code or identifying numerical sequence on a digital keyboard (Fig. 1-1). The keyboard can be either the device being used for sending digital messages or a separate unit. The location code can relate to a particular street segment and/or intersection and would probably be four or five digits in length. The vehicle location code is transmitted to the base station either by "Touch-Tone" or some other digital modulation techniques. Volunteer or random-access vehicle polling is most suitable for this technique. The AVM system accuracy is dependent on the code used; that is, either (1) the nearest intersection if only streets or intersections have codes, (2) a particular block on a street if each segment is coded, or (3) the location in a block if street segment is followed by address digits of closest property parcel. The automatic computational requirement is a table look-up function to translate the code to a geographical location. While this AVM technique is low in cost, particularly if a digital message entry device (DiMED) is already installed, it is extremely slow and requires much memorization on the part of the patrolling officers. If the car is out of the normal beat, either a map or street guide would have to be used by the officer for reference to determine the code.

\$45	\$40	
10-DIGIT	DECIMAL TO BINARY OR	
KEYBOARD	TONE GENERATOR	

	W/DIMED	W/O DIMED
VEHICLE EQUIPMENT	0	\$85
INSTALLATION	0	\$35

Fig. 1-1. Class I AVM Officer Update Option, Using Keyboard Entry

b. <u>Stylus map</u>. This officer update tech-nique is a manual method whereby the patrolling officer indicates his vehicle's location by pressing the appropriate spot on a special map (Fig. 1-2) with a stylus. The map-and-holder combination encodes the spot where the pressure is applied, and the digital code is sent to the base station. The location polling process can be either in response to a request or volunteered as part of a transmission from the vehicle. Location accuracy is dependent on the scale of the map and on the holder encoding technique. For example, a 20 x 25 cm (8 x 10 in.) portion of a 7.5-minute U.S. Geological Survey topographic map (scale 1:24000) would cover an area of 6 x 4.8 km (3.6 x 3 mi). If this information were encoded by 5 binary bits (1 in 32) on each axis for a 10-bit location code, then the location could be achieved within a rectangle of about 190 x 150 meters (600 x 500 ft). By increasing the encoding to 12 bits or using a map with half the scale, the size of the vehicle's location rectangle could be decreased by one-half in each dimension. Maps of other beats would probably be required by each officer together with some means of identifying when these maps were in use. The base station computation requirement is a table look-up function to translate the code to a geographical location.



2. Kinematic sensors. Changes in vehicle location may be sensed either by accelerometers,

velocimeters, or odometers.

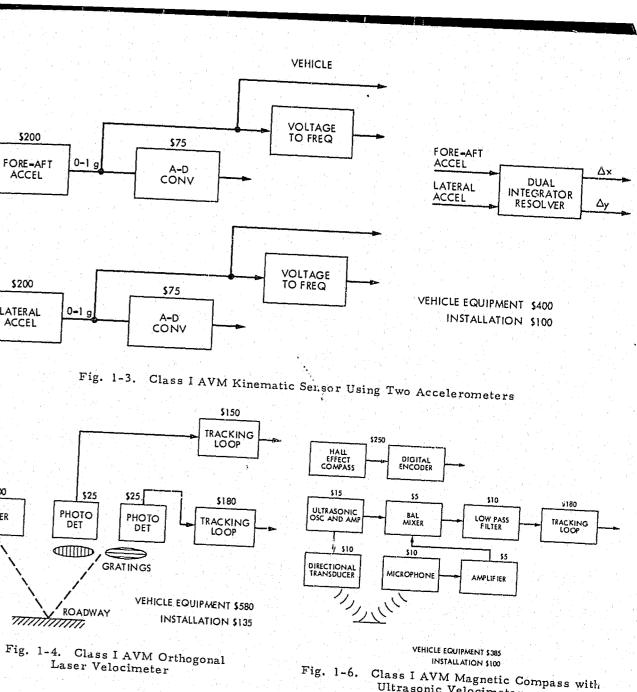
a. Two accelerometers. Dead reckoning, which can measure the change in location of a vehicle, can be mechanized with two accelerometers (Fig. 1-3). These devices would measure the rate of change of velocity of the vehicle in the horizontal plane of the vehicle in both the foreand-aft and sideways directions. The outputs of the two accelerometers can be used to compute velocities attained as well as changes in direction and distance during a selected time interval. The computations can be performed on-board the vehicle and the results transmitted to the base station, or the outputs of the accelerometers can he encoded and transmitted directly to the base station.

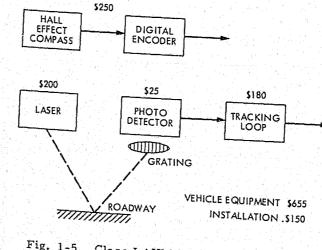
A U-turn made at a speed of 10 m/sec (23 mph) in a 4-lane street about 18 m (60 feet) wide is about the limit of vehicle turning performance. This turn would result in about a 0.8-g indication of lateral motion for just over 3 seconds. If the accelerations are sampled and transmitted every 0.03 second, then the 16 data bits each time would lead to a data rate of 4800 bits/sec. Based on personal rapid transit studies, the "comfort"

zone of vehicle operation is in the less than 0.2-g range. If most accelerations experienced by the vehicle are maintained in this 0.2-g region, then a 1% full-scale error during a low-g maneuver causes these normal measurements to be in error by 4% or more.

b. Orthogonal laser velocimeters. This kinematic sensor technique is based on prior work by G. Stavis (Ref. 1), which used a laser velocimeter (Fig. 1-4) and compass (Fig. 1-5). In this scheme, the laser would be used to measure not only the forward velocity of the vehicle, but also that velocity component which occurs during turns and is at a right angle to the foreand-aft motion. All portions of the vehicle which are not located on the turning axis experience some side velocity during a turn. The sign and magnitude of this velocity component is a function of the distance from and location with respect to the turning axis. If both forward and side velocities are measured at the same point remote from the turning radius, then the velocities at this point provide a means to keep track of the vehicle motion. The operation of the laser velocimeter is based on the speckle pattern observed in the reflection of coherent laser light from a surface that moves relative to the source. The speckles tend to move in the opposite direction to the relative motion between the laser source and the reflecting surface. By passing the reflected laser light through a diffraction grating and then to a photodetector, a signa can be derived with a frequency that is a direct measure of the velocity of the reflecting surface. The velocity measured is that at right angles to the rulings on the grating. Two photo detectors and two gratings with the rulings at right angles provide the means to measure the two components of motion of a single laser spot. Investigators in the cited work (Ref. 1) indicate that a laser velocimeter's dynamic range is of the order of 2500 to 1 and that the maximum and minimum measurable velocities are primarily a function of the rulings on the grating. For example, a vehicle velocity range of 50 m/sec to 2 cm/sec (115 mph to 0.05 mph) could be accommodated, and turning rates of 0.01 radian/sec $(0.6^{\circ}/s)$ could be detected. Maximum data bit rates of about 5000/sec for speed and 100/sec for turning may require in-vehicle computation.

c, Ultrasonic velocimeters. The use of ultrasonic waves for intrusion detectors, motion sensors, and distance measuring is well established. The doppler frequency shift of a reflected sound wave from the road surface can form the basis of a velocimeter (Fig. 1-6). An ultrasonic wave directed at an angle at the road surface will reflect a doppler-shifted frequency proportional to the cosine of the angle of incidence times the surface velocity. For example, if a 33-kHz frequency is chosen which has a wave length of about 1 cm directed at a 45-degree angle to the road surface and traveling at 50 m/sec (115 mph) will yield a doppler shift of about 10%. If a dynamic range of 2000:1 can be achieved, a minimum velocity of 2.5 cm/sec (0.05 mph) can be detected. If the velocimeters are mounted on each side of the vehicle and the differential velocities are measured to the same 2.5 cm/sec, then minimal directional changes of 12 mrad (about 0, 7 deg) can be detected. This precision is on the order of that achieved with the differential odometer, described later.





\$200

FORE-AFT

ACCEL

\$200

LATERAL

ACCEL

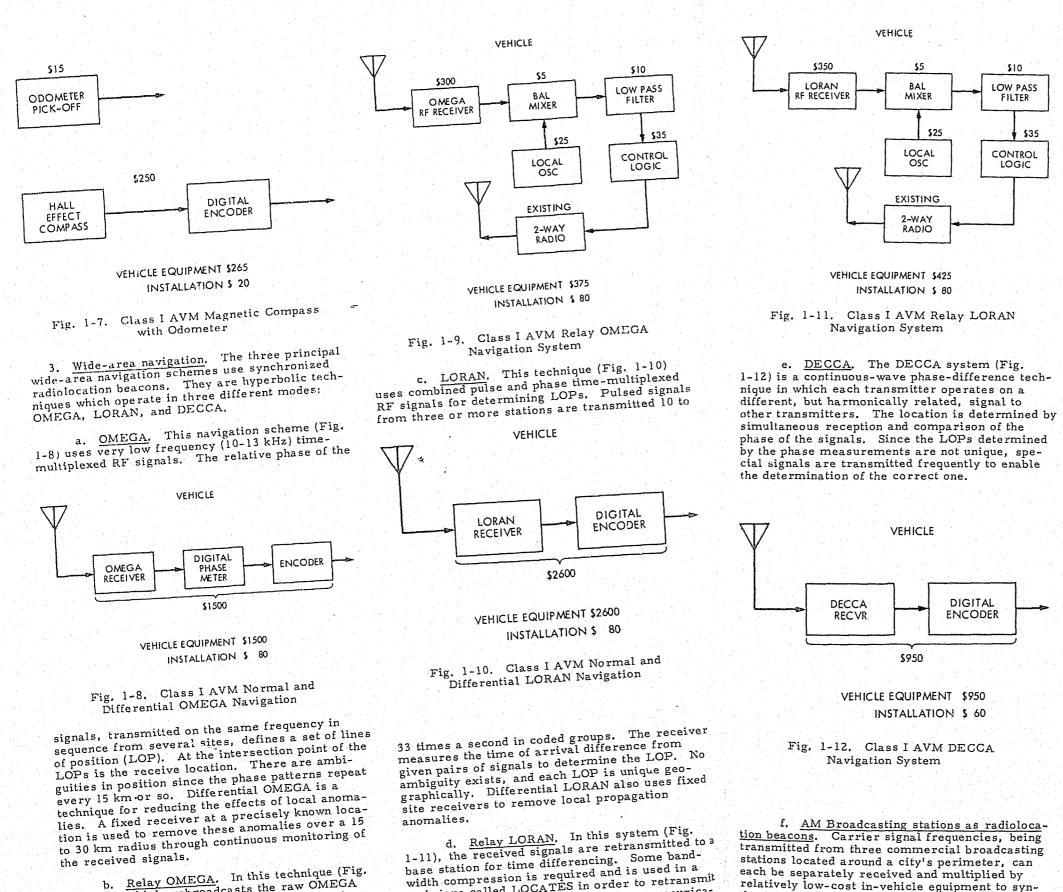
\$200

LASER

Fig. 1-5. Class I AVM Magnetic Compass with Laser Velocimeter

d. <u>Odometer-Compass</u>. Dead reckoning with compass and odometer (Fig. 1-7) has been tested, built and furnished to several armed forces (U.S., Canada, Britain) as a means of keeping track of military vehicles in off-road situations. The systems have all achieved some measure of success, and all have included onbeard computation to indicate position in northings and eastings (Y- and X-coordinates). Accuracies within 0.6 to 7% of the distance travelled have been demonstrated. Error sources are the inaccuracies in the odometer measurement and compass heading. The odometer is affected by tread wear and wheel slip maneuvering. Compass heading is influenced by local anomalies, and proposed filtering techniques have included measuring the steering gear angle, vertical component of the field, and limiting direction change as a function of vehicle speed. At present, gyro compasses are not suited for vehicular applications.

Ultrasonic Velocimeter



technique called LOCATES in order to retransmit

the 90 to 110 kHz LORAN over voice communica-

tion channels. The 20-kHz bandwidth signals are

reduced to 3 to 7 kHz for retransmission. The

higher repetition rates of LORAN make relaying

more feasible than in OMEGA.

b. <u>Relay OMEGA</u>. In this technique (Fig. 1-9), the vehicle rebroadcasts the raw OMEGA signals on another frequency to the base station. The base station then measures the phase differences and computes the LOPs. This is a timeconsuming operation as each vehicle would have to transmit the entire OMEGA sequence lasting several seconds.

1-5

each be separately received and multiplied by

relatively low-cost in-vehicle equipment to syn-

thesize a new common frequency. These three

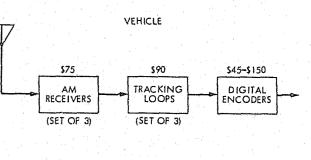
identical frequencies can be made relatively phase

tional LOPs are generated by the signals received

coherent. Virtual hyperbolic patterns of naviga-

C.

from each pair of AM stations. These LOPs can serve as the basis for a reliable AVM system (Fig. 1-13). A vehicle's starting position is first noted and recorded at the central command base. When the vehicle moves, the phase differences produced in the three signal frequencies are measured on-board, and the number of times that the phase pattern is repeated can be counted on-board. This digital information is then sent to the base where a minicomputer converts it to the vehicles new geographical location. In Part Four of this report, this AVM system is described in detail.



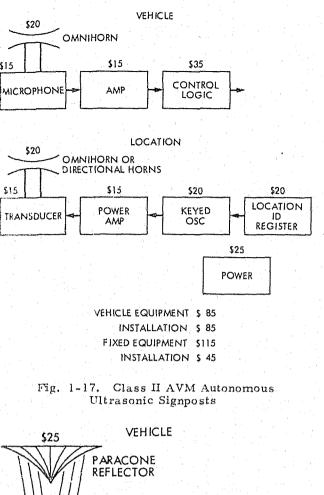
	NORMAL	DIFFERENTIAL
VEHICLE EQUIPMENT	\$200	\$315
INSTALLATION	\$ 50	

Fig. 1-13. Class I AVM AM Broadcasting Station Navigation Systems

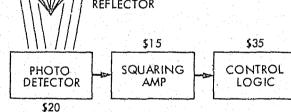
Class II AVM: Autonomous Signposts Throughout Urban Area

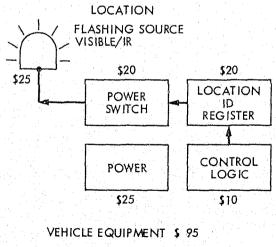
All autonomous signpost location techniques rely on the vehicle coming near or passing over an instrumented geographical location. The instrument, located at an intersection or road segment, is usually a continuously radiating device sending out a uniquely coded message, either radio, light, IR, ultrasound, or magnetic. The vehicle is equipped with a suitable receptor to receive and store the message for subsequent retransmission to the base station and in this way inform the base as to the last instrumented location passed.

1. Radio frequency signposts. Most of the techniques use RF signals as the medium for the short-range link from wayside or roadway signpost to vehicle. These signals, which may range from low frequencies (190 kHz) through VHF to X-band (10 GHz), require the equipment shown in Figs. 1-14, 1-15, 1-16. Elevated locations for the signposts are usually selected to achieve a larger coverage area, freedom from blocking by large vehicles, and to lessen the probability of vandalism. Vehicle location accuracies of the Class II AVM systems are a function of the radius of influence and density of the signposts, and similarly the message repetition rate from the post must increase as the radius of influence decreases to ensure complete message reception by a fast moving vehicle.



\$15

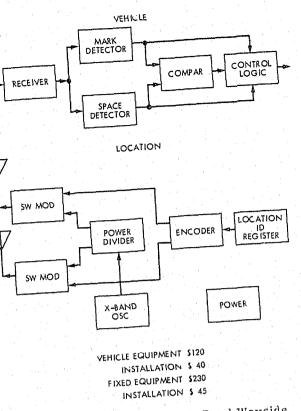




INSTALLATION \$ 75 FIXED EQUIPMENT \$100 INSTALLATION \$ 55

Fig. 1-18. Class II AVM Flashing Visible or IR Light Signposts

1-7

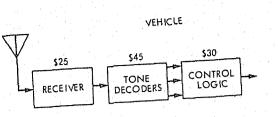


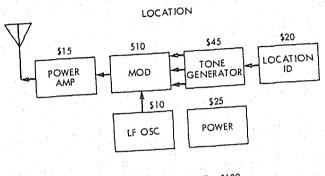
Class II AVM X-Band Wayside Fig. 1-16. Radio Signposts

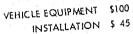
Since active electronic signposts require some primary power source, difficulties may be encourtered in general applications if reliance is placed on either street lighting circuits or traffic signals. In some applications, alternate power sources will be necessary. Options other than utility power are long-lived batteries, solar, and radioisotope sources.

2. Ultrasonic and photo or IR signposts. Ultrasonic and light radiation are possible practical approaches to the message link to avoid further RF congestion and interference to other services. The ultrasonic waves (Fig. 1-17) are similar in length to X-Band RF (less than 1 cm), and "horn" antennas can be designed for focusing sound to a desired coverage area. The flashing light approach (Fig. 1-18), either visible or infrared, is also a practical short-range information transfer method. Both of these techniques are, however, somewhat hindered by weather conditions, particularly fog, rain, and wind.

3. Buried active antennas. The buried antenna approach using existing traffic-presence sensor loops as electronic signposts (Fig. 1-19) is currently being tested in San Francisco and New York as a toll authority billing technique for equipped buses. In these systems, the antenna (buried loop) interrogates continually and receives responses from instrumented buses so that the buses may be billed for toll fees without having to stop. The use of traffic sensor loops as antennas is a practical implementation for electronic signposts and has an added advantage in that weatherproof enclosures and power are available in the traffic signal controller.



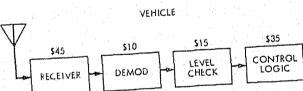




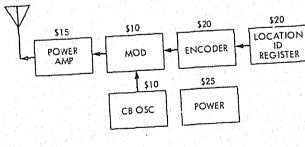
FIXED EQUIPMENT \$125

INSTALLATION \$ 45

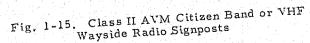
Fig. 1-14. Class II AVM Low-Frequency Wayside Radio Signposts







VEHICLE EQUIPMENT \$105 INSTALLATION \$ 40 FIXED EQUIPMENT \$100 INSTALLATION \$ 45



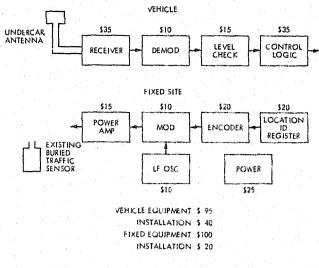
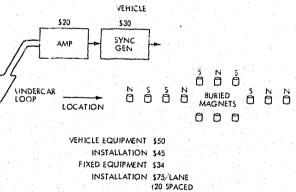


Fig. 1-19. Class II AVM Active Buried Antenna Traffic Sensors

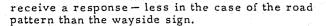
4. Buried magnet autonomous location identifiers. Buried permanent magnets are used to provide a means of passive proximity location identification (Fig. 1-20). In this concept, rows of permanent magnets are installed along vehicle lanes to provide a means of inducing a voltage in a sensing coil mounted on the vehicle. The magnets could be either placed in drilled holes in the pavement or propelled into the surface by using an explosive-actuated concrete fastener tool. Magnets in the rows have either N or S poles up to provide binary identification of the location. The sense coil in a forward moving vehicle would detect signals of different polarities depending on the vehicle direction across the magnetic field. Reasonably strong magnets must be used, both to be detected in the presence of the earth's field, which is about 0.5 gauss, and to withstand added spacing that could be created by street resurfacing,

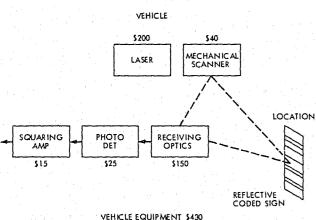


ACROSS 4 mi

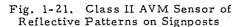
Fig. 1-20. Class II AVM Buried Magnets as Location Identifiers

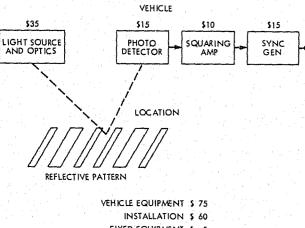
5. Reflective paint patterns on signposts and roadways. Other passive techniques require that the vehicle continually interrogate the area travelled either by low-frequency RF or light radiation. In the case of the reflective wayside sign (Fig. 1-21) or pattern on the road (Fig. 1-22), the vehicle must be in a fairly precise position to





INSTALLATION \$150 FIXED EQUIPMENT \$55 INSTALLATION \$30





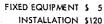


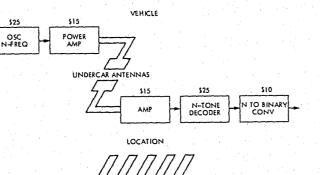
Fig. 1-22. Class II AVM Sensor of Reflective Patterns on Roadway

6. Passive buried loops. The passive buried loop (Fig. 1-23) requires that the vehicle, equipped with under-car antennas, pass over and excite the loops to obtain a response. Results of a detailed analysis of the buried loop coupling are included in Part Four of this report.

D. <u>Class III AVM.</u> Sparsely Distributed Special <u>RF Sites</u>

This class of AVM systems encompasses those vehicle location techniques of the trilateration rho-rho (range-range) and triangulation thetatheta (angle-angle) types with sparsely distributed RF sites primarily intended for medium or small urban area coverage, 7 km (4 mi) to 11 km (7 mi) radius.

1. <u>Trilateration Systems</u>. Included in the rho-rho systems are trilateration techniques which measure the time-of-arrival (TOA) of a signal emanating from a vehicle at several fixed receiving sites. Each pair of time differences



VEHICLE EQUIPMENT 590 INSTALLATION 545 FIXED EQUIPMENT 510 (\$2 LOOP) INSTALLATION \$85/LANE (\$17/LOOP)

BURIED LOOPS

Fig. 1-23. Class II AVM Sensor of Passive Buried Resonant Loops

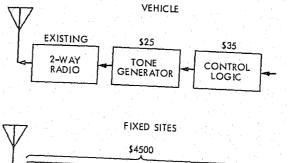
forms a hyperbolic line-of-position (LOP). The intersection of these LOPs establishes the position of the vehicle. This information may be sent to the base station from the site by leased telephone lines or by microwave transmissions.

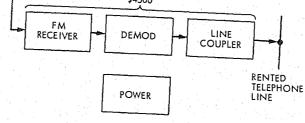
Hyperbolic trilateration methods tested have used either a pulsed (or keyed) carrier from the vehicle or an audio-tone frequency modulating a carrier. The pulse systems measure the TOA of the signal and establish the range differences directly. The tone trilateration systems measure the relative phase of the audio tone at the receiving sites, and the phase difference measurement then determines the range difference.

The tested tone phase TOA trilateration methods used 2.7 kHz and approximately 18 kHz frequencies whose phase patterns repeat at 111 km and 16 km, respectively. These AVM systems have been termed narrow-band (Fig. 1-24) and wide-band (Fig. 1-25) since the first can be accommodated in a narrow-band FM voice channel (25 kHz) while the second requires eight times the bandwidth or four adjacent channels (100 kHz). In comparison, the pulse TOA method (Fig. 1-26) utilizes up to 10 MHz of bandwidth to preserve the leading edge of the pulse.

Another wide-band trilateration method is based on interferometer techniques. As currently envisaged, each vehicle would transmit a carrier signal modulated with either white or P-N sequence noise (Fig. 1-27). These signals would again be received at the several sites, and by correlation computation the time differences of arrival would be established. Since only the signals from one vehicle would show substantial correlation, it would be possible but not necessary to have all vehicles broadcasting the noise modulated signals simultaneously. The effects of multipath on trilateration techniques have been analyzed and modeled by George Turin (Ref. 5).

2. <u>Triangulation Systems</u>. The direction finding methods proposed would measure the azimuth angle of the vehicle signal at several fixed sites (Fig. 1-28). The intersection of the extension of these bearing angles would be the position of the vehicle. Multipath in this method would probably cause uncertainty in the angle of arrival of the vehicle signal leading to approximately the same accuracy limitations as those for trilateration. Of the Class III AVM systems delineated, the direction finding and narrow-band phase TOA would allow the use of the normal vehicle transceiver. The pulse, wideband phase, and noise modulation TOA methods would require an additional AVM transmitter.





VEHICLE EQUIPMENT \$ 60

INSTALLATION \$ 4

FIXED SITE EQUIPMENT \$4,500

Fig. 1-24. Class III AVM Narrow-Band FM Phase TOA Trilateration

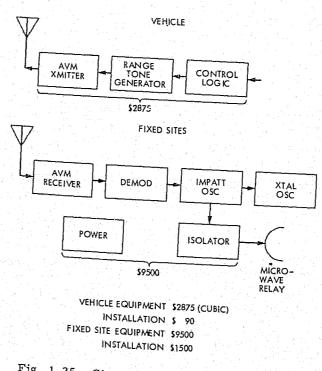
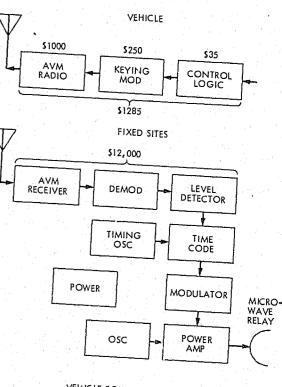


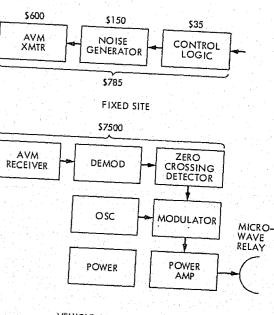
Fig. 1-25. Class III AVM Wide-Band FM Phase TOA Trilateration



VEHICLE EQUIPMENT \$ 1,285 INSTALLATION \$ 150 FIXED SITE EQUIPMENT \$12,000 INSTALLATION \$ 2,500

Fig. 1-26. Class III AVM Pulse TOA Fixed Site Trilateration

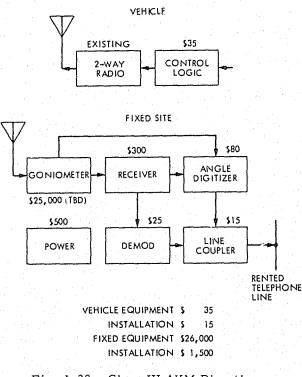
VEHICLE



VEHICLE EQUIPMENT \$ 785 INSTALLATION \$ 100 FIXED SITE EQUIPMENT \$7500 INSTALLATION \$1500

Fig. 1-27. Class III AVM Noise Correlation TOA Trilateration

INSTALLATION \$ 500

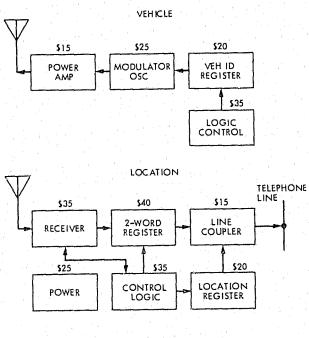


- Fig. 1-28. Class III AVM Direction Finding from Special RF Sites
- E. <u>Class IV AVM</u>, <u>Monitored Signposts Through-</u> out Urban Area

This class of AVM techniques is an inversion of the Class II autonomous wayside or buried signposts and removes the data collection link responsibility from the vehicle. In Class IV AVM, a vehicle-to-signpost link (Fig. 1-29) is maintained, but the information flow is the vehicle's identity to the monitored signpost. The data link to the base station or central collection point is based either on telephone lines rented from the local utility of on call-box lines for police and fire use. Since individual lines from each signpost are usually not considered economically practical, it is usually proposed to group the signposts on "party lines". The "party line" approach requires that each signpost not only transmit the vehicle ID data received but also identify itself to the central collection point at the base station. The telephone line is an additional complication to the Class IV installation, and a prime power connection is still required.

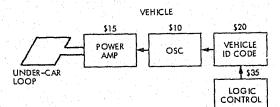
A technique of using the buried loop-sensors, which actuate traffic signals, as receiving antennas (Fig. 1-30) can be used in the monitored Class IV as in the autonomous Class II signpost method. This is an especially attractive approach if the signals are centrally controlled because dedicated communication lines are usually already installed. Ultrasonic as well as photo/IR detectors could also be used on monitored signposts (Figs. 1-31, 1-32).

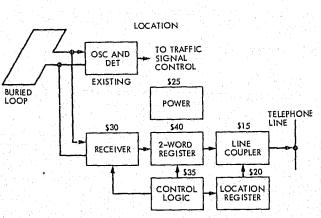
In Class IV, the vehicle polling function is replaced either by line-finding, as is used in normal telephone service, or by a continual scanning of the lines to find an "off hook" indication that a signpost on one of the party lines has information to forward.



VEHICLE EQUIPMENT \$ 95 INSTALLATION \$ 40 LOCATION SENSOR \$160 CB, X, MF-BAND INSTALLATION \$100

Fig. 1-29. Class IV AVM Monitored Wayside Radio Receivers





VEHICLE EQUIPMENT \$ 80 INSTALLATION \$ 65 LOCATION SENSOR \$165 INSTALLATION \$100

Fig. 1-30. Class IV AVM Monitored Traffic Presence Sensors

1-10

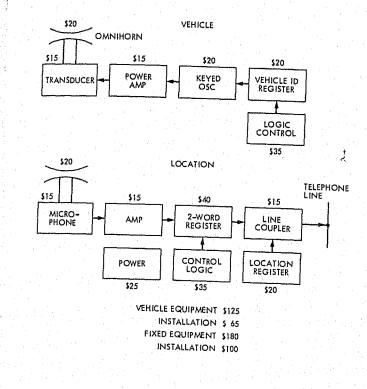
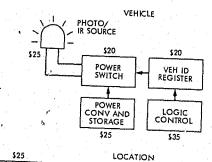
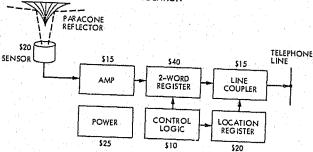
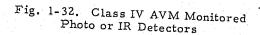


Fig. 1-31. Class IV AVM Monitored Ultrasonic Wave Receptors





VEHICLE EQUIPMENT \$115 INSTALLATION \$ 70 FIXED SITE EQUIPMENT \$170 INSTALLATION \$100



II. VEHICLE POLLING AND LOCATION PERFORMANCE

A. Vehicle Polling Techniques and Costs

Four general classes of vehicle polling are considered for AVM Systems: (1) Synchronous, (2) Commanded or random access, (3) Synchronous with command capability, and (4) Volunteer or contention. All four techniques are generally applicable to Class I and II AVM systems. Synchronous polling and synchronous with command are used mainly in Class III AVM systems with sparsely distributed special signposts. Volunteer polling is usually considered only for lowdensity Class II autonomous signpost systems. For the Class IV monitored signpost systems which use land-lines, vehicle polling by radio is not applicable in the context used here.

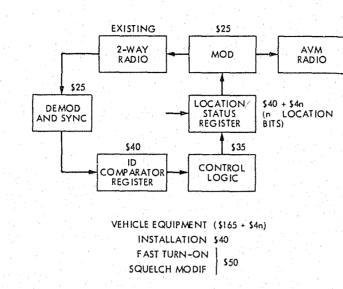
All of the polling techniques are suitable for half-duplex (base station and vehicle on the same frequency), but when the base station relays all vehicle transmissions or when each vehicle monitors all other vehicles, then volunteer polling can only be used on full-duplex (base and vehicle on different frequencies).

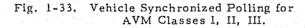
In Class I and II AVM systems where the currently installed 2-way radio is to be used for AVM purposes, speed-up modifications are required. These changes to antenna switching, transmitter stabilization time, and squelch delay are necessary to reduce the substantial guard time required between transmissions from vehicles adjacent in the polling sequence or to reduce the transition time interval from receive to transmit in Commanded or random access polling.

A modification of the Volunteer polling method only allows location data to be transmitted as a precursor or brief interruption of voice transmissions, but this technique has limited application. Interrupted speech as a technique in other polling methods relies on very short transmit onoff-on sequences for a vehicle currently using voice when another vehicle responds with data.

1. Synchronous polling. In this technique, each vehicle transmits location data at a preselected time within the polling sequence. The equipment on the vehicle keeps track of the start of the polling sequence and internally determines when the appropriate time to respond occurs. The functional elements of Synchronous polling are shown in Fig. 1-33. The fact that the start of the polling sequence must be periodically transmitted to each vehicle for correction purposes leads to the capability of the base station to modify the time when the vehicles are to respond in the polling epoch.

2. Synchronous with command capability. This technique allows the base station to modify the position of each vehicle in the polling sequence. The additional functional elements for the command option are shown in Fig. 1-34 connected by dashed lines to the elements required for synchronous polling.





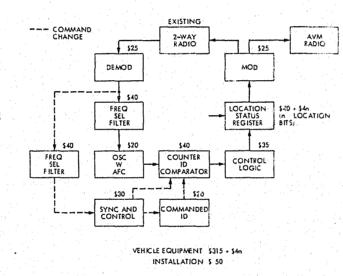
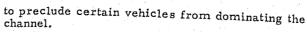
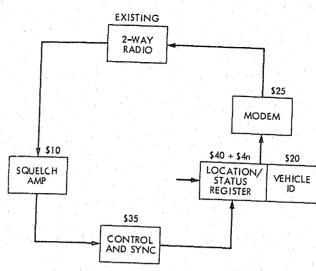


Fig. 1-34. Vehicle Commanded Polling for AVM Classes I, II, III.

3. Commanded or random access polling. Commanded polling requires that the base station send a request to each vehicle whenever location data is required. This random access technique is the most flexible but requires substantially more use of available RF time than the synchronous method or the synchronous with command capability. The elements required for the commanded polling method are shown in Fig. 1-34.

4. Volunteer polling. This contention method of sending location data requires that each vehicle determine if the channel is "clear" before transmitting. A mechanization is shown in Fig. 1-35. Some technique of providing a random delay in each vehicle after determining that the channel is clear and before transmitting is usually necessary





VEHICLE EQUIPMENT \$130 + \$4n INSTALLATION \$30

Fig. 1-35. Vehicle Volunteer Polling for AVM Class II Systems

B. Vehicle Polling and RF Link Evaluations

The three vehicle polling techniques: Synchronous (SYN), Volunteer (VOL), and Random (RAND) or commanded were evaluated with both a simple one-time radio message transmission and with redundant transmission, where every message is sent twice. In all cases, the digital message rate is set at 1500 bps. Where equivalent RF channels are assumed, a channel spacing of 25 kHz is used.

Any delays in the polling processes will tend to reduce the number of vehicles which can be accommodated by an RF channel. Therefore all of the delays are lumped into one parameter called turn-on time. Thirty two of the Class I, II and III AVM techniques were evaluated in both the simple and redundant modes of the three polling methods. The range of turn-on times examined was from 0 to 0.3 second, in five steps. This range is sufficient to estimate the performance of full-duplex radios with separate antenna circuits relative to half-duplex with electromechanical antenna transfer relays. Tables 1-1 through 1-5 are compilations of the vehicles polled per second per RF channel. Each table includes a theoretical maximum entry which is the 1500 bps rate divided by the number of bits in the location message. Included under Class II techniques are small and large entries as the location message length is a function of the number of instrumented intersections, therefore data are provided for both small and large urban areas. Since the Class III techniques in general are not amenable to volunteer (VOL) polling methods, no VOL calculations were made for this class. Also, with the exception of direction finding and narrow-band phase location, transponder type radio equipment is required which does not have the same order of delays.

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Table 1-1. Vehicles Polled/Second/RF Channel For 0 Sec Turn-On

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Message lengths of most vehicle polling techniques are about 20 bits or occupy about 15 milliseconds or less of transmission time at the selected bit rate. Turn-on times of this order will therefore reduce the achievable polling rate to less than half the theoretical value. Turn-on times quickly dominate the polling rates at values above 0.03 second.

Class IV AVM systems, with monitored signposts, do not require radio polling. The vehicle polling function is replaced either by line finding, as is used in "normal" telephone service, or by a continual scanning of "party lines" to find an "off-hook" indication on one of the party lines that one of a group of signposts has some information to forward regarding the ID of a fleet vehicle that is passing its vicinity.

C. Location Performance Parameters

1-14

Several technical performance parameters of individual vehicle location techniques, including accuracy, quantity of location data, and fix time, affect both the design and expected performance of complete AVM systems. Accuracy of the location information is the parameter which usually elicits the most interest. This ultimate achievable accuracy for a given technique is, however, almost always degraded when the technique is configured into an AVM system. The reduction in location accuracy is caused by the vehicle's motion, the delay in vehicle-to-base transmission, the computer processing time to relate the vehicle data received to a physical location, and

the delay in displaying the location on a map or other computer output device. In dead-reckoning systems, the location error is cumulative, and the accuracy is proportioned to a percentage of the distance travelled (% dist).

The amount of location data which must be sent to or from the vehicle is another parameter that affects performance. Not only is it a function of the location technique, but also of the number of vehicles in the system, the area of the urban coverage, the density of streets or intersections in the area, and the dimensions of the urban area in each direction. The quantity of location data, together with the polling technique used and the availability of RF channels, determines the delays in receiving vehicle data at the base, which in turn affects the AVM system accuracy.

Another parameter is the "fix" time required for the vehicle to receive or generate whatever raw data is required for the new location to be determined elsewhere, which is primarily technique dependent. Similarly the interval between successive messages from the vehicle is also technique dependent. That is, no new location information will be forthcoming until a definite time period or travelled distance has elapsed or has been accumulated.

A tabular compilation of four location performance characteristics has been developed from several sources such as test data, prototype demonstrations, and performance estimates by both system developers and other evaluators. In Table 1-6, the performance values for the location accuracy or radius, the amount of location data, and the fix time parameters are listed for the four AVM classes and 36 systems. An explanation of each parameter follows:

1. Accuracy. This tabular entry represents either the estimated or test-result accuracy of vehicle location for Class I and Class III AVM systems. Since the accuracy cannot always be stated as a single value, a range of values is given in some cases. In the case of Class II and IV signpost systems, the term accuracy is inappropriate, and the term radius is used.

2. Radius, In Class II, III, and IV AVM systems, this radius figure represents the estimated coverage of the individual signpost or the special purpose fixed site.

3. Fix time. This value is the time in seconds required for the vehicle to receive or generate new location data. In Class I AVM systems, the fix time is determined by the updating rate of the vehicle sensors or the repetition rate of the navigavional aid. In Class II or IV systems, the fix time is a comparative number only and represents the time interval required such that a vehicle near the signpost will receive at least two location messages while moving at a speed of 50 m/sec (113 mph). In Class III systems, the fix time represents only the time of transmission of a location signal from the vehicle to the special RF site.

4. Location data. This tabulated number represents the minimum quantity of raw data required to locate an individual vehicle. In Class I AVM dead-reckoning methods, the location data figure is the combined number of bits required to represent a change in vehicle position to the indicated accuracy. In Class I navigational aids, the figure is either the number of bits required to indicate the time or phase differences of the received signals or the actual RF bandwidth (BW) required in the relay systems. In Class II or IV AVM systems, the location data value is the number of bits required to uniquely identify each signpost or each vehicle, respectively. The Class III location data is the RF bandwidth required for the tone, pulse, or noise location signal. III. URBAN CHARACTERISTICS THAT AFFECT AVM COSTS

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A. City Model Parameters For AVM System Design

In order to develop a basis for AVM System cost comparisons it was necessary to establish baseline system design parameters applicable to each technique. To make these designs somewhat realistic, three model cities were developed, based on the populations and physical parameters of the seven representative UGAC cities in Southern California. Characteristics of the small, medium, and large model city are given in Table 1-7. The justification or rationalization for the model city parameters and the other factors considered in the system design are as follows:

1. City Shape. One characteristic of the model cities that is difficult to justify is shape. In this Report, the assumption is made that the cities are rectangular with a 2-to-1 aspect ratio. The development of most cities either along a river, railway, or coastal harbor usually results in one dimension being significantly greater than the other. The choice of a rectangle is believed to be more realistic than the square or circular city scmetimes chosen.

2. Urban area. The areas chosen for the three city models are 10, 100, and 1000 km^2 (4, 40, and 400 mi²), which compare with Montclair and Monterey Park as the smallest cities; Analeim, Pasadena, and Long Beach as the medium cities; and Los Angeles and San Diego as the large cities. (See Part Two of this Report, p. 2-1,)

3. Population. The populations of the model cities are based on population densities in the actual cities, which average 3000 people per square kilometer (7800/mi²).

4. Vehicle fleet size. Two classifications of. vehicles are assumed for each city. These are the patrolling vehicles and the total number of instrumented vehicles. An assumption is made that one-half the fleet is patrolling while the remainder is involved in investigation.

Technique	Accuracy or Radius	Value used, (m)	Location Data, bits or BW	Fix Time, sec
LASS I AVM	Accuracy			ti Sina Marine Sing (no di norda dinangkan Simis) - Y
Keyboard update	10-100 m	(33)	6-20 bits	2-5 s
Stylus map update	30 m	(30)	14-20	3
2-Accelerometers	20% dist	(34)	14	0.3
Laser velocimtr	0.5% dist	(13)	16	0.3
Ultrasonic velo	3% dist	(40)	14	0.3
Compass/odometer	1% dist	(20)	14	0.3
Compass/laser vel	0.6% dist	(15)	14	0.3
Cmpss/u-sonic vel	0.8% dist	(17)	14	0.3
OMEGA navigation	1600 m	(1600)	27	3-10
LORAN navigation	0.4 m/km	(160)	32	0.062
DECCA navigation	0.5 m/km	(200)	30	0
AM-Stations nav	150-250 m	(200)	12	0-3
Diff OMEGA nav	160 m	(160)	27	3-10
Diff LORAN nav	120-400 m	(400)	32	0.062
Diff AM-Stations	150-250 m	(250)	21-32	0-3
Relay OMEGA nav	200-600 m	(500)	3 kHz BW	3-10
Relay LORAN nav	800 m	(800)	10 kHz BW	0.062
LASS II AVM	Radius m			
Buried res loops	10		10-18 bits	1-2 s
Reflecting signs	10		10-18	1-2
Reflecting road	3		10-18	1-2
X-Band signposts	12-100		9-17	1-2
HF, VHF signpost	15-100	i i na an a stati	7-15	2-5
LF Signposts	100		9-17	1-2
Light/IR post	30		9-17	1-2
Buried magnets	10		10-18	1-2
Ultrasonic post	20		9-17	1-2
Traffic sensor	10	·····	10-18	1-2
LASS III AVM	Accuracy			
Nar-band FM phase	800-1300 m	(1000)	3 kHz BW	0.015 s
Wid-band FM phase	1000-1500	(1200)	15-40 kHz	0.01
Pulse T-O-Arrival	100 m	(100)	10 MHz	0.0001
Noise correlation	100 m	(100)	5-10 MHz	0.001
Direction finder	3% dist	(700)	3 kHz	0,2-1
LASS IV AVM	Radius, m			
Traffic loops	10		N/A	1-2 s
Wayside radio	10		N/A	1-2 5
	1 100 1		11/12	1-4
Photo/IR detect	30		N/A	1-2

Table 1-6. Location Performance Parameters for All AVM Classes and Systems

Table 1-7. Model City Parameters That Affect AVM Costs

Parameter	Small	Medium	Large
Area, km ²	10	100	1000
Dimensions, km	2.2×4.5	7.1 × 14.2	22.3×44.7
Vehicles, patrol/total	5/10	50/100	500/1000
Intersections*	350	3500	35000
Road segments \times lanes	1600	16800	168000
Road distance, km	125	1245	12450
Telephone lines, km	83	828	8275
Population	30,000	300,000	3,000,000

1-16

5. Intersections. The number of intersections in each city is based on two business area street densities. They are based on actual measurements of randomly selected areas of the UGAC cities and the values assumed are $30/\text{km}^2$ for 75% of the area and $50/\text{km}^2$ for 25% of the area.

6. <u>Road distance</u>. For the purposes of the models, the blocks are assumed to have the same aspect ratio as the city, namely 2:1, and to be in a regular array. An average of 2.4 lanes for each road segment was assumed, based on UGAC city averages.

7. <u>Telephone line distance</u>. Class IV AVM systems require land line monitoring; and for the purposes of comparison, an equal division of sensors is assumed of up to a maximum of 100 sensors for each phone "party" line. These party lines are assumed to parallel the long street. so that the total mileage of lines is about two-thirds of the total road distance.

8. Building distribution and topography. A uniform low-rise building distribution is assumed for location accuracy comparison purposes. The topography of the model cities is assumed to be essentially flat without "blind" radio areas or special areas that might unduly affect any particular technique.

9. <u>Radio</u>. The only information sent from the vehicle in this comparison is that required for location, either as a binary message or equivalent RF bandwidth for the Class I, II, and III systems. Radio modifications are also assumed to enable automatic message transmission. Additionally, transmitter turn-on stabilization time, squelch delay, and antenna transfer are assumed constant at several values.

10. <u>Model city AVM cost and performance</u> <u>summaries</u>, Tables 1-8 through 1-16 summarize the AVM system costs in each of three model cities, small, medium, and large, for each of thirty six location techniques and for three polling methods.

a. Small city summary. The costs of all AVM techniques in the small city model are dominated by the operation-and-maintenance (O-M) cost with the result that there is a great similarity in total costs regardless of the vehicle location technique. The Class II and IV system costs are higher because the signposts and the associated costs are relatively greater than the vehicle costs (see Tables 1-8, 1-9, 1-10).

b. Medium city summary. The costs of AVM Class I in the medium city model show an increase which is almost all due to vehicular equipment. The Class II costs increase by a greater factor due again to signposts. The site costs of the buried resonant loops are substantially higher than those of any other Class II technique because of installation costs. The more sparsely distributed RF posts, either HF or VHF, do not impact the total cost to the extent of the techniques which use a post at each intersection. In the Class III techniques that require pulse or wideband equipment, the vehicular equipment accounts for about one-third the total cost.

1-17

In Class IV techniques, the telephone line rental which is included in the site cost is the primary cost factor (see Tables 1-11, 1-12, 1-13).

c. Large city summary. The AVM costs in the large model city show the same trend with Class II techniques (save for two exceptions) costing some 2 to 4 times the Class I techniques and about twice the cost of Class III systems. The Class II techniques systems costs are reducible by less dense placement of posts (see Tables 1-14, 1-15, 1-16).

The method of vehicle polling has only a slight impact on AVM system costs in any of the techniques in any of the model cities. Applications of the AVM cost analysis to actual cities in Southern California are presented in Part Two of this Report (p. 2-1).

B. Small Model City AVM Cost Summary Tables

Table 1-8. Small Model City Parameters Used in AVM Cost Analysis

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THIRD SHIFT MAX: 5

THIPD SHIFT MIN. 5

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Table 1-9. Small Model City AVM Cost Summary

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Table 1-10. Small City Vehicle Polling

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C. Medium Model City AVM Cost Summary Tables

Table 1-11. Medium Model City Parameters

Used in AVM Cost Analysis

Table 1-13. Medium City Vehicle Polling

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nd in 1994 Indiana (1994)	1444-177 1444-	 	2012 2013	1,211,209 1,014,209 1,114,209 1,114,207 1,114,207 1,114,207			11. (* 11. (* 11. (* 11. (* 11. (* 11. (*
nd the BBB NATING PERM		1.24 (* 1) 2.44 (* 2) 2.44 (* 2) 2.44 (* 2) 2.44 (* 2) 2.44 (* 2)		1.11.00 1.1.100 1.1.100 1.1.100 1.1.100 1.1.100 1.1.100 1.1.100			
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Table 1-14. Large Model City Parameters Used in AVM Cost Analysis SPER 15 HOR SOURCE MILES.

CHAT DEST DISTANCE IS 13.9 MILES.
WITH SOUTH DISTANCE IS 27.8 MILES.
TOTAL POAD NILEAGE IS 7736 NILES.
THE HUNDER OF INTERSECTIONS IS 25000:
THE ESTIMATED NUMBER OF ROAD SEGMENTS IS 70000.
THERE ARE 1000 CARS IN THE FLEET
HO THEPE APE 0 NOTOPCYCLES.
THE HUNSEP OF VEHICLES ON EACH SHIFT IS:
FIPST SHIFT NAM: 500
FIRST SHIFT MIN. 500
SECOND SHIFT MAX. 300
SECOND SHIFT MIN. 500
THIRD SHIFT NAX. 500
THIPD SHIFT MIN. 500

Table 1-14. Large Model City Parameters Used in AVM Cost Analysis (Cont'd)

THE CITY NOULD REQUIRE 29 HIDE-BAND OR FULSE T-O-A ANTENNA SITES AND 106 NARPON SAND ANTENNA SITES WITH 7 AND 3 MILE COVERAGE RADII.

Table 1-15. Large Model City AVM Cost Summary LARGE HODEL CITY CLHCS 1

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FECHNEOUE	CAPS		អាល ្					
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2-HICELEPONETERS	2050	0	121	45	125	2001	2941	
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ULTERIONIC VELO	1708		161	145.	. ÷e	4.0.		- يود ول
COMPASS ODDHETER	1978				250	1951	145	. Ref - 1
CONFIRST SHORE FER	146.5	6	151	SET.	140	1.166	2136	- 19 C
COURSES THREE GET	1955	ŧ)	161		190	6.066	1. 1. 1. 1.	1.0
CHIPSS U-SOMIC VEL	1525	. U	151	110	198	2106	24 4	2.200
DITEGR	2780	*.,k	141	949 (14)	175	1266	1514	4.4
LURAH	2600.		5.41	30	175	3.36 e.	1.14.1	1.15.2.4
BECCA	1150	ંસ	141	÷.,	175	10.96	1.4.1	1 1 111
Alt-Stations	141.161	. et	141	6.0	10.41	- 1	1111	11.54
DIFF• OHEGA	3.00		141	- Q.1	175		4.56	41.14
DIFF. LOPAN	. (SER)	i)	141	-13 +	175	2064		1.00
DIFF. AM-STA.	465	ið í	141	- 64)	1:43	÷ .	115	1. 24
PELHY ONEGA	225	•	141	444	114	1116		
FELH, LOPAN	5,75	1.1	141	4.9	.00	1166	1(0))	1.4456
CLHSS II								1.00
LUPIED RES. LOOPS	140	60564	124	46607	115	72783	77792	7774
PEFLECTING SIGNS	4:0	7700	121	4 641	0.520	15641	12.2	10401
FEFLECTING FURD	125	-40	121	5110	4 15	110.71	1.076	
S-BAND POST	1 .6	65.6	4.1	1625	6.35	10.11	1005	160.611
HE, THE FORT	155	075	1.21	444	-42	1 3 3 4		To be
LF FOST	100.	43.75	121	1630	1.413	18.0	1.1	1.11
LIGHT I-R POST	145	3200	121	2010	100.0	6.936	2031	
EUPIED MAGNETS	100	6.56	121	5767	1000	4104	9199	944
ULTPRSONIC FOST	135	5450	121	-445	125	1.2.5	19031	1 1 1 4 4 4 1 1 1 1 1 1 1 1 1
TRAFFIC SENSOR	1.5	6650	121	2950	2 2 3 3	100.05	100.54	
CLASS 111		0000				100.00	101-1	1. 1. 1. 1.
NHE-TAND FM PHASE	225	499	643	101	179	1231	14.1	1540
HID-BAND FIT PHASE	2905	336	202	144	240	1926		4181
PULSE T-O-APPIVAL	3575	14:4	255	425	250	1112		4119
HOISE COPPELATION	195	1.29	202	115	U.	1		
DIRECTION FINDER		-0	151	20	154		1064) - 449	1,75
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PHOTO 1-P DETECT	115	41140			1080	1249	12-49	71.49
ULTRASONIC DETECT	125	41490	1.1	4805	4.964	48.481		
DELENDONIC DELECT		41498	1.1	4636	4-463	41.56	46.75.00	- 40 M.C.

Table 1-16. Large City Vehicle Polling

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PELHY CHEGH RELHY LORBH CONST II	14:3000-+969 +201+-109	19996 19996 199 56 - 199 19976 - 199 19976 - 199 19976 - 199 19976 - 199 19976 - 199	* 2 + 99 - 2 + - 19 - 19 - 19 - 19 - 2 + - 19 - 19 - 19 - 19 - 19 - 19 - 19 - 19	117 - 22 - 117 - 22 - 105 - 57 - 14 - 146 - 1	1995 AD - AND - \$ 1995 AD - AND - \$ 1995 AP - AND - \$	ية، ي:1. أحدية: أحدية: في 1 أجمعة:000 في 11 مرية 1000	1.00-61.0 1.00-601 011.0000 011.000
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FELMS SUTUR FELMS LOFUN Const II SUFELS FELS LOOFS FEFLECTING SIGNS FEFLECTING PORT SUND FOST	10390-99 4034-99 1114-99 1114-99 1114-99	100000 20100 201000	* 2 + 600 * 2 + 600 2450 7 - 500 2450 5 + 500 2450 5 + 500 2450 5 + 500 5 + 600 5 + 60	147.23 149.40 100.47 100.47 100.47 100.47 100.47 100.47 100.47 110.48	1 4 300 1 70,00 1 70,000 1 70,00 1 70,000 1 70,00	7.5.+09 7.+.99 7.+.90 9056	1.0000 1.00000 1.00000 1.00000 1.00000 1.00000 1.00000 1.00000 1.00000 1.00000 1.00000 1.00000 1.00000 1.00000000 1.00000 1.00000 1.0000000000
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FELM: SUTGN FELM: LOFAN SUNCE II SUMPLETES, LOAFS FEFEETING STAN FEFEETING FOR SUND FORT HF. CHT FORT	101300-00 4234 1114 1114 1114 1114 1114 1114 1114	100000 20100 20100	* 2* 600 * 2* 600 2450 7 50 2450 7 50 2450 4 50 2450 4 50 2440 4 50 24	117.00 1100-07.10 100-07.10 100-07.10 100-07.10 110-07 1		2.5 40 2.5 40 2.5 50 2.5 50	1.0009 1.0009 1.000 01.000 01.000 01.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000
FELMS SUTUR FELMS LOFUN Const II SUFELS FELS LOOFS FEFLECTING SIGNS FEFLECTING PORT SUND FOST	10390-99 4034-99 1114-99 1114-99 1114-99		24.000 24.0000 24.0000 24.0000 24.0000 24.0000000000	117. 33 119. 40 119. 40 119		10,000 10,000	1 story - 1 story -
FELMS SUTGA FELMS LOFAN SUNSE 11 SUMPLES HES, LOOPS FEFEETING STAN FEFEETING PORT SUND FORT HES, ONE FORT FF FORT	1413499-499 4254-594 1414-594 1414-594 1414-594 1414-594 1414-594 1414-595 1494-595 1494-595 1494-595 1494-595 1494-595 1494-595 1495-595 149		• 4.24 + 600 • 4.24 + 400 • 4.05 + 2.55 • 2.05 + 2.55 • 2.05 + 2.05 • 2.05 + 2.05 • 2.05 + 2.05 • 2.44 + 0.05 • 2.45 +	117. a) 1100-001 b 1000-001 b 1000-001 b 1000-001 b 1100-001 b 1100-000 b 1100-000 b 1100-000 b 1100-000 b 1100-000		2.5 403 2.5 403 2.5.	1.0009 1.0009 1.0000
FELM: SUTGN FELM: LOFAN SUNCE II SUMPLETES, LOAFS FEFEETING STAN FEFEETING FOR SUND FORT HF. CHT FORT	101300-00 4234 1114 1114 1114 1114 1114 1114 1114		• 22. 400 5400 7. 53 5400 7. 53 5400 7. 53 5400 7. 53 5400 7. 53 5400 7. 5400	117. 3 1100 - 7 10 1100 - 7 10 1100 - 7 10 110 - 7 110 - 7 1		2.5 403 2.5 403 2.5.	I const I constant I constan
FELM: LOTAN FELM: LOTAN CLASS II 20014, MEL, LOUFS FEFECTING JIGH FLFLECTING POR SHILD FOR HE, OW FOR FIT FOR LIGHT I-M FOR LIGHT I-M FOR	14390-90 423-34 1414-34 1414-34 1414-34 1414-34 1414-34 140-4-35 140-4-35 140-4-35 140-4-35		•	1117. a) 1100-007 14 1100-007 14 1100-007 14 110-007 14 111-007 112-0		2010-000 2010-0	1 (1997) 1 (1997) 1 (1977) 1 (197
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IV. AVM SYSTEM ACCURACIES AND COST BENEFITS

A. System Parameters That Affect AVM Costs

The prediction of the expected accuracies of AVM systems is essentially a probabilistic problem. Actually there are two distinct problems, one a precursor to the other, depending on the class of AVM system. Classes I and III are loosely referred to as "random route" systems because the techniques have the capability of vehicle location anywhere within their surveil lance areas. Classes II and IV are called "fixed route" systems because the location capability exists only in the vicinities of signposts that are distributed along the wayside or on the roadway at intersections within the covered area. Besides the inherent range of uncertainty in the location measurements provided by individual AVM techniques. Classes I and III are subject to another location error, which is the shift in the moving vehicle's position during the interval between the instant of polling and the display of location data at the base. On the other hand, Class II and IV techniques provide location information only at the time when the vehicle passes within the sensing radius of a wayside or builed signpost. This information is the best available until the time that the vehicle enters the sensing radius of another signpost. A measure of this uncertainty in location is required to determine the "inherent" accuracy of the signpost AVM techniques. This is particularly true when the signposts are less than maximally dense; that is, when the signposts are placed two or more intersections apart.

It is intuitively reasoned that if the signpost sensors in Classes II and IV are placed at each intersection, then the location of any vehicle can be found to plus-or-minus one block. It also follows that if the sensors are placed in a diamond pattern at every other block in each direction. then the accuracy is plus-or-minus two blocks. This reasoning is valid only if every passage through instrumented intersections by all vehicles is known. If the polling technique or RF channel loading is such that this data frequency cannot be assured, then the achievable accuracy is not as well known. A tutorial treatment of the less dense signpost placement by Markov, or randomwalk, processes is included in Part Three of this Report. The analysis technique leads to a prediction of the mean and variance of the distance traveled by a vehicle starting at an unsensed intersection before it passes a sensed intersection. The results of this technique for various signpost densities are as follows:

Ratio (Sensed/Unsensed)	Mean	Variance
1/1	1	1
3/8	1.778	1.778
3/9	2	2

The second approach to the system accuracy prediction considers not only the inherent error in the vehicle location technique but also the additional inaccuracies introduced by the delays in

successive pollings of the vehicles and by the computation of location when the vehicles in the fleet are moving at various speeds. In Part Three of this Report, the analysis, the method of solution, and the tabular results are presented.

The technique for predicting the location accuracy was used to generate the family of curves in Fig. 1-36. These contours of system accuracy correlate the independent variables of the polling interval and the standard deviation of the inherent error. The accuracy contour yields the 95% confidence interval for vehicle fleets that move with an exponential velocity distribution such that more than half the vehicles are moving at speeds less than 15 mph (6.67 m/s). It can be seen from the curves that either the polling interval or the inherent error can quickly dominate the achievable system accuracy if either is very large. The curves are shown for the system accuracy interval of 100 to 1000 meters (0,1 to 0,6 mile). The curves for less than 100 and greater than 1000 meters are repetitions of those shown and can be derived with subtraction or addition of a unit constant on both axes (equivalent to division or multiplication of the interval or deviation by a factor of 10).

B. Estimated Cost Savings Based on Urban Parameters

1. System accuracy estimation. The accuracy to be expected from any given AVM system in a locality is estimated by a step-by-step process. First, from the data provided for the particular city, the maximum and minimum number of vehicles deployed is obtained. Next, the number of bits in the location message required from each vehicle for each technique is determined. The time required to poll the deployed vehicles with a 0.1-sec radio turn-on time is then computed for the redundant mode of the random polling process. This value yields very conservative (or pessimistic) polling intervals for the two values of vehicles deployed. These intervals together with the value obtained from the table of technique accuracies provide the entries to the graph of system accuracies. These curves are prestored in the computer program. A rather simple linear interpolation program yields a maximum and minimum estimation of the 95% confidence level of system accuracy for the maximum and minimum vehicle deployments. The location accuracies used are usually greater than the standard deviation value,

2. Vehicles saved estimation. Based on the prior work of Larson (Ref. 2), Knickel (Ref. 3), and Doering (Ref. 4), a quantitative measure of efficiency increase in responding to calls for service should be determinable from the accuracy of the AVM system. One of the approaches to this problem is to compare a situation where, in response to a call for service, the dispatcher always sends the vehicle responsible for a beat to that where the location of the vehicles is known and the "closest" vehicle is dispatched to the scene.

The efficiency comparison is made either in the excess time required or the excess distance travelled by the beat vehicles relative to the closest located vehicles. The conclusions of this approach are generally that a vehicle location accuracy of about 1/5 the beat-side dimension is

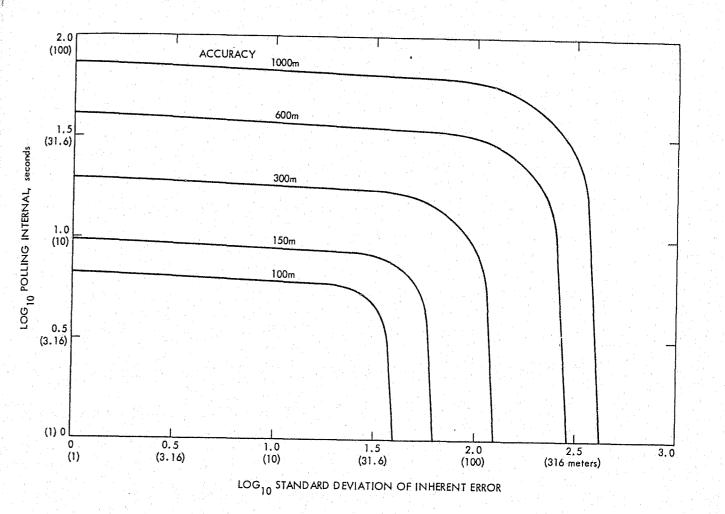


Fig. 1-36. Vehicle Polling Intervals vs 95% AVM System Accuracy

sufficient. Additionally the service improvement is found to be about 7% for the locator system dispatches versus the "center of mass" or beat vehicle dispatches.

The more recent study of Doering (Ref. 4), however, compares response time performance in a situation with differing absolute accuracy values of the AVM system and a given fleet size with the number of vehicles required to provide the same response time with no AVM. Doering's study indicated that, in the area studied (the city of Orlando, Florida), 34 vehicles in the AVM fleet where the accuracy is 240 meters (800 ft) would provide a response time which would require 35.8 vehicles in a non-AVM fleet. Extrapolation of the curves presented by Doering indicates that 8 to 10% fewer vehicles in an AVM system fleet with perfect (0 feet) accuracy can provide the same response performance as the larger number of vehicles in a non-AVM fleet. Extrapolation in the direction of less accurately known location, indicates that there is little improvement in response time with location accuracies of 450 meters (1500 ft) or more. It may be coincidental that this value is about 0.3 km (0.2 mile), which is 1/5 the average beat side dimension in the Orlando simulation studies. A plot of the increase required in a non-AVM vehicle fleet to equal AVM vehicles response time performance versus accuracy shows a linearly decreasing value as the AVM accuracy decreases.

For the purposes of this study, a 7% increase in efficiency is assumed for a perfect AVM system, with the percentage decreasing linearly to zero at an AVM accuracy of 0.2 times the average beat side length. The average beat is calculated by dividing the area by the number of vehicles deployed.

For maximum and minimum deployments, the efficiency increase assumption yields different values for the same AVM technique accuracy. In cases where the minimum deployment is substantially lower than the maximum, the apparent beat size may be increased to the point where an AVM technique which yields no efficiency increase with maximum deployment may display a marked improvement in response. Additionally, the minimum deployment decreases the polling time interval which provides an additional improvement in system accuracy.

The calculation of cars saved is based on a reasonable reciprocity assumption that fewer cars with AVM can yield the same performance as that obtained now with a given fleet size. The number of cars saved is determined by multiplying the percentage efficiency value, obtained from the beat dimension and system accuracy, by the number of vehicles deployed, Savings of less than one vehicle are allowed by the calculation. As stated before, the factors tending to increase efficiency are such that, in some cases, the number of cars

saved with minimum deployment exceeds that for maximum deployment with a given technique.

3. Estimated 5-year cost saving. The 5-year saving calculation, presented in Tables 1-17 through 1-20 is an attempt to place a dollar value on the efficiency increase which might in turn indicate possible choices of candidate AVM systems. The calculation assumes that each car saved is worth \$150,000 annually, which is primarily salaries and overhead (as of 1974). This is an average value for a 1-man car based on 5 salaries and 100% overhead. The saving for small, medium, and large cities is a straightforward multiplication of the maximum of the cars saved times the annual value of the car minus the O-M costs of the AVM technique. The value

Table 1-17. Small Model City Cost Benefits from AVM System Usage

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Table 1-18. Medium Model City Cost Benefits from AVM System Usage

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obtained is then multiplied by 5 years for the total saving.

The 5-year saving is positive only if the value of the car saving exceeds the annual O-M cost. The calculation is performed for a given technique only if a car saving is indicated, and the result is presented regardless of sign. No calculation is performed if no car saving is indicated.

A simple summation of savings rather than a present worth of an anuity calculation is justified on the basis that it is less speculative and might be more nearly correct if salaries rise at a percentage rate which exceeds the rate of return that can be realized on 5-year municipal investments. The 5-year saving estimation is presented solely for AVM system comparison purposes.

Table 1-19. Large Model City Cost Benefits from AVM Systems Using One RF Channel

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Table 1-20. Large Model City Cost Benefits from AVM Systems Using Two RS Channels

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V. COMPUTER PROGRAMS FOR ANALYSES OF AVM NEEDS

The cost estimates for the AVM techniques are in almost all cases precisely that - estimates as of 1974. They have the additional shortcoming that large-scale production is assumed, which accounts for the generally low system cost amounts. Therefore, additional studies are necessary to refine these estimates in view of the rapidly changing technology and costs.

Although the cost estimation procedure for AVM systems in model cities is a valid technique. it does not take into account the individual differences of real cities. That is, the system engineering aspect where the vagaries of a particular city and operational methodology are considered has not been included. The AVM system cost estimation and particularly the performance estimation and resultant estimated savings are essentially averaging processes. Since each city differs in details from each other city, and the AVM system cost, performance, and impact depend on these differences, final selection of an AVM system will require an individual analysis such as those presented in Part Two.

An individualized analysis for a particular city requires the two following steps: (1) Synthesis of AVM systems corresponding to each of the desired concepts as they would be configured for the physical, political, and cost environment of that city. and (2) evaluation of the effects of each of those systems. The process of synthesizing a particular AVM system is a straightforward but tedious task, requiring detailed technical knowledge that may not be readily available in real cities. It can be made easily available, however, by the development of an AVM system synthesis computer. program, as is described later. The expected effects can then be assessed by using the resultant systems in a system simulation computer program, which is described in more detail in Section B. Since these two programs were planned to be developed in Phase One of this AVM Systems Study project, they do not yet exist.

A. AVM System Synthesis Computer Program

The synthesis program will be based on design algorithms, equations, cost estimates, and the AVM data base developed in Phase Zero of this Study. These program components include antenna siting algorithms for time-of-arrival systems, message length equations for different location technique and polling combinations, accuracy estimation equations for various reporting intervals or signpost densities, and life-cost equations. A preliminary concept of the basic elements of the AVM system synthesis computer program is shown in Figure 1-37. A concept of the operations sequence in using the synthesis program is presented in Table 1-21. Salient features of the synthesis program are listed in the following subsections.

1. City and fleet data for AVM System Synthesis Program. The synthesis program will first summarize the data provided from the input file. The purpose of this step is to provide the user with an opportunity to review the input before actually running the synthesis program. Table 1-22 lists some of the parameters that will be included in the data input summary.

Step 2. The synthesis program will read the data file and determine the AVM system configurations suited to the city. If any data is missing or incomplete, the program will indicate which systems cannot be evaluated and provide an opportunity to modify the data file.

Step 3. The program will present basic comparison data for each system configuration option.

Step 4. After selecting the viable configuration options, the program will shift to a "trade-off" or compromise mode in which the user can access further detail and investigate the options available within a particular choice of system concept.

Number of beats per shift: NN, NN, NN Shift hours: HH-HH, HH-HH, HH-HH Number of dispatcher consoles: N Utilization factor by shift: FF%, FF%, FF%

RF channel utilization factor: P%, P%, P% RF channel assigned: N Planned: N LORAN coverage in area ?: Y-N; DECCA ?: Y-N AM stations in area: K--, W--, K--, W--

2. AVM Configuration options for AVM System Synthesis. Each of the AVM options identified by the selection process will be described briefly in narrative form. Each will be tagged with an identity code for later use. Then for each of the applicable options, the following gross data will be presented for comparison:

Table 1-21. Operating Sequence of AVM System Synthesis Computer Program

Step 1. The user will supply the values of those parameters that describe his particular city. Some of the data may be fairly extensive, for example, geocoding data or DIME file type information which describes the city street/block system in detail. For information of this type a computer-readable data file will be used. An auxiliary program, separate from the AVM system synthesis program, will be developed to facilitate the interactive development of the data file.

Table 1-22. City and Fleet Input Data for AVM System Synthesis Program

Area monitored: XX, X sq. miles

Maximum X and Y dimensions: XX. XX mi, by XX,XX miles

Street length: XXX, X miles

Number of intersections: NNNN

Number of road segments: NNNN Number of vehicles instrumented: NNNN Average number of vehicles each shift: NN, NN, NN

> (This is the fraction of time available to respond to calls for service).

Average call for service time by shift: HH, HH, HH

a. Cost estimates. Total system cost, "present value, "\$XX XXX XXX (These figures

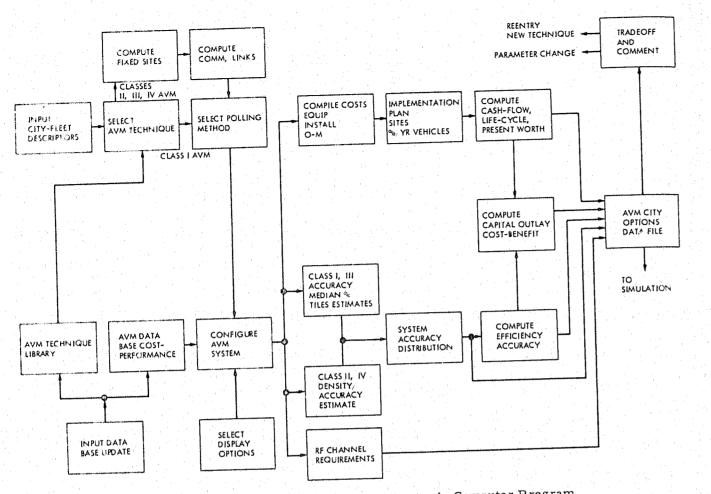


Figure 1-37. Concept for AVM System Symmesis Computer Program

will be for comparison purposes only. A breakdown follows:)

One-time costs

(development, conversion, facilities)

Installation costs \$XX XXX XXX

\$XX XXX XXX

Recurring costs \$XXX XXX per year

(operations, maintenance, training)

Replacement \$XXX XXX per year

(equivalent annual payment at 10% year)

Upgrading costs

Display consoles \$XXX XXX plus \$XX XXX per year (each) Fixed sites \$XXX XXX plus \$XX XXX per year (each) Signposts \$XXX plus \$XXX per year (each) Vehicle equipment \$XXXX plus \$XXX per year (each)

Telephone mileage \$XXX XXX plus \$XXX XXX per year (each) b. Resource utilization estimate.

Radio channels required: XX.X

Microwave or dedicated telephone lines needed: XXX

Computer memory estimate: XXX XXX bytes

c. Performance estimates.

Median location accuracy: XX ft (effective polling rate = XX vehicles/ second)

Fraction of fleet with error

less than____ft: XX%

less than _____ft: XX%

less than _____ft: XX%

d. <u>Comments</u>. Design features and other relevant considerations will be noted. Typical comments that might apply to specific systems are as follows:

"Vehicle status is monitored".

"Field unit alarm capability is present",

"Polling procedures are inflexible",

"Shared usage by several agencies would be difficult to implement".

"Effect of weather on performance expected to be small".

"Fleet locations easily monitored by public".

"Each 90 vehicles monitored requires an additional radio channel".

"Sensors may require protection from vandalism".

e. <u>Trade-off potential</u>. This portion of the output will identify significant trade-off possibilities and the potential outcome that could result from those trade-offs. The trade-off relationships will be accessible during Step 4 (Table 1-21) of the program. Typical trade-offs that might be possible for all or some of the systems are these:

Location accuracy vs number of radio channels (via the polling option and rate).

Computing at the command center vs computing on-board the vehicles. (This affects the costs and accuracy vs radio spectrum trade-off.)

Display characteristics vs cost. (These trade-offs may be independent of the other descriptors of the system.)

Location accuracy vs cost (via the spatial density of signposts, the number of fixed sites, etc).

f. <u>Cost benefit estimate</u>. A preliminary estimate of efficiency increase with AVM will also be an output. The cost benefit estimate will be derived from the estimated increase in efficiency and data such as that listed below:

> Patrolman average salary: \$XX, XXX per year Patrolmen required for each vehicle: N Support personnel for each vehicle: N.N Overhead on salaries: PP% Replacement cost of vehicle: \$X, XXX Maintenance cost of vehicle: \$X, XXX per year

Based on the size of the fleet and these parameters, a cost benefit (deficit) first estimate will be provided such as:

> Number of vehicles saved by shift: X, X, X Vehicle cost saving equivalent: \$XXX, XXX AVM capital investment equivalent, 10 yr: \$XXX, XXX 5 yr: \$XXX, XXX

The information provided by the AVM system synthesis program will not in itself provide sufficient justification for selection but will be a very important first step that eliminates obvious non-competitive techniques and allows for more detailed consideration of the viable techniques.

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B. AVM System Simulation Computer Program

Much work has already been done by others in regard to AVM simulation (see Bibliography). The intent of this study effort is to utilize as much of that work as possible.

There is one aspect of the prior work where it is believed that improvement is needed. This is in the area of AVM system accuracy estimation. Prior AVM simulation work has investigated the overall command and control function to determine the effect of AVM system accuracy on "wrong dispatches" and the average distance travelled as a result of these "wrong dispatches." A "wrong dispatch" results when the closest available vehicle is not the one directed to respond to the call for service. This incorrect action results from not knowing precisely the vehicle locations, and thus the entire system performance is degraded owing to unnecessary distance travelled and time consumed in responding to calls for service.

In these prior simulations of the command and control functions, the investigators assigned values such as a 95 percentile value of a radial error of X feet to the AVM system accuracy. It has been assumed that this error distribution is normal and constant with time. The computer simulation programs determine the exact location of each vehicle from a mobility routine or driver scenario. Then, in order to test the system response to a call for service, each of the exact locations is corrupted in some random fashion with either X and Y or with an angle and range to the exact location. The apparent location is then used by the dispatching routine in the search for the vehicle closest to the call for service. The foregoing mode of simulation effectively assumes a constant value for the AVM system accuracy which may be misleading for all but those techniques that use very short intervals between vehicle location determinations. Short interval interrogation of location 's not a requisite mode of operation in many AVM techniques and is impractical or inappropriate in others.

A more realistic approach to AVM accuracy simulation is to model the actual vehicle location process, including the expected or appropriate polling technique and taking into consideration the time lapse from the last location determination. the motion of the vehicles, and the resultant effect on closest car determination. In this mode of simulation, the vehicle mobility or driver location routine can be altered by a time-varying location uncertainty, if that is appropriate for the particular AVM system concept. The exact nature of this uncertainty or modification to the exact location may also be a function of other factors in addition to time. These factors may be vehicle speed, physical location at time of interrogation, distance travelled since last location, or distance travelled since last signpost proximity update. These factors will be explicitly considered by the AVM simulation program.

An accurate measure of the reduction in response time requires that a reasonably accurate geocoded definition of the coverage area be a part of the simulation program. Simulations that sum the absolute values of the differences in X- and Y-distances from the vehicle position to the location of the call for assistance give a correct solution only for idealized rectangular cities. Geocoded descriptions of the coverage area will allow an accurate measure of distance in each instance, since the optimum trevel routes can be used in the simulation.

The advantage of using the more accurate AVM simulation models is that a more realistic appraisal of the expected increase in efficiency can be determined. In addition, the possible variations in system configuration that affect performance parameters of the entire system can be investigated with the assurance that the influence of the variation has been considered.

Other technical performance parameters that will be considered in the simulation program include the data links involved in the vehicle location process and the effects of errors in reception; the effects of entry of new vehicles into the coverage area; and the re-establishment of the position of "lost" vehicles in relative location techniques. In addition, the actual location algorithm for each technique can be exercised with the expected input data. The preliminary concept of the main components of the AVM system simulation program are shown in Fig. 1-38. As already indicated, the intent is to develop this program around prior work insofar as possible.

Heretofore, simulation has been used almost exclusively in regard to reducing response time. The proposed simulation program will allow the investigation of other aspects of vehicle location. The utility of post data analysis can be evaluated, and the effects of an officer-needs-assistance incident can be assessed, both for the impact on subsequent calls for service and on the response time improvement to the officer in trouble.

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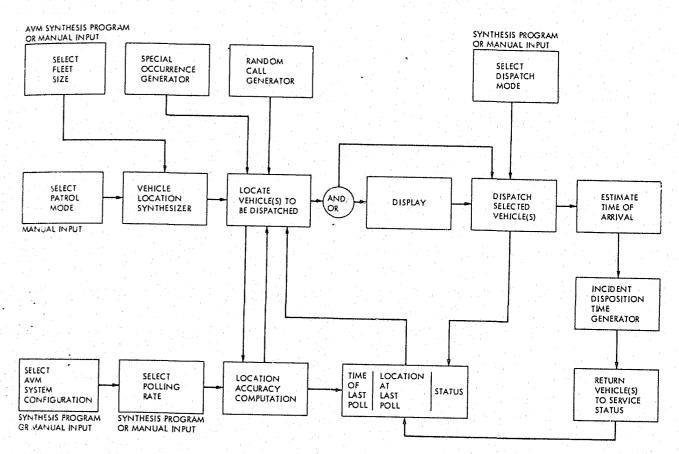


Figure 1-38. Concept for AVM System Simulation Computer Program

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I. COST BENEFITS OF AVM SYSTEMS FOR SEVEN CITIES

A. Rationale for Selection of UGAC Cities

In order that a more realistic appraisal of the costs and expected performance of AVM Systems could be estimated, police department representatives from several cities were invited to participate in a User Group Advisory Committre (TGAC) devoted to studying AVM technologies. A set of nine criteria was established for selecting typical Southern California cities for the UGAC study. Some criteria are obvious and were established for time and economic considerations, while others were arrived at by heuristic processes. In this listing, the future tense is used because the criteria were established before city selection began. A brief rationale is presented with each criterion, to wit:

(1) City Size. Cities in three categories, (a) less than 20 sq miles, (b) between 20 and 100 sq miles, and (c) greater than 100 sq miles, will be solicited to determine the impact on urban areas to be covered by AVM Systems.

(2) Geography/Topography. Essentially flat as well as hilly areas in the communities are desirable to ascertain the effects on AVM methods as well as the communication data links.

- Bi-Population Density/Land Use, These criteria are closely allied; and agricultural areas, industrial centers, and suburban as well as high-rise residential areas should a part of the cities. This criterion will eliminate those cities formed to be wholly agricultural or industrial areas for tax purposes.
- (4) Duilding Sizes. The inclusion of high-rise dense metropolitan, low-rise business (less than o-10 stories), mixed business and residential, and suburban areas is desirable to match and extend prior AVM work and to include the effects of these structure distributions on the communication links.
- (5) Population. Cities with populations of (a) more than 1,000,000, (b) between 200,000 and 1,000,000, and (c) less than 200,000 will be solicited. These numbers are arbitrary and are not firm, but the population somewhat determines the size of the municipal government. It is felt that this criterion is desirable as differing governing bodies will require AVM information to different degrees. Additionally, the participants in the user group will probably have different authority within their city governments as a function of population. It is believed, that those from smaller cities may be closer to the policy making level than those from major cities.
- (6) Willingness to Cooperate. This is an obvious but important criterion and is

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Each UGAC city had different modes of operation and requirements regarding the implementation of AVM systems. For example, some police departments operate on a three-shift basis, while others use the ten-four plan where the officers work four 10-hour days in sequence. In responding to calls for service, some police departments use only patrolling vehicles while others dispatch the plain colored (i.e., pastels) in response to citizen calls. The inclusion of motorcycles, either two- or three-wheelers, in the AVM system was planned by some cities, but not by others. In the main, however, there is sufficient commonality of parameters to allow for automation of the AVM cost and performance estimation procedures.

1. Number of vehicles in the fleet. The total number of vehicles to be instrumented is the basis for the car cost estimates. Motorcycles were not included because a satisfactory digital message capability for motorcycles does not yet

difficult to assess beforehand. It is essential because the participants will be required to furnish data about their city as well as being regular in meeting attendance.

(7) Pursuing or Contemplating AVM. This criterion is necessary to assure some active interest in the study effort.

(8) Close to JPL. Economic considerations require this criterion since expense monies are not available in the grant for the participants. Additionally, regular frequent meetings are required and extensive travel time would be an additional expense to the participating city.

(9) Must Have Public Safety Department. This is an obvious and perhaps trivial requirement, but is necessary to eliminate those cities that contract for police services with another government agency. These cities would probably fail Criterion (7) as well. This criterion is a natural outgrowth of the principal thrust of the proposed work which will focus on public safety vehicle location,

None of the foregoing criteria were intended to preclude participation by governmental bodies other than cities, such as counties. By criterion (8), only Los Angeles and possibly, San Bernardino, Ventura and Riverside counties could have been considered.

Seven cities were selected which met the majority of the criteria. Small cities were Mcutclair and Monterey Park. Medium cities selected were Pasadena, Long Beach, and Anaheim. The large cities were San Diego and Los Angeles.

Senior police officers from each of these cities participated in the UGAC and provided information concerning police operations and plans as well as statistical data for the individual cities.

B. Parameters Used in AVM Cost Analyses

exist. Vehicles, which in general do not respond to calls for service were also not included. The maximum and minimum number of vehicles by shift vas determined and normalized to a threeshift operation. This parameter is necessary to determine vehicle polling intervals.

2. City area, street mileage, number of intersections and road segments. This information was provided by the representatives for the UGAC cities. The beat area is an important parameter which is used in the AVM system accuracy estimation, but no standard or common method of determining this parameter could be found. In some cities, the beats are correlated with the crime reporting technique. In others, the beats are periodically readjusted as determined by the average number of vehicles deployed on particular shifts. The beat size parameter is an independent variable in predicting the responsetime improvement that should accrue with 1 given location accuracy value. For the purposes of this study, the beat size was placed at the values resulting from dividing the city area by the number of vehicles deployed. This average value assumption cannot be wholly justified when, for example, beats vary from a blocks to 49 square miles in size as they do in San Diego.

3. Number of signposts or fixed sites required. The fixed site enumeration parameter in Class II and IV AVM systems was determined from the data supplied concerning the number of intersections or rwad segments. Where the technique was dependent on the number of lanes in the segment, the average value of 2.4 lanes per street segment was assumed as in the model cities. For the Class III AVM techniques, the placement and/ or the number of widely distributed fixed sites required was determined by an algorithm which was only a function of the area in the model city estimations. The boundaries and shape of the UGAC cities seemed to dictate a more realistic approach. Boundary cutline maps of each city were prepared, and the most optimum placement of a grid representing the spacings for narrowband and wide-band antennas was determined. The minimum number of sites that would be necessary was thereby determined. The assumptions made were that there were no "difficult" RF areas that would require additional coverage, and that a fixed site could be placed where needed regardless of zoning, existing structure, or geographical restrictions.

4. Costing procedure for AVM Systems in UGAC cities. The costing of the various AVM system configurations for the UGAC cities was accomplished through the use of the APL computer programming language (see Part Three). The costs of vehicle equipment, fixed sites, base equipments, and polling elements were stored in the table form by technique and cost category (e.g., equipment, installation, operation and maintenance). This assemblage forms the cost data base. The various parameters for each UGAC city are also stored in a prescribed manner as follows:

- (1) Urban area in square miles.
- (2) East to West extent in miles.
- (3) North to South extent in miles.

- (4) Road mileage.
- (5) Number of intersections.
- (6) Number of road segments.
- (7) Number of vehicles in AVM fleet.
- (8) Number of motorcycles.
- (9) Maximum number vehicles deployed in first shift.
- (10) Minimum number of vehicles deployed in first shift.
- (11) Maximum number of vehicles deployed in second shift.
- (12) Minimum number of vehicles deployed in second shift.
- (13) Maximum number of vehicles deployed in third shift.
- (14) Minimum number of vehicles deployed in third shift.
- (15) Number of dispatcher consoles.
- (16) Number of small coverage (or narrow band) Class III AVM sites.
- (17) Number of wide coverage (wide-band) Class III AVM sites.

The cost estimates (as of 1974) are compiled into the cost categories after multiplying by the appropriate parameter. The program is very simple, being really a programmed desk calculator with automatic input. The rationale for programming was to avoid a repititious procedure of calculating fine cost categories and obtaining three totals for each of 36 AVM techniques in the seven UGAC and three model cities and to simplify future cost estimations.

Descriptions and Summary Analyses of C UGAC Cities

In Sections II through VIII, outline maps of each UGAC city are presented along with detailed l'sting of each city's physical parameters, AVM cost summaries, vehicle polling cycle times, and estimates of the AVM system accuracies and 5-year cost savings. The seven selected cities were Anaheim, Long Beach, Montclair, Monterey Park, Pasadena, San Diego, and Los Angeles. Thirty-six techniques in the four AVM classes were investigated for each city. Each of the seven cities was treated as an entity, with the exception of Los Angeles which was evaluated for each of its four geographical bureaus. Additionally, because of the large number of vehicles deployed in the cities of San Diego and the four Los Angeles bureaus, the system accuracies were determined for shorter cycle times or polling intervals. That is, more than one RF channel (half-duplex) was allowed for these areas.

In this Section, the summary analyses for each UGAC city are based solely on a comparison of the estimated 5-year saving and the estimated costs (as of 1974) of particular AVM systems.

The 5-year saving is predicted on only one factor of AVM performance, namely response time improvement. There are many other aspects of AVM systems which should enter into the decision process. Many of the thirty-six listed techniques which appear viable have never been developed or tested in typical urban environments. Therefore, only the developed and/or tested concepts will be discussed in the following summary descriptions. Complete tabulations are given in Sects. II to VIII.

Anaheim, CA. This city might be characterized as a break-even city with response time improvement such that cost savings just equal AVM costs, but only for the dead-reckoning techniques in Class I. Anaheim is slightly smaller than the medium model city (see Part One. Sect. III) in both area and fleet size, and the cost summary indicates Class I system costs for the dead-reckoning techniques of about \$280,000. The 5-year saving is about \$300,000 for a magneticcompass/odometer system with a system accuracy of 50 to 75 meters.

The Class II AVM systems which indicate some car saving are the wide-spaced signposts and buried magnets. The accuracies achievable are roughly 250 meters and 50 to 75 meters. respectively. The cost of the Class II wide-spaced signposts is about twice the saving, while the buried magnets may cost four times the 5-year saving.

The most accurate Class III and all Class IV systems resulted in car saving, but the cost saving was negative, (See Sect, II.)

2. Long Beach, CA. The same AVM techniques as in Anaheim are viable in this city, but because the city is slightly larger in area with a substantially bigger vehicle fleet, the costs are about \$50,000 more for the Class i deadreckoning techniques. The 5-year savings are lower, about \$160,000, because the maximum deployment considered is less than in Anaheim.

There is a large difference between Anaheim and Long Beach in the Class II AVM systems as Long Beach has almost four times the road mileage and almost twice the number of intersections. Long Beach is unique in having a large number of named dedicated alleys in the central area which results in an intersection density of 144/km² (400 per square mile). This factor causes the Class ii and Class IV techniques to have a greater numbe. of installations than are really required. Widespaced signposts and buried magnets indicate car savings, but the 5-year figure is well below the systems cost. If the high central density were reduced to a more reasonable value, the disparity between cost and saving would lessen to the point where the saving would be half the cost.

The pulse TOA Class III technique and all the Class IV systems indicated car savings, but cost savings were negative. (See Sect. III.)

3. Montclair, CA. In this city, the deadreckoning techniques of Class I AVM and most of the techniques in the other classes indicate car savings primarily because system accuracies are very high. This is a direct result of a very short polling cycle time. The 5-year savings for all systems that indicate a saving are negative and exceed a "loss" of \$200,000. The car savings are

Despite the fact that Montclair has a widespaced signpost AVM system installed and operational for over a year, this analysis indicates that the cost is substantially greater than the saving. The reason this analysis is faulty in this case is that Montclair does not have either a computer in the system nor the operation and maintenance (O-M) personnel indicated as required for all systems. The system accuracy indicated for the widespaced Class II signposts is about 250 meters. which is quite close to that achieved in Montclair.

4. Monterey Park, CA. Car savings are indicated for all classes of AVM in this city. Again as in the other small city, or small model, the cost saving is near zero or negative. This city, because of the great difference between maximum and minimum deployment and short polling cycle shows a greater car saving when fewer vehicles are deployed. If the O-M costs were greatly reduced, the 5-year saving would exceed the costs. (See Sect. V.)

6. San Diego, CA. In this city, virtually every AVM technique indicates a positive 5-year saving. The Class I dead-reckoning techniques system costs are exceeded by the estimated savings, and the Class III costs are close to the savings. This result occurs despite the poor system accuracies caused by relatively long polling cycles. There is a substantial car savings because the averaging of beat areas leads to results in which apparent response time improvements with very inaccurate techniques occur. More than half the area of San Diego is covered by five northern beats which causes the average beat to be 40% larger in side dimension than the average beat that would result if these five beats and the area involved were not considered. The reduction in beat dimension would cause a decrease in apparent response time improvement.

In an attempt to reduce cycle time effects, the system accuracy and cost savings calculation

were also performed for three RF channels for AVM. The cost savings under these conditions for Class I systems were doubled. The savings for Class II were uniformly increased by about \$1.8 million to the point where the cost of the buried magnet system was equalled, as were the costs of the Class III pulse TOA system, by the cost saving. (See Sect. VII.)

in the order of 5% of the deployed vehicles (4 to 7). that is, 0.2 to 0.4 cars.

The installed system has an accuracy of 0.2 km (1/8 mile) with slightly fewer signposts. The system costs are cuite similar for the technique if the O-M category is omitted (\$60K versus \$71K). (See Sect. IV.)

5. Pasadena, CA. This city is roughly half-way between the small and medium models. Again a car saving is shown in all AVM classes with negative 5-year cost savings. Again, the short polling cycle causes little degradation of achievable accuracy. The O-M costs are the principal element mitigating against a positive saving, and the value for cars saved is less than a whole car. (See Sect. VI.)

7. Los Angeles, CA. Los Angeles was analyzed separately for each of the four bureaus (Central, South, West, Valley), which range in area from 130 to 500 km² (50 to 200 square miles). Again as in the medium model city, all of the bureaus show a 5-year saving for most of the AVM techniques. All bureaus operate about the same number of cars, so the effect of beat size on the response time efficiency increase is greater for the larger bureaus. In overall cost savings, the Valley bureau shows the greatest saving, followed in order by the West, Central, and South Bureaus.

The AVM system accuracy and 5-yea. saving calculations were performed for 2 and 3 RF channels for the AVM systems for each of the bureaus. As expected, the accuracy improved to about one-half and one-third that of the one RF channel case. The 5-year saving with 3 channels showed an increase when changing from 2 to 3 RF channels that was almost twice that obtained in changing from 1 to 2 RF channels. The increase in accuracy leads to increased car savings, thereby reducing the effect of the constant O-M expenses. (See Sect. VIII.)

II. Anaheim, CA, City AVM Cost Benefit Analysis Tables

Table 2-1. Anaheim, CA, City AVM Physical Parameters

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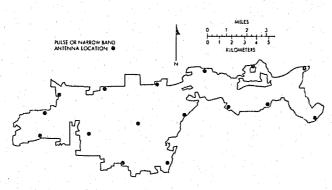


Figure 2-1. Anaheim, CA. AVM Pulse or Narrow-Band Anten: Locations

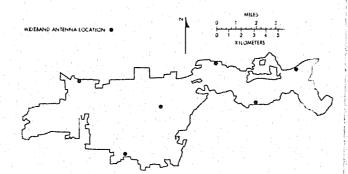


Figure 2-2. Anaheim, CA, AVM Wide-Band Antenna Locations

Table 2-2. Anaheim, CA, AVM Systems Cost Analyses

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			- 63		10			. 11
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COMPASS LASER VEL	÷.7	õ	903	16	104			
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OHEGA			- - -	1.131	103.		3.34	
LOPAN	801	· 0	7 <u>5</u>	13	100	298	207	336 1
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DIFF. LOPAN	101	0			103.			00
DIFF. BU-STR.	17	ġ.		12	103	214	219	
FELAY ODEGA	1.4	· 6	·	15	104		211	125
FELAT LUPAN	1	- ñ	1.5	15		218	215	
CLASS 11				10	204	210	212	
SUPIED FES, LOOPS	·	8226	59	5496	101	3392	3395	3366
PEFLECTING SIGHS	18	1056	59	592	101	1927		1941
FEFLECTING FORD	19	116	59	704			1930	
AND POST	5				677	1565	1560	1559
HEN HHE FOST	5	1104	. 59		173	1575	1573	1563
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	. 9	1.00	59		173	1071		1065
LIGHT I-P POST	. 5	168	59 -		221	1043		1342
DURIED MAGNETS	4	322	59	657	100	1149	1152	1142
ULTPRSONIC POST	5	\$16	59	830	197	1912	1915	1986 [
TRAFFIC SENSOR	ંદ	318	59	396	101	1479	1482	1475
CLASS III			- L					
HAP-BAND FIL PHASE	6.9	76	103	18	109	312	322	223
1112-2AND FIT PHASE	105	76	110	23	604	511	520	521
FULSE T-O-APPIVAL	93	224	257	56	184	· 813 .		- 23 I
HOISE COPPELATION		29	257	19	173	516	519	52
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Table 2-3. Anaheim, CA, AVM Polling Cycle Min/Max Times

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2-HCCELEFUNETERS	3.94	2.03	2.15	4.12	2.25	2.41	4.46	
LASER DELOCIMIR	3.98	2.10	2.18	4.16	1.42	1.52	2-52 4451	TÚTRI
ULTRASONIC VELO	3.94	2.03	1.33	C + GC	1.4.		2•©5	
COLPASS 1000HETER	3, 94	1.31	1.36		2.25 1.42 2.25	1.52	4146	THE I
COMPRESS LHSEP MEL	3.94	1.31	2,45 1,56 2,15 1,36	4.13			4.4. 2.52	
		2.03	2+15	4-13	2,25	2-41	4.46	THE E
enfes o-cante vel	2+94	2.08		4-13	2-25	41	4.4F	
utega	4.25	1+31 2+24 1+42	1,26	4.23	1+42	1-52	2.52 4.79	THEFE
LOPAN	4.37	1.42	1.46	2+71	1.63	1.73	2.02	
RECEN	4.32	1.46	1.50	4,36	1.71	2.56	999 92 34 10	T CHE
		2.23	1	4-33	1.60	1.	*** E	
an-statuers	3+33	2+05		4+10 2+59	2.20		. S.e." 4.41	THE N
DIFF. Officia	4+25	6.24	1.34	2459 4429 2471	1.23	1.49	2. 2	
DIFF. LOFAN	4.37	1.42	1.46	2.71 4.36	1.63	14		FIFST
DIFF. AN-STA	+-22	2 • 21 1 • 46 2 • 23		2.75	1.1	1.01	5.10	
		1.41	1.40	4+23	1.56	1.1	.4	
	353+60	121-20	191-93	2.70 193.95 122.58	391 - 90	32.05	2-01 224-10	- F IF S
FELAY LURHI	15+60	5-23 5-28	9.21 5.25	10.07	14.57	241.38	42.59	
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	3+06	2.04	2+12	4.09	2.18	2.23	4.30 2.**	
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Table 2-4.	Ana	heim,	CA,	AVM	Accu	racies		
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III. Long Beach, CA, City AVM Cost Benefit Analysis Tables Table 2-5. Long Beach, CA, City AVM Physical Parameters IS 50.2 GOUARE MILES. WEST DISTANCE IS 10 MILES. TH SOUTH DISTANCE IS 9.6 MILES. AL POAD MILEAGE IS 2000 MILES. NUMBER OF INTERSECTIONS IS 8000. ESTIMATED NUMBER OF ROAD SEGMENTS IS 10000: E APE 61 CAPS IN THE FLEET. THERE ARE 51 MOTORCYCLES. NUMBER OF VEHICLES ON EACH SHIFT 15: F SHIFT MAG. 1€ ST CHIFT MIN. 16 D SHIFT MRS. 16 D SHIFT MIN. 16 SHIFT MAX 16 SHIFT MIN. 16 UNBER OF DISPATCHERS IS 2 IT'S HOULD REQUIPE 7 HIDE+BAND OF ANTENNA SITES AND 21 NAPPOU BAND TENNA SITES FOR 7 AND 3 MILE PADIUS COMEPAGE. MARROW-BAND OR PU ANTENNA LOCATION

Figure 2-3. Long Beach, CA, AVM Pulse or Narrow-Band Antenna Locations

WIDE-BAND ANTENHA LOCATION

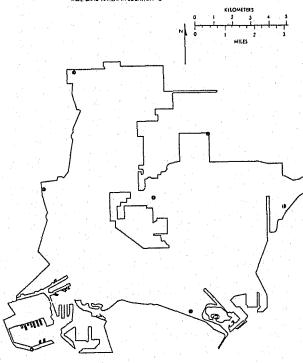


Figure 2-4. Long Beach, CA, AVM Wide-Band Antenna Locations

Table 2-6. Long Beach, CA, AVM Systems Cost Analyses

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Table 2-7. Long Beach, CA, AVM Polling Cycle Min/Max Times

CYCLE TINE IN SECONDS TO POLL MAX AND MIN UNITS DEPLOYED. PEDUNDANT STHPLE

CLASS I	TOTAL.		SIMPLE			EDOUDHUL		
TECHNIQUE	FLEET	SYNC	NOL	PRHD	SYNC	UOL	PANa	
KEYBORRD	15+05	1+72	1+79	3.47	1.83		2 73	
		- 1772	1.79	3+47	1.83	1.98	3.73	
STYLUS MAP	12.54	1.79	1-37	3.54	1.98	2.13	3.00	
		1,79	1-37	3.54	1.98	2.13	3.88	
2-ACCELEPOMETERS	12.25	1.75	1.82	3.50	1.90	2.05	3.30	
		1.75	1.85	3.50				
LASER VELOCIATR	12+40	1.77	1.85	3+52	1.24	2+89	3.34	
1		1.77		3.52	1.94	2.09	3.34	
ULTRASONIC VELO	12.25	1.75	1.85	3.50	1.90	2.05		
	1 1 L L L L	1.75	1.82	3.50	1.98	2.05	3.00	
COMPASS/ODONETER	12.25	1.75	1.82	3.50	1.98	2.05	3.30	
	· · · · · · · · · · · · · · · · · · ·	1-75	1.32	3.50	1+98		3.80	
COMPASS/LASER VEL	12.25	1.75	1.32			2.03	3-08	
	· · · · · · · ·	1+75	53-1	3,50	1.90	2.05	2.00	
CHPSS/U-SONIC VEL	12.25	1.75	1+32	3.50	1.90	2.05	3.88	
·		1.75	1-85	3.50	1+90	2-33	4+07	
OHEGA	13.55	1.89	1.96	3.64	2.18 2.18	2.33		
·		1.39	2.02	3.69	2+28	2.43	4.18	
LORAH	13,59	1.94	2.02	3.69	2.28		4.18	
	10.10	1.94	2.02	3.69	2.24		4-14	
DECCA	13.44	1.92	1.99	3.67	2.24	2.39	4.14	
		1.73	1.30	3.48	1.36	2.01	3,75	
AIL-STATIONS	12.10	1.73	1.80		1.86		3.75	
	13-22	1.89	1.90	3.40	2.18		4+07	
DIFF. OMEGR	13.22		1.96	3.64 3.64	2.13	2.33	4.07	
DIFF. LOPAN	13.59	1.39	2.02	3.69	2.28	2.43	4.15	
DIFF. LUPIN	13.32	1.94	2.02	3.69	2.20	2.43		
DIFF. AM-STA.	13.14	1.83	1.95	3+63	2.16			
DILLA UNI-STUA	13+14	1.33	1.95	3.63	2.16		4.65	
RELAY DHEGA	1131-20	161-69	161.69	163.35	2.16 321.60	321.75	323.50	
RELAT DOCUM	1131-20	161.60	161.68	163.35	321.60	321.75	323.58	
RELAY LORAN	48.53	6,93	2.01	8.68	12.27	321-75 12-42 12-42	14.17	
PECIAL CONTAIL	10.03	6.93		8.68	12.27	12.42	14.17	
CLASS II		04.70		0.00				
BURIED RES. LOOPS	12.25	1.25	1.82	3-58	1.90	2:05	3.80	
201122 1201 20010		1.75	1.82	3.58	1.90	2.05	3+60	
REFLECTING SIGNS	12.25	1.75	1.32	3,50	1.98	2.05	3+08	
REFERENCE STORIS		1.75	1.82	3.50	1.90	2.05	3.39	
REFLECTING POAD	12.25	1.75	1+82	3.58	1.90	2.05	3-80	
		1.75	1.82	3.50	1.90	2-05 2-05	3.88	
X-BAND POST	12-17	1.74	1.81	3.49	1.98	2.03	3.78	
		1.74	1.81	3.49	1+33	5-83	. 3.78	
HF, UHF POST	12.02	1.72	1.79	3.47	1.83	1.98	3.73	
		1.72	1.79	3.47	1.83	1.93	- 3.73	
LF POST	12,17	1.74	1+31	3.49	1.88		3.78	
		1-74	1.81	3.49	1.38	2.83	3.78	
LIGHT/I-R POST	12-17	1.74	1.81	3.49	1.38	2.03	3.78	
		1.74	1.81	3.49	1.38	2.03	* 3* <u>.</u> 9	
BURIED MAGNETS	12,25	1.75	1.82	3.50	1.90	2.05	3.30	
		1.75	1.32	3,58	1.96	2.05	3.30	
ULTRASONIC POST	12-17	1.74	1-31	3.49	1.88	2+03	3.78	
		1.74	1.31	3.49	1.80	2.03	3.70	
TRAFFIC SENSOR	12-17	1.74	1.81	3.49 3.49	1.39	2.03	3.78	
and the second		1.74	1.01	3.49	1.8	2-03	<u>,</u> 3.78	

Table 2-8. Long Beach, CA, AVM Accuracies and Cost Benefits.

										сроны данон —	a ta sa sa sa						e din	• • • · ·
LONG BERGH											STATEN H		S DI HUE	HICLES	HID ESTI	1ATED \$100	R CHU	196.5
51.00 G I							ी में लग प्र					1.11		SVOTER		ICLES		TIDHTED
		ા જાનવેલન	sentas o	FI						CLASS I DE	JUIT THATE .	- EHICLE		ICCUPHCY		412.0		5-7£10
TECHNIOUE	CHES	17E 5	ê Ĥ E	INST	11-11	- 101	5.000	REPLICATION		TECHNEOUE	ACCORDCY	SHIED	 DBC 	្រុះស្រុ	IN MAC	1111		- AUTUS.
1 EVIORED			1.10	1.2	191	199	1.123	1 . SE 1		E COORPD	30	. t	93		93. 0+9	· · · · · ·		同日 単常に
STALUS ARF	156		6.6.	13	102		3.35	1.36		10 1209 00P			32		2 8.3	3.9		1.11
2-AUCELEPONETERS	10		. 901	14	107	- 20	1.2.2	S. S. S. F. S.				- <u>1</u>			4 0.4	a. 3		1.4.1
			·	14	110	145	57	174		LACEP PELOCIN			65	÷.,	65 6.9	6.9		420
LHSER PELOCINTR	10		- 44		110	12	24	2.1					147		ar 0.9	0.9		12
ULTERSONIC MELO	्रेष्ट्र		- 44			310	27	521		STATOHIC SE			<u>در</u>		651 0.9	0.9		160
CONFIRSS ODDNETER				14	100					CONFIDES ODONE		· · · · · ·						145
COMPASS LASER VEL	114			20	100	2.1	562	355		TE SUPPOSE LASER			2.4		હેમ્મ, ૬ ફો ન ઉ			142
CHRSS-0-CONTE PEL *	1	. et 1	30	1.1	100	14 T	141	i 593 -		 C2中CS_H=S0HEC 		. 1			5- N-3	9.9		• • ·
OFFLAN	160	- N	- H	- 1 k k k	2.3		-10.95-			10000 (J.H.)	1.00	÷.	: 003S	- 33		ા હ		
LOPAH	1 1		4	1.5	同時	1 C.A.				LÜFHI	140	1	339		રૂક છે. સ	·*• 3		. h.
DECCH	1 1 1 1		÷.,	14	105	£30	223	296		. 3000 P	200	1	46/9	1 (1) - +	69 - 0.1	U+ 1		
AU-STATING	 23.1 	·		14	14.44	235	247	244		ABASTATIONS	100	1	· 467		67 - H+2	0+2		
DIFF. ONEGA	. 16%			- 17	10%	070	390	231		DIFF. ONDER	1.4	· 1	1339		03 D.S.S	0.3		
DIFF. LOFHI	1.1		1.14	45	1.05	1895	5.36			DIFF. LOPHH	9.18		1073	10	73 - 6+0	ਈ ਜੋ ਹੈ		
SIFF + HI-STH.				14	104	1.29	- F1			SLEF. AU-STA.			565	5	65 0.0	0.0		
RELATENT	16.		54		107		2.53	122		FELOV OBEGO	้งค่อ		5094	53		3.0		- 1
				- 15	10	250	241			FELAT LOPAN	30		197			21. 11		
FELM LOPAN	, es .			A - '											10 - 10 - 1 0 - 10			
(4.855 H			a that	5 ⁴ 25	10:	9.2761	1276	861		CLASS II	iner i en		4		na Salt	1.4		
EUPIED FESH LOOFS	* r	36.02	66							DURIED RES. L		. 2				3.3		
REFLECTING LGH	10	11.03	E.E.	620	202	e det	2032	. 010		PERLECTING SI			1. N. H					1
REFLECTING FUHD		<u></u>			7.24	្រះ្នន	1644.	1629		PEFLECTING FO	980 S	1	84		(in the second			부분하였다
CLEAND FOUT	11	1040		273	221	. 520	2525	1510		L'HORIGE FOOT	2.2	1			ser, srr∄	- U+ P		1
HF & PHF FOLT		ંદ્રોથી	K.D.	103	1.1	513	325	-963-	÷	HE OHE PROT		1 I	1. C		65 H.H.H	33 . 14		
LF POST		10980	• •	373	21	1603	1665	1663		18 8357 .	30	i.	. st.	- 1 - 1 - B	Se olin	1. S. A.		3 G + 1
LIGHT I-R FOST	1.1.1.1.4	- 600 i	55	455	3.1	1441	1647	1501		11147 I-P #03	a 10	1	1 - C2		12 Q. B	3-3-3		
SURTE" MODIETS		336	. 66	<u>ା କ</u> ୃତ୍ତି	16.0	1200,	1209	1193		DUPLED HIGHET	NS F L T A		1.54		ನ್ನು ಚಿಕ್ರತಿ			
ULTER DHIC FOST		350	66	66	5.02	2.001	2007	1991 -		OUTPROUNDS FO		1 I I	<u>بني</u> (ું છે. શુ	1. A. A. J.		
TROFF'S ENSOR	· 4	->50	ét	413	1111	1548	1554	1506		TRAFFIC SENSO			160		ેટ હત્વ	1. Na 14 - 1		1.1
CLASS . T										CENTRE IN	· · · · · · · · · · · · · · · · · · ·							
NAR-BRID FIL PHASE	14		113	21	113	2:5		1 382 1		1042-0600 FD F	HASE 1000	6	1467		èn 6.0	6.0.		
UID-EAND FIL PHASE	1.1	31	1.0	. D.	. 00.	110		632		HID-DRIC FILF			. 900	1		0.0		k.,
FULSE T-O-APRIDAL	150	ંટ્રસંસ	2.98		135	1-005	102	1025		FULSE 7-0-HEF			115		÷			
	- 100 48	2.29	393	21	1.1	1.03	9.00 A	1996					196		96 . 96	÷., •		- N.
HOISE COPPELATION	-		5		- 154		317.	1		101 E COPFELE								
DIFECTION FINDER	4.1		.	16	1.2.2.4	- 125	- 1	÷,1		DISECTION FIN	100F - 700		.: 1545	10	15: 340	1.1.1.1.1.1.1		
CLASS 11						1.1.4		a second second		CLISS IS.								<u>1</u>
TRAFFIC LOOPS		16165	55	1124	1 - 633.		18705	18705		TRAFFIC LOOPS			- -		ટ્રે ્વેન્સ્		S.*	
DATE DE PADIO	. · 5.	10946	65	1143	351	12510	16510	12510		- Devisibe Febig					21 - 24 E	Q		~ 1 22}
PHOTO 1-F DETECT	. 1 (S.)	-9700	- 66	1.1	 261- 	11000	11000	11000		- FHOTO I-R DET			* 1		હ્યુ: ગેન્સ્			1.1
ULTERSOULD DETECT	a`	- 37 SO	E.E.	1 41		41050	11080	11056		OUTFREEDUIG 2E	LTELT : 20	- 1 - L	·+**;		જર ્યત્વ	1 I I I		1.1
											1 - F (1							

CI Dec 1

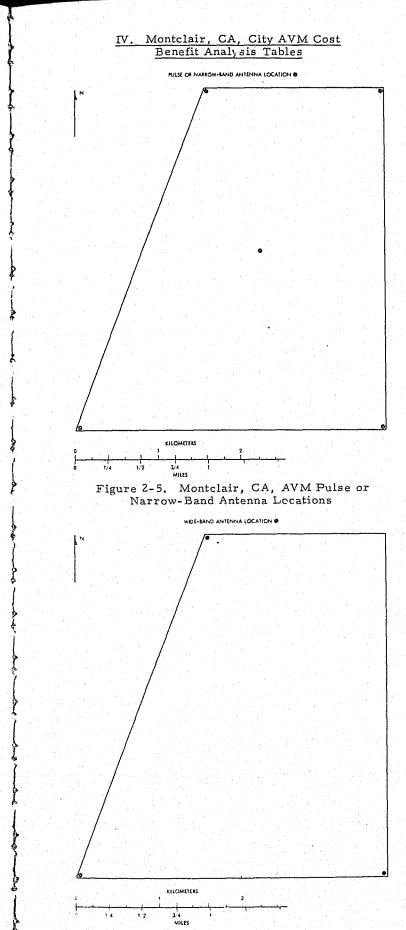


Figure 2-6. Montclair, CA, AVM Wide-Band Antenna Locations

Table 2-9. Montclair, CA, City AVM Physical Parameters

WHEA IS 5.2 SOURPE MILES. EAST WEST DISTANCE IS 2.3 HILES. NOPTH SOUTH DISTANCE IS 2.5 HILES. TOTAL ROAD HILEAGE IS 67 MILES. THE NUMBER OF INTERSECTIONS IS 333. THE ESTIMATED NUMBER OF POAD SEGMENTS IS 506: THERE ARE 10 CARS IN THE FLEET. AND THERE ARE & MOTOPCYCLES. THE HUMBER OF VEHICLES ON EACH SHIFT IS: FIRST SHIFT MAX. 5

FIRST SHIFT MIN: 4

SECOND SHIFT MAKE 5

SECOND SHIFT MIN. 4

THIPD SHIFT MAK. 7

THIPD CHIFT MIN. 7-

THE HUMBER OF DISPATCHERS IS 1

THE CITY HOULD REQUIPE 3 HIDE+BAND OF

PULSE ANTENNA SITES AND 5 HAPPOU BAND

FIL ANTENNA SITES FOP 7 AND 3 HILE RADIUS COVERAGE.

Table 2-10.	Montclair,	CA,	AVM
	ns Cost Ana		

and the second								
NUTCLAIR								
CLASS I			- 1 C				COMPLE	
		Triality	HBBS OF	1	•	1. 1 . 1.		
TECHNIQUE	CRES	SITES	THEE	THEF	÷j.+D	100E	(), £8(Petront
1 EVEGAPD		0	42	11	161	159	197	1575
STYLUS HAP	22		45	1.11	1.101	133	102	1112
2-ACCELERONETERS	16		100	. 'ii.	161	196.1	200	2.00
LASEP UFLOCINTP	- i -	- B -	33	12	102.	20	t ⁻ ,	204
ULTEASONIC VELO	1.5	õ		11	182	122	ંગવે	199
COMPRESS ODDITETER	12	- a	1.1	11	101	1.47	200	
COMPASS-LASEP VEL	19	- ē	10	12	101	203	285	_:Ū+
CHESS U-SONIC VEL	16		-0.	11	161	100	102	201
			55	. 11	101	1.90	- 193 -	195
OLIEGA	23			· · · · · · · · · · · · · · · · · · ·	101	197	1.99	144
LUPAN			55	- 11	101	1.0	130	132
DECCH	12		- 55 -	- 11	101	172	174	1.7
All-STATIONS		<u>े</u> स्	55	11	101	198	195	195
DIFF. UNEGA	6	Ŭ,						
DIFF. LUFAN	22	8	. 55	11	101	1797		*
DIFF. AU-STA.	5	6	- 35	11	101		145	1. A
PELAY UNEGA	6	0	55	- 11	101	174	1. 1 . 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1.	2.1
PELAY LOPAH	N.	÷ 0 :	~ ~	11	101	- j 1 -79	. t	¥ .
CLHSS 11		1.1					100	1.4.5
BUPIED PES. LOOPS	. <u>.</u> .	110	45	1977	1.31	454	459	
REFLECTING SIGNS	5	56	45	44	100	. 255 .		
REFLECTING FORD	e .			÷€.	121		6231	
K-BAND POST		. 7 3	45	24	10.05	4		
HF, HHF POST	1 2	· •	, 45 ·	15	103	1	1.12	1 1
LF POST		42.	45	26	100	, Rêk	1 A A A 1	2.0
I ICHT I-P POST		34	÷5.	;0.	193	1.10		
BUPIED MAGNETS	1	11 .	45	23	1.00	1.31	1.4	
ULTRASONIC POST	2	- 44	-54	54	1.00.	251	276	1 and 1
TRAFFIC SENSOR	2	- 9	145	-te (11)	101	227	20	ret
CLASS III		¥						
HAR-EAND FH PHASE		24	. 39	11	1.1	1 - 1	201	
UID-LAND FIL PHASE	- 30	35	1.72	10	× 17.	593	• e.	1.12
PULSE T-U-ARPIVAL	26	- - 0	143	20	473		443	444
HUISE COPPELATION	- š	- 2ª '	143	16	177		1375-	<u></u>
DIRECTION FINDER	- ř		35	15	154	. è84	606	202
CLASS IV						-		
TRAFFIC LOOPS	1	223	45	103	103	435	465.	
URYSIDE PRD10		155	45	105	110	331	351	
PHOTO I-P DETECT		117	45	49	104	220	220	20
	1	120	45	43	102	- 524	.24	24
ULTPASONIC DETECT	÷	160			10.2			

Table 2-11. Montclair, CA, AVM Polling Cycle Min/Max Times

GYCLE TIME IN SECONDS TO POLL MAX AND HIM UNITS DEPLOYED.

n an			SIMPLE		:	EDUNDANT	
CLASS 1	TOTAL			FRHD	SYNC	UOL	PEND
TECHNIQUE	FLEET	SYNC	UOL	1.49	0,80	0.84	1.58
KEVBORIPD	1.07	0.75	0.77			0.84 0.48	1.30
		11.43	11.44	N- 5	0.46		
STYLUS HAP	1-12	9.79	11.80	1.52	0.87	0.91	1+64
		U. 45	0+46	8.0	9.50	Ú 52	8, 24
2-HELELEPOHETERS	1.07	9.77	8.78	1.50	0.33	0.37	1.61
		8.44	0.45	0.66	0.48	0-50	0+92
LASEP VELOCIATE	1-11	0.73	8.79	1.51	0,85	8.89	1.00
ENDER NECONTRACT		0.44	11-45	0.86	0.43	8.51	0,93
ULTPRISONIC VELO	1.07	8.77	0.78	1+50	0.83	0.37	1.61
OC IPPIDOINC SELO		11.44	0.45	0.36	0.43	8.50	0+32
COMPASS/ODOMETER	1.03	8.77	0.78	1.50	0.63	0.97	1.61
COURSESS OF THE	1.02	0-44	8.45	0.36	0.43	0.50	9.90
ALL	1.09	0.77	0.78	1.50	0.33	0.97	1.61
EDHPASS LASEP DEL	1+03				0.48	0.50	0.92
		11.44	8,45	0.50			1.61
ENFSS-N-SUNIC PEL	1.99	. U+77	8.73	1.50	0.63	9.61	
		0.44	0.45	0.CO	0.43	9.50	8.9
OFECH	1+18	3.33	6.85	1.56	8.95	Q.99	1.73
		13.47	0.48	0.39	0.54	0.57	0.33
LUPAN	1.21	£1+05	0.37	1.59	1.00	1.04	1.77
Con the		0,49	8,50	0.91	0-57	0.57	1.01
DELER	1.00	13.84	0,35	1.53	0. 33	1.02	4.75
JEULA		0.48	8,49	0.90	8.56	0.50	1,00
AND A TOT LONG	1.05	0.76	8.78	1.49	131	0.35	1,59
PHE-STREEDING	1.00	0.43	8.44	9.35		0.43	41. 11
a final a suma a			8.35	1.56		8.99	1.75
DIFF. OHEGA	1-1-2	9-63	0.63 N.43	0.39	0. 4	0.57	St. 33
		3.47				1.04	1.77
DIFF. LOPPH	1.21	0.35	9.3 ⁻	1-59	1.00	0-59	1.01
		1.47	0.53	0.91	9.57		
DIFF. AN-STA.	1-17	0.32	0.94	1.50	17-94	0. 3	1.5
		3.47	13.43	શ. રવ	€ _₹ 54	0.56	6.20
PELHY UNEGH	101+00	"U-7U	70,72	71+44	146.70	140-74	141-43
		10.40	40.41	40. <i>32</i>	30.40	30. ic	ા ાન્યું છે.
FELAY LUPAK	4+33	0+03	3.05	3.77	5437	5.40	6.14
Perto contan		1.1.1	1	6-15	0.07	2.89	1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 -
(LBSS 11							
EURIED RES. LOOPS	1.86	0.74	8.76	1-43	0. "	J .: 2	1.56
FORTED REP. COOLD	1,000	0.4	0.4	0.55	0.45	. 47	A
		0.74	8.76	1.48	0.75	0.02	1.56
PEFLECTING SIGNS	1.00		0.43	0.35	8.45	13. 4	0.02
		11.4			N. 13	6.82	1.55
PEFLECTING FORD	1.06	13.74	11-1-2	1.43			11.24
		1.42	u. 4.4	0.85	9-45) · · · ·	
C-ENKO POST	1.00	£14.74	0.0	1.46	0.73	10 C	1
		11.42	\$t++31	6.35	0.45	11.4	0.03
HEY HAF POST	1.05	0.73	16.75	1.47	U	H. U	1.4
		1. 42	(Be#)	0.24	0.44	0.46	9.00
LF PUST	1.06	.1. 4	e. c	1+43	0.73	0.02	1. 2. 1. 1.
Lt FOR		1.42	9.43	u. 35	9.45	8.47	0.39
	1.15	-1-74	0,76	1.48	34.75	17. 4	1.56
LIGHT I-R FORT	4 + *J·J	1.4	0.43	0.5	0.45	21.47	4.00
·		51.42	1	1.45	0.75	8+32	1
BUPIED HEGHETS	1+96				0		0.39
		1.4-	474.94	d. 55		i)•••"	
ULTRASULD: PUST	1.05	£+74.	0476	1.4	а.	514	1
		0.42	11.4	H 35		4.4	
TENEFIC SENSOR	1 • Mr.	3.4	С С.	1	9. "?	6 - Ca	1.
		Care de la c	1.4.5	9.5	÷1	· · · · ·	44 - C

V. Monterey Park, CA, City Cost Benefit Analysis Tables

Table 2-13. Monterey Park, CA, City AVM Physical Parameters

APEA IS 7.3 SQUARE MILES. EAST WEST DISTANCE IS 4.6 MILES. MORTH SOUTH DISTANCE IS 3 MILES. TOTAL POAD MILEAGE IS 101 MILES. THE NUMBER OF INTERSECTIONS IS 596. THE ESTIMATED NUMBER OF POAD SEGMENTS IS 326: THEPE ARE 15 CARS IN THE FLEET. AND THEPE APE 0 MOTOPCYCLES. THE NUMBER OF VEHICLES ON EACH SHIFT IS: FIRST SHIFT MAX. 14 FIRST SHIFT MIN. 4

SECOND SHIFT MAX. 14

SECOND SHIFT MIN. 4

THIPD SHIFT MAK. 14

THIPD SHIFT MIN. 4

THE HUNBER OF DISPATCHEPS IS 1

THE CITY WOULD REQUIRE 3 WIDE+BAND OF PULSE ANTENNA SITES AND 5 NAPPOW BAND FM ANTENNA SITES FOR 7 AND 3 MILE PADIUS COVEPAGE.

Table 2-12. Montclair, CA, AVM Accuracies and Cost Benefits

11-11-1-11-1	1 11 1 1 in	CHEAC IF?	IN AUFH	CLES HID	ESTINA	TED \$1000	CONTROS -
	1.1011.100	4.000 PH, 44.2 4 1.120 PH		STEP	UEHIC	183	COTIMPTED
		HALLES		at ac	: Aat H		1 GIPF
		HERD .	DHC		dH.	1114	101110.
	O CARPES	145.02.23	28 28				14
a fa cultura d	나는 아이들 문문이		<u>_</u>		- C- C	4	
STALSS SHE		2	+1		3	14.3	- 1967
CHRECELEFULETEF	9 j 24		1	2-4 	0.4 g	11	
THUER MELICINIE		13					1.15
A SHOULD PELL	र करे		-103	1:0)		े 90 म 2 जेब्रम्स	
ូតិកម្មផ្ទះ, តំណាមាយ។៖	F 20	0.0	56	44.1		634.4	3.45
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THE LOFPH	41.44	ો	9.5.5		11.11	• • • • • • •	1.14
10 F. BU- 344	1543	Ú.	545	532	Q. C	1.11	. 1
FLH. MELH	Sin S		.44E	1 392	0.0	Q.0 \.	19 C 19 B
REED LORAL	1.11		2110	2053	8.0	0.0	
CLHOP 11							
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REFLECTING SIG				1	Stage	0. · · · ·	
SEFIELTING FRH				115	4.	÷1. •	
THE FEEL		1		1.1.1		1.44	
HE HE FOST	15	4		1		0.4	1010
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Hereits Henrich	1.04			-	4.4		
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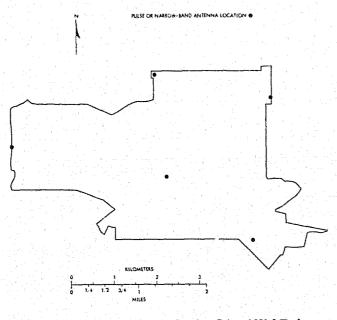


Figure 2-7. Monterey Park, CA, AVM Pulse or Narrow-Band Antennas

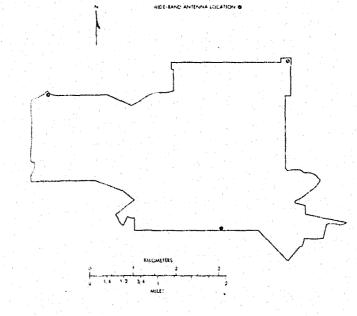


Figure 2-8. Monterey Park, CA, AVM Wide-Band Antenna Locations

Table 2-14. Monterey Park, CA, AVM Systems Cost Analyses

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CHRONELEFONETEFS.	24	÷.	12.	12	10.	. 1.	-15	14
LHEEF VELOCITIE		1,1		13	100	-19		
RETENSONIC PELO		Θ.	- F	12	195	211		. 1
Contrar obotietee	2.2	£.1	75	11	101	÷11	.1+	
CONFRESS ENSERINEL	್ಷತಿಂದ	Ū.	÷.	12				
OF SUPPORT PEL	2.4	1 9		12	1	215	- 13	.1
OTEGN	+1	. ė,	<u> R</u>	12	10.	- 1-		
LUFIN	•	÷ .	1,98	÷	10.5	1	221	1
ELCH			. 60 °	11	1.4	131		1.9
HE STATIONS		1 . T	હતું	- 11	101	1.1	15-	
DIFE HIESH		- Q.	્ર દાવે		115	.1+	- 417	
DIFF. LOFAH	*5	t	1.1	12	1.46	-1-		
MFF. AN-STA.		- Q.,	1.1	11	101	142		166
FELMS ONEGH		· 6 '	1.1	14	10.	1.2	1.1	1
FELHI LUFAN		÷ .	e.e.	1 <i>C</i>	14.5	1.34		. 1
CLHSS 11								de la sure de
LUFIED FE LUUP	· · · · ·	199	4		101		01	
PEFLECTING SIGHS		41	÷3		10.2	13	1	
PEFLECTING ROMD	- - -	10	13	74	150		, A	. 0
-2HBD POST	-	123-	÷\$		116	. • • • •		. 335
HE HE FULT		15	- 43 ·	1.1	10	112	1.54	
LF FOST			ن د به		110		1 è 💽	
LIGHT I-P FUST	- E.F.	•.8	. ⊷ ç	44	11-	1999 - 1999 - 1999 - 1999 - 1999 - 1999 - 1999 - 1999 - 1999 - 1999 - 1999 - 1999 - 1999 - 1999 - 1999 - 1999 -		L 1. 1
EURIED NAGAETS		28	÷.	51	1.44	143		
OLTRASONIC FOST		1	40	2	109	- 213	15	11
TRAFFIC SENSOF			нт`,i	44	10	' 2°5		
GL855 III				- 1 - 1		·	e 1. 131	- 11 - L
HAR-SAND FM CHASE	· · • * *		-1	12	162	- e1e -	- 14	
HID-2000 FIL FIORE		- 5	15	11	692	373	21.	
FULCE T-0-REFINAL			175	25	177	+37	- 60	
HOLLE COPPELATION	1	29	175	16		-11	-12	1
DIFECTION FINDER	1.	. 79	+1 :	1	154	ુ દાસ્ય		
CLESS IN								
TRAFFIC LOOPS	÷.		4		115		11	111
UNY THE FRATE		· ·	40	104	1.1			
FHUTO I-P DETECT		1.7	- 10		115	-18	430	- U
ULTERSONIC DETECT	, 2°	193	+		115	4.36	4.10	

2-9

Table 2-15. Monterey Park, CA, AVM Polling Cycle Min/Max Times

EVOLE TIME IN SECONDS TO POLL HAR AND MIN UNITS DEPLOYED.

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CLASS I	TOTAL		.INPLE		· 1	EDUNDAHIT	
TECHNIQUE	FLECT	S THC		EBHD	. HL	FUL	FRAIL
KEYBOARD	1 1	1.50		2.39	1.01	h ke ag	2.35
·		6.45	8.44	0.5	Quint,		el el c
STYLUS HAP	1.6.	1.57	1.61	3.494	1. 4	1	
2-ACCELEPONETERS	1.64	1.53	1.5.			1.54	. 494-944
2-HULLLPIAK ILFS	1+04	1+53	1.45	9-36	1+68 10+48	1.4	1.1
LASEP VELOCINIP	1.66	1.55	1.59	0.00	1. "0	1.22	1.1
LUSER OFFICEIOLINIE	1+60	1.44	11.45	Heist	1.44		11.4
ULTPASONIC VELO	1.64	1.53	1.57	3.01		1.3	3.1
GETPTIGOTTC SELD		0.44	10.45	0.00	8.46	11. 41	0.3
COMPASS CODONETER	1.64	1.53	1.5	5.01	1.00	1.54	
		1.44	12.45	43.00	11.43	V. a)	
COMPASS/LASEP VEL	1.t.4	1.50	1.57		1.1.6	2. 4	- 1
	12.4	13. 44	3.45	3. 14		4.50	11. 1
CHPSS/U-SONIC VEL	1.64	1.53	1.57	3.61	1.80	1 . 24	
		0.44	11. 43	st. 3+.	£1++3	\$1. 7.15	41. 14
OHEGR		1.65	1.09	Se 12	1.00	2+30	
		16.4 * .	13×43	0.30	11, 54	11, 5	i 194 99
LORAII	1.00	1.70	1. 1. 4		c • 99	 CON[*] 	10.00
		. 6.43	4.50	AL. #1	\$1.57	11-5-	1.01
DECCA	1.30	1+60	1.72	2+15	1. 4	1.412	5.51
		1.43	8.4.	11.40	V. 10	9155	1.140
AH-STATIONS	1.62	1.51	1.55	2.99	1.00	1.70	· 4+1*
		\$1.43	1.44	0.35	Q. dei	61.4.4	9.41
DIFF. OHEGA	1.77	1.05	1.0.3	3-13	1.90	1	
	·	0-47	0.43	9.39	0.54	11.5*	8. **
DIFF. LOPAN	1.62	1+70	1.74	3,17	2+00	2.01	2010
DIFF. BH-STA.	1.76		0.50		1.GA	9.54	1-111
3111× MI-314+	1.0	1.64	1.60	3-10 8-09	8-54] - 1= 4
PELAY DHEGA	151.50	141.40	0.48	142.83	201+48	231-4	64 C
FELRI DILLON	191+90	40.40	40.41		201440	121.4.2	ારેટ્ર કરો ાહ્ય વ્યવ્
RELAY LORPH	5.50	6.87	10.10	0.54	10.72	10.01	1. 20
FLLIT LUFIST	0.00	1.73	1. 4			19:01	
CLASS 11		1 · · · 2.	4.4.4.4.4	¢ • 10		••••	2.51
BURIED RES. LOOPS	1.60	1.49	1.53	6.97	1.54	1 . 64	1+
LOFIED FEST EOOI S	1100	1.43	11.44	0.85	0.45	1.45	112 111
REFLECTING SIGHS	1.0	1.49	1.50	2.37		1	- 1-1
ALL LLOTTING STORD	1100	8+43	6.44	0.05	0.45	N+40	11. 48
PEFLECTING ROAD	1.60	1.47	1.55	2.97	1.59	1 tone	3-14
		11.43	11.44	6.85	1.45	41.4	0.00
X-BRND POST	1.60	1.43	1.53	2.97	1.59	1.00	3.14
		0.43	13.44	8.35	1.45		\$1, 913
HE, UHE POST	1.59	1.47	1.51	2, 95	1.55	1.1.	1.1.1
		8.42	8-43	0.34	0.44	21+ 44.	8,09
LF POST	1.60	1-49	1.53	2. 37	1.53	1+t.t.	
		0.43	0.44	0.35	0.45	13.44	8. 90
LIGHT / I-P POST	1.00	1.43	1.55	2.9	1.59	1.00	1 3.14
		Q+43	12+44	M 45	8.45	0.43	11. 411
BUPIED MACHETS	1.58	1.49	1.53		1.504	1.64	3.14
		8.43	19 4-4	14.05	0.45	9.43	st. 98
					1.54	1.8.8	12.14
ULTRASONIC POST	1.00	1 - 19		c. 27			
		8.43	0.44	8.35	6,45	11.40	\$1, 30
ULTRASONIC POST TRAFFIC SENSOR	1.60 1.60	8.43 1.49	0.44	8.35 2.47	8,45 1.59	19.45 2-60	91, 30
		8.43	0.44	8.35	6,45	11.40	\$1, 30

Table 2-16. Monterey Park, CA, AVM Accuracies and Cost Benefits

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tel I			4 - E				
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10.0240.0000 83	0.00		5.4	1,50			1.1
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GLIFFECONIL FO.	91 PP	· 1	S4 .		-1+2	17.4	1
THEFTS SERVICE		1	- 55		5.16		
and III	11 July 1997						
laid-Eilfah Fft Ff		- 1	2451	1	- 9 - Q		1
HO-SHE FR FR		- 3			8.9	3.0	
PULLE T-0-HPF		1	1 4.	1:4	-1+ 1		- 1 , 1 -
DOT SE CONPELIN		1.1	- 15 -	132	· 1	7• y	
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1867-100 FM210	1.10			~ -	- -		1. 199 1. 199
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OF LEW ORLD ALL	ECT CU	1	֥		• • • •		

VI. Pasadena, CA, City AVM Cost Benefit Analysis Tables

Table 2-17. Pasadena, CA, City AVM Physical Parameters

APER IS 23 SQUAPE MILES. EAST DEST DESTANCE IS 6 MILES. MOPTH SQUTH DESTANCE IS 8 MILES. MOPTH SQUTH DESTANCE IS 8 MILES. THE MUNSEP OF INTERSECTIONS IS 1860. THE NUMBER OF INTERSECTIONS IS 1860. THE ESTIMATED NUMBER OF POAD SEGMENTS IS 3720: THERE ARE 35 CAPS IN THE FLEET. AND THERE ARE 0 MOTORCYCLES. THE MUMBER OF MEMICLES ON EACH SHIFT IS: FIRST SHIFT MACH 10

FIPST SHIFT MIN. 10 SECOND SHIFT MAN. 10

SECOND SHIFT NIN. 10 THIPD SHIFT NAME 10

THIPD SHIFT HIH. 18

THE MUNBER OF DISPATCHERS IS 1

THE CITY HOULD RECUIRE 3 HIDE+BAND OR

FULSE ANTENNA SITES AND 7 HAPPON BAND

TH ANTENNA SITES FOR 7 AND 3 MILE PADIUS COVERAGE.

Table 2-18, Pasadena, CA, AVM Systems Cost Analyses

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THERE CHE			1.44	1.	- 11	2.5		
- THE ELEFTHETERS	en lateration Alteration			1.5			202	1
LH IF TELH 111F	5	1.1	1. e	14	100	256	- N	
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LINE TEAL THREETS					1609	500	1.61	
ULTRABORIE POST	- 19 - 19 - 19 - 19 - 19 - 19 - 19 - 19			Q 1000 -			1.55	
TENEFIE SENSOR	÷.,	54	. 5 74	1.1	1.1			
ELHES III					1.2			1.1.1.1.1
NHE-SAND FR FRA:E		33 .		111	1.15	- 19 v	- <u>*</u> *	1.11
1133-1360435 FM 子色色毛	150	1.1	1.0	-j. 1 €.,	2.20	11.	- 1	
FULSE THOMEFUL		*/		2.25	110	£.4 F	5.5 T	1.12
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62466 10 B		(4)						
- TRAFFIC LOUPS 11		10.00	-1.27	. N 1 **	1-5	2222		1
HAR LOE FADIO		1.41			1		199	
PHOTO 1-P DETECT	$(x_i) \in \mathcal{X}_{i-1}$	- 664		26.7	S. 142 -	1212	. 1315)	
HE THE FIRE DETECT.	1111년 111년 - 1111년 - 1111년 - 1111년 - 1111년 - 1111년 1111년 - 1111년 - 1111년 - 1111년 - 1111년 - 1111년 - 1111년 - 1111년 1111년 - 1111년 - 1111년 - 1111년 - 1111년 - 1111년 - 111	- 1 C	1.57	· · · · · · · · · · · · · · · · · · ·	140	1.14	1,224	1 († 25 1

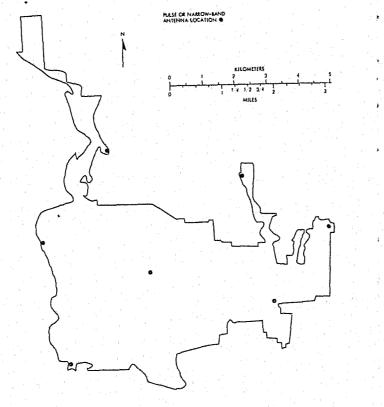


Figure 2-9. Pasadena, CA, AVM Pulse or Narrow-Band Antenna Locations

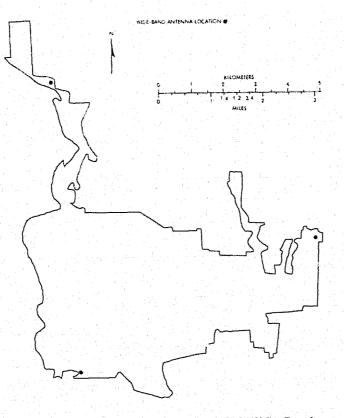


Figure 2-10. Pasadena, CA, AVM Wide-Band Antenna Locations

Table 2-19. Pasadena, CA, AVM Polling Cycle Min/Max Times

CYCLE TIME IN SECONDS TO POLL HAVE AND HIM UNITS DEPLOYED.

CLASS I	TOTAL		INFLE			FE DUNDFINT		
TECHHIDUE	FLEET	SYNC	HOL	PRHD	SYNC	101	PRHD	
KEYBOORD	3.76	1.07	1.11	6.15	1.15		1	
FC (Dotte D		1.07	1.11	2.15	1.15		2 1	
STILUS HAP	3,92	1.12	1.15		1.24	1-32	c	
311203 144		1.1.	1.10	2.28	1+	1	5.40	
2-HICELEPONETEPS	3.83	1.03	1.10	1.	1.19	1.07	2-35	
E-HOCKELLOWALLE		1.07	1.1.	17	· 1.19	1	1 B	
LASER VELOCIMTP	3.87	1.11	1.15	2.19	1.21	1+29	1.1	
LUSER OFFICEIN		1.11	1.15	6.11	1.21	1.1.9		
ULTRASONIC VELU		1.119	1.10	2.17	1-19	1.27	2.15	
OL INNSONTO OLLO		1.05	1.1		1.13	1	1.15	
COMPROS ODDINETEP	3.63	1.69	1.13	2.10	1.1.	1		
Capital Operation		1.0-	1.13	2.17	1.12	1.2		
LOUPASS LASER VEL	3.33	£19-1	1.13		. 1,19	1	1.15	
COMPRESS ENSER WEE		1.01	1.1.	2.1	1.11	- 1.24	1.5	
CHESS-U-SOHIC VEL	3.30	1.07	1.13			1	- N.M.	
CUP22 Or South Conce		1.03	1.15	2.1	1.13	1.27		
	4.15	1-10	1.22		1.00	1		
UNECA		1.1	1.22	2.26		1		
	4.25	1-21	1.25			1.51		
LIXHI	4+23	1.21	1.25	2.29	1.42			
	4.20	1.20	1.24	6.13	1.40	1.43		
DECCP	4+20	1.20	1.24	2.20	1	1	- 2.92	
	3.73	1.00	1.1.	C. 15	1.16	1		
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PELAT LORAH	15-17	4.33	4.3	5.41	• ti		C	
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		1.0%	1.1.2	-10	1.1.	1.000		
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Table 2-20. Pasadena, CA, AVM Accuracies and Cost Benefits

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2-10

VII. San Diego, CA, City AVM Cost Benefit Analysis Tables

Table 2-21. San Diego, CA, City AVM Physical Parameters

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SECOND SHIFT HIN. 95

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SAND ANTENNA SITES WITH 7 AND 3 HILE COMERAGE RADII.

Table 2-22. San Diego, CA, AVM Systems Cost Analyses

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Table 2-23. San Diego, CA, AVM Polling Cycle Min/Max Times

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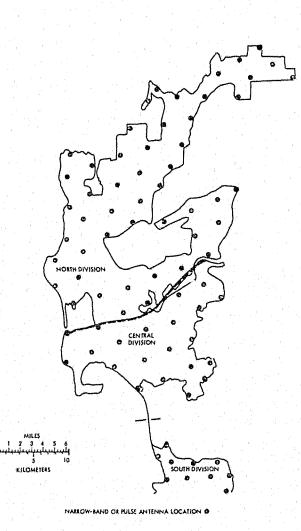


Figure 2-11. San Diego, CA, AVM Pulse or Narrow-Band Antenna Locations

NORTH DIVISION

MILES - 5

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CENTRAL

WIDE-BAND ANTENNA LOCATION .

Figure 2-12. San Diego, CA, AVM Wide-Band Antenna Locations

SOUTH DIVISION

Table 2-24. San Diego, CA, AVM Accuracies and Cost Benefits with One Radio Channel

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, 말을 물을 수 있다. 문화 가지 않는 것은 것이 있는 것이 있는 것이 있는 것이 있는 것이 있다. 가지 않는 것이 있는 것이 있는 것이 있는 것이 있는 것이 있다. 가지 않는 것이 있는 것이 있는 이 같은 것은 것이 있다. 이 같은 것이 있는 것이 있다. 것이 있는 것이 있는 것이 있는 것이 있는 것이 있는 것이 있는 것이 같은 것이 같은 것이 있다. 같은 것이 있는 것이 같은 것이 같은 것이 있는 것이 있 것이 있는 것이 있 것이 있는 것이 있다. 것이 있는 것이 있다. 것이 있는 것이 있는 것이 있는 것이 있는 것이 있는 것이 있다. 것이 있는 것이 있는 것이 있 것이 있는 것이 있다. 것이 있는 것이 있는 것이 있는 것이 있는 것이 있는 것이 있다. 것이 있 것이 것이 있는 것이 있다. 것이 있는 것이 있 같이 있 같이 있다. 것이 있 같이 있는 것이 있는 것이 있다. 것이 것이 있 같이 있 같이 있 같이 않이 않이 않이 않이 않이 있 것이 있는 것이 있 같이 있 같이 있 같이 같이 있 같이 있 같이 있 같이 않이 있 같이 않이 않이 않이 않이 않이 않이 않이 않 것이 없 같이 않이 않이 않이 않이 않이 않이 않이 않 않이 않 것이 같이 같이 같이 없 같이 않아? 것이 않이 않아? 것이 않아? 것이 않아? 것이 같이 않이 않아? 것이 같이 않이								
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				-11 +	. k. j		1.4.1	
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Table 2-25. San Diego, CA, AVM Accuracies and Cost Benefits with Two Radio Channels

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+ EVEOHED			1.1.1		100			
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HULELEFON	FTER .	·	1.1.20		14.4	1.1	1.5	. p.
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IN TRASOMIC A		- in	1.1		1.062			1.52
OWFRES UDD			430			1.17	the second	
ONTHES LH !			- 1 C		11 4		2.4.22	1.1.2.
ം വളായം പെണ			128		 -		1.1.1	and the second second
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LOFAN			·11.		- 42		i station	1. 1. 1. 1
EECCH					1 No.	1.		140
ALL STATISHS			4.1		47.5		1	
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DIFF - BR-ST			- 1 i					4.55
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FELH' LOPHIE				1	1.1.1			1
- CLANGE II						1.1	and the state	
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FEFLECTING I			1.1		1.1.1			
SAND FOST	1000	1.04	1.1					P
HE UNE FOST			120		. a-			
LE FOST	1.00		1.00	0.1				
EIGHT 1-P FI			3.544		r °igi		. •	
SUPIES PHONE					· · · · •			e116 ²
DETENDINE I			1.120		· 98.			414
TPAFFIC SENS								
CLHSS III	enter a co		1. * 17.					
UBB SOND FIL	PHASE 1000				S.4.44	. 16. Q.		
- 1998 - SPOD - FD								1993 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 - 1997 -
ENDER SE STORE			1.31			1.1		· · · · · ·
HOI SE COPPEN			14					
DIRECTION F					33	11.11		
- ABECTION TO - ALEGO 10	774 SE 16 1010		- 1		1 4 299			
	e i 19	· · · · ·	1. 62		4	2.18		
TRAFFIC LOOP			1260					
			- 194 - 194		11 - 19 - 14 - 14			- 1 57
PHOTO 1-P 50								
- ALTRAGONIC (DETECT 20		· **		·*, -	+ *		

VIII. Los Angeles, CA, City AVM Cost Benefit Analysis Tables

Table 2-26. Los Angeles, CA, Central Bureau AVM Physical Parameters

OPEN 10 07.5 SOUNPE MILES.

- CHUT HENT DISTANCE IS 3 MILES.
- HOPTH GOUTH DISTANCE IS 13 MILES.
- TOTAL FORD NILEAGE IS 1152 MILES.
- THE HURLER OF INTERSECTIONS 15 9570. THE ESTIMATED HUNDER OF PORD SEGMENTS IS 19140:
- WHE OPE 157 CAPS IN THE FLEET.
- HILL THERE HARE UNHOTOFCICLES.
- THE NUMBER OF MEHICLES ON EACH SHIFT IS:
- FIRST SHIFT-THUS NO
- EISST SHIFT HIRE OF
- arconce being there's su
- acolo anet fille ag
- THET DRIFT HELP 100
- THEOREM PHEN DEFENDED
- THE HUNDER OF DISPATCHERS IS 2
- THE CITY HOULD RECOURE & DIDEFEND OF
- HILSE ANTENNAS SITES AND 14 MAPPOLI DAND
- FN ANTENNE STIES FOR T OND I HILE FADING COVERAGE.

Table 2-27, Los Angles, CA, Central Bureau AVM Systems Cost Analyses

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		7.31.64	HER'S DE	1							at car	THEO		TELETER STATES	े जामर		-1
TECHNISH	- 14h	1165	274 E	ner	17-199	101	110	EHN SHI		1	mate	HEHICLES		1.115940		E.	- 1
+EVENHEI	.,	- 15 & 15 (1) 15	2.00.25											1919 - 1919 - 1919 - 1919 - 1919 - 1919 - 1919 - 1919 - 1919 - 1919 - 1919 - 1919 - 1919 - 1919 - 1919 - 1919 -	116	16 A	
	. وكو		·		1950	n 235	2.44				if m	, 46 S D	. 11H				
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2-HEEEEEEDIE TEES	1.1	. •	4.4.1		110		544	541		CALUE THE	. (M	- C -			· · · ·	5.0	
LHSEP PELCE INTE	i , , , 9,9	1. S.	1 €D		1.4.	5e - s	5.29	- 251		EXAMPLE ELEPONE TERS		÷.	-43.5	105	2.4		
SETERSORIE SELOC	. <u>2</u> 08	<i>C</i>	1	1 g.k.	1.4	462	512	F.21		្រៀត អាស្រុវាទ		· •	1.1		1.4		
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- CUIE和《小文和》ER《理论		· 43	. 1+t-	1 SA -	115	515	1.11	÷ ;4,5		CONSECTO SCONTTEP	·	1 A.	- 15 K	ن المي	1	31247.	
(利推的标识中和 时 间) 中心一	244	1.142	1999	2 H	712	1.0	553	1. F. 42		STRATE STORE SEL	1.	- <u>1</u>	2.44		1	1.1.2.2.2.2	
JILLIN	4.4	it		- 2 S	11.	- 6° K	J17-	- "(1):		一部的 建筑相关 化电子	1.17	·	2.95	2.01	1.4	See.	
1.0690	4.415			1 1 1	11.		1. And 1.			: 11 (11	10.01	1 f	-190	1. 1. 1. 1.	1.0.0	1.25	
11 64 65	- F-1			1.1	11.	4.4		-		1. + + H .	1.2	 No.4 	46.3	1.1.1	0.0	1.1.1	
HE STATION.	£.,	4.5		- 13°	11:	1997				8. H.	1. 200		1.56		. 19-12 -		
DIFF. ONEGA	4.4	1 A 1	1 Deg -	- 2V	11.		"str.	500		ATTO THE CONT	1.76	1	504	- 1 A.	5.17	11,11	
DIFF. LOPHI	4411	,,			-11		- 1	1 m 1 m		LIFF COTECHE	1 Lat	1. 1 - 1.	4 4	41	3.0		
DIFF. HIT TH.		11	- 14	1	110	1.1	1.1			tit.		2.5	116.9	.1132	6.0		
FELHY MEGH	- 10 k.			2.5	11-		1.1			STEFA STEFA	50		616		1.0	1.1.1	
FELAY LORHS	11	.1			115	4+		4		THEFT A SHELFT	1.1			1.1	1.0	41	
1.055 11							•			SELME SECOND			144		2.0		
BUFIED PESA LOUP		€ 341 -	1 x 1	117.4	103	10943	11359	163155		6 2 2 17 1 2 C = 110	-990 1		- 4 M-D -	1.			
REFLECTING SIGNS		1.14	1	112.	1000 1000	1.0	22535	12004-001			· · · ·			1.			
FERLECTING FUED			the second second	1295	1251					- prestopranja albert	10				1.4		
- DEPUT FAR				12.95			.010			REFLECTRESSION	3.0	1 - E - E -				1.11	
HE OHE POST	25.		1.1		4-	.81	19.2			REFERING FIGURE	- 1. E			1.1.1.1	1.5		
		- 461		124	1.0	5 A.				- 960 En T	14				1.4		
LF POST	. 4	11.12		4.4.2	- * *		5.65	3 (²)		211 1 1 1 1 1 1 1 2			4 J	1.42	1.4		
LIGHT THE FORT	S. 23.	357		148		1,500	14004	1.444		ENERGIE - Company	2.124	1.2.2.2		11.11	5. T	101,00	
BUFIED HAGHETS	1.16	P 41		1.46	2641	A COLOR	· 1.			LEGHT LOP, POST		С. Б. Ц "	- 12 2	10 () (10 •	1.4	11.11	
ULTRASONIC FOST	ં કેન્દ્રી	16.27	1	16.51	2 H	4	- 4 1 -	1.1.1.1		A TEL HALLT	÷			1.14	1.5	1.1	
TRAFFIC SENSOR	631	1219 -			- 16.	e l'ale	2337 T			山口 通道的时候 不均可定于	. H		1.591	10.02	1.4	. e e .	
CLHSS 111					al a fil	1.1				TIMPE CENTRE	10		- 1 C	1.1	1-4-	1.1.1.1.1.1.1.1.1	
HHR-BHHD F' PHASE	. St .	- 66-	140	+ 4	. 11L.	1.16	445	41.4		(1166-111 - 1767);					1000		
HID-BHAD TH PHASE	14510	24	1:5	20		1 . 4 . *	- 200	3.91		CORPORED D PHOSE	1000	. Ŋ.			67.63		
FULSE 1 PARPIONL	44.5	1.4	3.44	6.1	\$ t.	1127	1.226	1220		CONTRACTOR STREET	1200	° ô	3170	246.3	0.0	1.18	
NOICE CORRELATION	104	29.0	335 -	1	101		- 4	1 1 1 1 1		1.15 S .1-13-4966 1144	1.10	· • •	1.1	1.	1.6		
DIRECTION FINDER	÷			1	15.		1.1.1.1.1	1. 17:23		THAT SE COFFELATION	1107	20.24	215-		1.2		
CLASS IN		1 I I I I I I I I I I I I I I I I I I I						나는 문제가		STREETION FINDER	- 76è	1. 1. 1.	1.4	1941	11.11	A.1	
TERFFIC LUOPS	< 14 1 3.1	339.1	72-	2616	1.4	12922	12942	12962		CENCE IN							
WHE'SIDE FADIO	12	3	1 - <u>1</u>	1.130	· · · · ·	11451	11451	11451		THEFFIC LOUPS	10		1.2	Sec. 23.			
PHOTO I P INTECT	114	5,4 4,7		1103	4	1001	2831			DECALE REDIO	1.36		192		1	1.1	
ULTRASONIE DETECT	en	5592	12	1102	4.	1.	7127		- 1	PHE TO I-P DETECT		- I				. G	
		1.44								IN SHIE DETECT				4			
										AND AND THAT AND ADDRESS OF		5	· +	· · · · · · · · · · · · · · · · · · ·			

Table 2-28. Los Angeles, CA, Central Bureau AVM Polling Cycle Times

CYCLE TIME IN SECONDS TO POLL HAN AND HIN UNITS DEPLOYED.

CLASS I TECHNIQUE	FLEET	SYNC	SINFLE	FRID	SYNC	THRONUC34	FRID	
KEYBOORD	16.25	18.73	11.27	-1-DB	11.47	12-55	63.00	
		5.37	5-63	10.30	5.73	6.27	11.50	
STYLUS HAP	17.53	11.20	11.73	22.27	12.40	13-47	24.73	
		5.68	5.37	11-13	6.20		1	
2-ACCELEPONETERS	17+17	18.93	11.47	22-00	11.87 5.93	12+93	12,00	
LHSER VELOCINTR	17,33	11.02	11.60	22.13	12.13	13.28	4.27	
THOSE OFFORTUN	1 - 30	5.52	5.38		6.07	6.68	1:12	
ULTRASONIC DELO	17.17	18-43	11.47	22.08	11.87	12.03	4.00	
OCTEMBORIE OCCO		5.47		11-00	5,95	6.447	1.2.00	
COMPRSS ODDITE TEP	17.17	18.93	11.47	22.00	11.87	12, 93	4 115	
		5.4	1.13	11.00	5.93	5.44	12.00	
CUMPRSS LASER VEL	17-17	10.33	11.47		11.87	12(33)	. 1.00	
		5.47	5.00	11.00	5.43	6.4	1.100	
CHPSS-IF-SOHEC VEL	17-17	10+93	11.47	25.08	11.87	1. 33	24.00	
		· · · ·		11.00	5.43	E	1, 111	
UTEGA	- 10-53	11-58	10.00	22.0	13.00	14.1		
		1. 11	17	11.43	6.00	• 33	1.	
LOPHH	1+-05	12+13	See.	23-28	14.2	15-23	. e. 40	
	·	5.47		11.68	1.	15.07	1	
DELCH	1	1 190	10+53	23-07	14.00		1.1.1	
		P + 1313	1.42	11.53	. 99	1. 6		
AN-STATIONS	F . 45.	10.00	. 11-33 -5.67	21-87	44-11 5.38		11.	
DIFF ONECA	46.53	11.30	1.00		13.60	14.4	15.00	
JIFF, KINGH	10.000	11.0	1	11.42	1.4.1			
DIFT. LORAN	1 2. 11	1. 1.3	1	12.20	14.0	1.00		
Dires Costas	1.346.3	r.+0.	6.50	11.00	1.1.3		4.000	
SIFF. MI-STR.	10+42	11.75	12-27	22.00	15.47	14.50	1.1.1	
	•0•••		6.1	11.40			10.00	
RELHY OTTEGR	15.5.74	1910-00	1009450	1021-0	.010.00	2011.0.	0.201	
		505.00	565.27	* 10. T.F.	1005.00	1005-51	1011-0	
RELAT LURAN	6.5 83	43+001	43+37	4.40	6.0		Sec. 8	
		1.1.	21		35+33		dia att	
ELNS: II								
BUPILS RES. LOOPS	1,000	11.06	11-51	1	12.00	13.11.	24+1-	
		- 4		11.00	 1101 	. <u></u> .	- 1. AC	
FEFLECTING STONE	1	11.00	មុន	1	1 (9)	1.00	.4-1.	
		5 50	11.50	11-12	1.13	1.1.1.1 17-11	a	
PEFLE TIM, PUHD	1.	11.00	- 1	- 22.07 (1.05	12.00. 5.093		د المعني . محمد الم	
CODEND FUELT	1 . 17	13. 4	11.4	101	1 11 C			
. 2400 FOOT	1 - 2			11-44F				
HER HHE FRONT	11. 11.	10.38	11.1		16.045	1		
the full is the	*****	5.40					11.11	
18 10.3	17,17	10.4	12.4	Sec. 191	11.00	1.4.3		
		- 4		11.45	5.00	1.14	1	
EIGHT I-P POST	1.1.	10.0	11.4	· · · · · · · · · · ·	11.8	1:400	244.065	
		· · · · ·	. 5.12	11-108	5.45	4.1	1	
LUPIED THENET	12.27	11-00	11.	16.00	1. 141	2.45	4.1	
				 11.e5; 	C . 1 2	1 : - 1	1. 41	
HE TEN JUNE C. FRIST	1 1	16-93	12.4	167	11- 5	, Le - C	144.00	
			1.4	11-04		· · •	24 A M	
TEHEFIC .ENOUR	.1.11,	- 1만 안	11-4.	1.103	11.0	1		
		**;* [*]		11.04	5.25			

Table 2-29. Los Angeles, CA, Central Eureau AVM Accuracies and Cost Benefits

with One Radio Channel

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Table 2-30. Los Angeles, CA, Central Bureau AVM Accuracies and Cost Benefits with Two Radio Channels

	્ય સ્ટાયદાય સ	COUFACTES	ATL FIEH	ICLES AND	ESTIN	ATED SIEVO	SHUTHER
		THEO		TSTER	UFHI	CLES	CALINATES
CLASS I	ULTIMATE	VEHICLES		CUPACY		UED .	5 586
TECHNIQUE	HECUPACY	HUED	MAC	+1111	116	1111	Section.
FELEDARD	- 33	5	001		2.5	1.	1.047
STYLUS NOP	20		- 69	10	2.4		1.50
2-ACCELERUNET		Ĕ.	205	104		i.i	1.20
INCER VELOCI		•	-01				1.255
ULTRASONIC "	Lu	c .	5.05	1.139	1.1	1	1135
CONFREE COOME			100	Se			
COMPRISS LASER			200				1
CHESS DESUND			1.111				, 1 (He)
OTEGA	1690		-11.1	3.46.3	61.61		1. (14)
L DRAN	160		0.	100	1.1.1.1		
357.64	100				1.13	1.1.1	- #1
ALL-STATIONS	200				0.0	-1	·
SIFF, ONEGR	164		4.1	1946 1946			
DIFF LUPAN	-113	ů.	11.52	1.1.4	19•19		÷ • ·
MEF. HI-STH.					9.9	at a second	- <u>1</u> - 90
RELAT ONEGA			292		1.1	1.12.44	1 C (4
	.400		1 de 1	797 C	17.11		1 - 1 A
PELAY LOPAN		; 0	1. A.F.		2.04	. (C. 18	- x 5
CLASS II POPIED RES. L							
FEFTERTING ST		1 a C 1	190				1.1.1
			1 ***		5 C .	1 · · ·	B #
REFLECTING FO			1.0	4.S	. · ·	1.1	* 15 0
SHEND FORT	1.1		1.42			1.	
HEI MHE PUST	15		1 3 .		- • î	1.1	1.11.5
LF FOST	100	- - 4	271	606	· 1.14 · .	التهل ا	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
TOTAL THE PUS			194	1.11		1 - 1	
DIRIED MODIET			190			- 1	1.75
OLTERSONIC PU		2	.52	- 4e.	12.5		
TEAFFIC SENSE	F 10	· .	1-0	94	115	1.	
CLASS III							
NHR-BAND FILP	HASE 1000	- 61	. 60	1.521	ST. 11	i i i sait	41
1110-BAND FIT P	HASE 1208	. jt	313 C	2994	\$1.31	49.15	11
PULSE TOOHARR	1944. 198	- 4	1 1	1:5	1.0		
HULLE LUPPELH		. 4	.15	10	1.2		
DIFECTION FIN	(EF) and	.1	1910	1555		11-11	
1.855 10		· · · ·					
TRAFFIC LAURS	1.3	1 - F		1 - 23 -			Sec. 1
HAN LEE FHOLD			. 62		1.		1995.1 17.1
CHERT OF THE DESI			- 10 m			1.1	- g (al
STREEDING OF					5. * .		

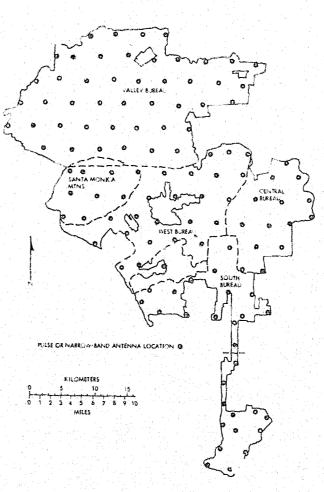


Figure 2-13. Los Angeles, CA, AVM Pulse or Narrow-Band Antennas

2-15

Table 2-31. Los Angeles, CA, Central Bureau AVM Accuracies and Cost Benefits with Three Radio Channels

CLASS, I	L THRTF	THEO		HICLES AND System Scorfey	ESTICH (EHIC) (AU	ES ST	- E S	i II MES
	HELEDRALY	SHUED	- H90	1114	1314	111 11514 -		ing an Sang ar
1 EVENHER	ing somethics	Serve D É	104		110			- 1003/1854 - 11 - 540
THERE MAP	14		1.1		5 • 2 · . 			2 - 2 - 2
2-RECELEFORFTER	PS and		113					1.5
LHGEF PELOCINT			1 14	1 - E (1 - E (1 - E)) - E (1 - E) (1 -				ام میں (اندریہ و
ON TERCONTE VELO			1111	111 ⁻¹				
CONFIECT ODDINE TH				1		1		L EA
CHIER CLEASER		-	1.5					11.54
CONCIDERATION		· ·	155					1.1.1.1
OFFERE	16.050		4011			1 - A 		
1 SEAR	4.6				41.4	1.11		
3233.6		T.	4 4	1.16	to a start of	19.45		
en-Sterices			4.52					
SEFE OREGH	15 6		1411	44.5	34, 17	1.1.1		그 그 같다.
THE . And	111		1:11	141.76	11.11	11.11		
MEET HE THE					1.11			
PELHI SILECH	-10		115. 5			-9		
FELMI LOFHN	-117		•••	66.55	1.1	27.4 E		
ane R								
CORTES REC. 100	375 E E-	· •	1.1					5.00
STRUCTING 110	 to 	-		1. S. S.				1.5 2
FOR LEFTING FOR		· . '		, t,				- 20
Sept. A State	1.1		1.12					1 - 2 MP - 1 - 2 MP
Here she shall be	15		1.1	·				
ur eint.					1.0	11.44		1.1
LIGHT I-F FORT			5.44		2.0	1.11		1 6
HETE THE HARDER THE			1.1.1					
AND ARREST OF A	1	÷.,	1.5.3					- 10 i gar
CONFIC SERVICE			1.1	1.				1.45
18 × 111								
COMPACTION AND EXCLEME	e F. Henter		- 005E		41.44			
110- DHUD FM FM		.1	601		41w#1	2.0		
CALE COMMENT			1.40			1		
ILL'E COFFELHT			. 1 <u>5</u>	im,	1			
DIRECTION FIND		24	1.11			- 10-11 - 1		
1.6.1	· · · ·							
THEFT LOWS	1.	1.19	141	1				1.10
an is tariar				5.4 A	- 1,5 - A			1.1
auto I-2 igina	.T 3r							

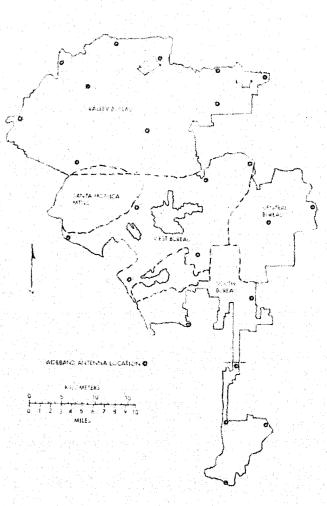


Figure 2-14. Los Angeles, CA, AVM Wide-Band Antenna Locations

Table 2-32.Los Angeles, South BureauAVM Physical Parameters

THE ESTIMATED NUMBER OF ROAD SEGMENTS IS 12180:

APEA IS 55.2 SOURRE MILES.

EAST WEST DISTANCE IS 9 MILES.

NOFTH SOUTH DISTANCE IS 23 HILES.

TOTAL POAD HILEAGE IS 978 HILES.

THEPE APE 165 CAPS IN THE FLEET.

THEFE APE & MOTOPOVCLES.

TIPST SHIFT MAX: 63.

FIRST SHIFT DIN. 53

SECOND SHIFT MAR 94

SECOND SHIFT MIN. 34

THIPD SHIFT MAN. 104

THIRD SHIFT MIN. 84

THE HUMBER OF INTERSECTIONS 15 6090.

THE NUMBER OF DEHICLES ON EACH SHIFT IS:

Table	2-34.	Los	Angele	s,	South	Bur	eau
	AVM	Poll	ing Cycl	le	Times		

CYCLE TIME IN SECONDS TO POLL HAW AND MIN UNITS DEPLOYED.

LASS I	TOTAL		SINPLE			REDUKDANT	
TECHNIQUE	FLEET	SYNC	UOL	PAND	SYNC	UDL	PRHU
KEYBORRD	17.71	11.16	11,72	22.67	11+93	13-84	24.
		5.69	5-97	11.55	6-08	6+64	12.
STYLUS NAP	18.48	11,65	12,20	23.16	12+90	14+91	25.
		5.94	6+55	11-80	6+57	7+14	13.
2-ACCELERONETERS	13.04	11.37	11.93	22,88	12-34	13-45	- 24-
		5.79	6-08	11.66	6-29	6-85	12.
ASER VELOCINTR	18,26	11-51	12,96	23.02	12-62		25.
		5.37	6-15	11+73	6.43	7+00	12.
LITRASONIC VELD	18,84	11.37	11.93	22+88	12.34	13-45	24.
		5.79	6.98	11-66	6+29	6+85	12.
COMPRSS/ODOHETER	18-84	11-37	11,93	55.88	12-34		24.
		5.79		11.66	6.23	6-85	15
COMPASS/LASER VEL	18.84	11-37	11.93	22+88	12.34	13-45	
		. 5.79	5.88	11.66	6+29	6-85	12.
UNPSS/U-SOHIC VEL	18-94	11.37	11.93	55*88	12-34	13-45	24.
		5.79		11.66	6.29	6.85	12.
INEGA	19.47	12-27	15-83	23.78	14.14	15.25	26.
		6.25	6.54	12-12	7.21	7-77	
LORAN	20.02	12+62		24+13	14-84	15+95	27
		6-43	6.71	12+30	7.56	8+13	13-
DECCR	19.30	12.48		23,99	14.56	15+67	27.
		6+36	6.64	12.23	7+42	1.99	13.
HI-STATIONS	17+82	11-23	11.79	22.74	12.06	13-17	24.
		5.72	6,01	11.59	6-15	6.71	12.
DIFF OHECA	19.47	12.27	12.83	23.78		15-25	26.
		6+25	6.54	12-12	7.21	7.77	13.
DIFF. LORAH	50.65	12.62	13,17	24.13	14.84	15-95	27.
		6+43	6.71	12.30	7.56	3.13	13-
DIFF. AH-STA.	19-36	12.28	12.76	23.71	14-01	15+12	26.
		6+22	6.50	12.08		7.78	13.
PELAY DHECA	1666+50	1050+48		1061+91	2898.48	2091-51	2103
		535+30	535.58	541.17	1865.38	1065-87	1071.
RELAY LORAN	71.50	45.07	45+62	56,58	79.73	80.84	92.
		22.97	53.52	58-83	40.63	41,20	47
CLASS II							
BURIED RES. LOOPS	18.84	11.37	11-93		12+34	13+45	24.
		5+79	6.98	11.00	6.29	6.85	12
REFLECTING SIGNS	18.04	11-37	11.93	55-88	12.34	13.45	24
· · · · · · · · · · · · · · · · · · ·		5.79	6-03		6.29	6.35	12.
PEFLECTING ROAD	18.84	11.37	11.93	55.63	12.34	13.45	24,
·		5-79	6+98	11-66	6-29	6.05	12.
X-BRHD POST	17+93	11.30		22.81		13.31	24.
		5.75	6.94	11.63		6.78	
HF, THE POST	17.71		11-72		11-93	13-04	24,
		5-69	5-97		6+83	6.64	12.
LF POST	17-93	11.38	11-86	22-81	15-58	13-31	24.
	1.1.1	5. 6	6.04	11.63	612	6+78	12
LIGHT/I+P POST	17.93	11-30	11.86	22.81	12.20	13.31	
	11.12	5.76	6-04		5.24	6.78	1.
BURIED MACHETS	18.04	11+37	11.93		12+34	13-45	24.
		5+79	6.08		6+23	5-85	12
ULTERSONIC POST	17.93	11.30	11-86		10.56	13-31	÷ •
		5,76	6.04	11.63	6.25	5.73	12
TRAFFIC SENSOR	17.93	11.20	11.86	22.01	12.20	13.31	24.

Table 2-36.	Los An	geles,	South	Bure	au
AVM Accu	racies :	and Cos	st Ben	efits	
with '	Two Rad	lio Chai	nnels		

1 - C		COURACIES THEO	5	7STEN 🐪	TEHIC	LES	ESTIMATES
ELASS 1	ULTINATE	UEHICLES		UPACY	SAU	£3	5-YEAR
TECHNIQUE	ACCUPACY	SHUED	MAN	- uth	THEC:	HIN	SBUINC
1 EYBOARD	لاذر	5	113	105	2.5	<u>.</u>	1360
STYLUS THE	ົນ		.17	10 *	4	3.5	1075
2-RECELERON	ETERS 34		1	107	6.4	4.6	1215
LASEP VELOC	INTE 13		0.03	105	6.5	Û	1250
UL TERSONIC	UELU ++U		214	108	2+4	3.6	1175
UTPASS 000	HETEP 20		210	106	2.5	0.7	1340
COMPASS LAS	EP HEL 15		- 83	105	2.5	e. 9	1300
EMPSS UNDUH	IG VEL - 17		2017	162	2.5	0.7	1300
ONEGH	1600	0	4036	3972	0.0	6.0	. ម
LOPAH	168		409	293	9.0	3.0	0
TUCH	- 100		+43	4,73	5.1	0.0	. Û
AN-STATIONS	. UU		491	4777	0.0	0.0	. 0
ST.F. ONEGH	160		409	347	0.0	9.0	· · · ·
DIFF WHN	÷08		1134	1099	9.9	3.0	1 - 1 - F.
STEF. HIT-ST	A. 250	1	593	577	8.8	6.0	1 E
RELBY ONEGA	00	¥	13162	3320	8.0	8.8	ĺ.
FELHY LOPHY	់មិបី		232	2252	8.0	0.0	6
LHSS 11							
ENPIED PES-	10055 10	~	285	1933	<u> </u>	Sec. 3	1.564
FFLECTING	SIGNS 10		205	103	- 5	3.9	145
FEFLECTING	PORD	1 - E - E - E	195	96	2.0	1.1	1.220
2-2000 FOST	12	·	. 10	100	2.5	0.9	
HE. MHE FUL		•	205	100	2.5	11. 1	12501
LF FOOT	100	1. 1. 	L 1	262	Ú. *	0.0	445
LIGHT I-P P	ust da	6	.11	1.05	2+5	à."	. 590
SHPIED HAGH	ETS 4		200	1-36	3.5	1.1	1375
UL TERSONIC	POST 20		. 13 7	165		6.9	
TEAFFIC SEN	SOP 10	n	. 114	183	2.5	0.9	1.365
CLHSS III							
NHR-BHUD FIL	PHRSE 1000	÷.	2612	2528	1.0	6.0	
	PHRSE 1200		0003	3002	11.11	. A.B.	ñ
FULSE T-U-A			192	136	1.6	1.5	245
HOLSE COPPE			215			0.6	
DIPECTION F			1922	1.60	8.9	0.0	
CLRSS 10		. Ť.					
TRASTIC LOO	PS 10		. 23	- 23	3.4	6.5	1.35
HHASIDE PHD			202	.69	1.3	1	1060
PHOTONI-P D			5.4	. 61		344	2775
UL TRACONIC			4.		2.2		150

THE HUMBER OF DISPATCHERS IS 2

THE CITY HOULD REQUIRE 5 HIDE+BAND OF

FULSE ANTENNA SITES AND 23 NAPRON BAND

FIT ANTENNA SITES FOR 7 AND 3 MILE PAULUS COVERAGE.

Table	2-33.	Los	Angeles	, South B	ureau
				Analyses	

LH JOHN JUREN -									14-2007H JUREAU	
CLESS 1				· · · ·			TOTALS		A STATEM ACCUPACIES IN PREFICTES AND ESTIMATED \$1000 SAUTH	
	1 A A	7-4-41	ូមអង្គ÷្លាំ	4.					THEO STATEN VEHICLES ESTIN	the TE
TECHNICOLE	L eth	DES	3:42	11157	0~h	1164		Faircon		Ent
FE' FORPS	1.1		· · · ·	1.	100	2.41	. 14	214	TECHNIQUE ACCUPACY SAVED NAME WITH NAME MITH	ALC: NO
STALUS MHP	+21	1.1	1.45	1. 16	105	- 41	614	61-	NEVIORP3 33 5 411 213 1.2 3.0	10 C
2-HELELEPONETERS			108	1.1	117	554	555	353	CTYLUS MAP 38 5 425 221 1.2 3.0	
	0.4			. 53					2-HC/ELEPONETEPS 34 6 418 217 1.2 3.0	17
LHOEF HELDE THITE	1.94	ŧ)	1:00		125	50	1.19	611		
ULTERSONIC PELO	111	, .Ø.	16.9		125	497.	201	531		1
COMPASS ODDNETEP	. 4.2	- 19	14.1	14	10	ં હવેટ	5 S.	520	ULTRASUNC VELO 40 6 420 213 1+2 0+0	A
CUNFROS LASER DEL	1.50	Û	- 1 4 9		. 115	592	- 10 DE	614	COMPASS ODDITETER 20 7 412 214 1.2 0.0	1 1 K
CHPSS 10-SONIE HEL	262	. 61	107		115		576	554	CONFASS LASER VEL 15 409 212 1-3 0-0	Ng 2 16 7
OTIEGA	446		. 92	2.4	115	- "et .	-45	754	CUPSS U-SOULC UEL 17 7 418 213 1-3 0-0	A
LUPAH	40.2	ี ยั		24.	113		1.1		0/EGA 1600 0 4206 4039 0+0 0+0	- i .
DELLA	5 . 1	. ă		20	113		456		LOFAN 160 2 472 403 0.0 0.0	
All-STATION'			93	19	- 110	34	- 345	533	200 1 207 493 69 640	1
		+1			11		- 122		Ad-STATIONS 200 1 505 491 6-0 0-0	
DIFF. DUEGH	++++					201		754	31FF JEGA 160 2 466 489 0.0 0.0	- 6
DIFF. LUFHI	1 C.L.	- 10 	- 95°	÷	113	1.711	~+÷			
DIFF RH-STA			93	1.1	110		÷.,	· 373 ,	DIFF. LOPAN 400 0 1171 1135 0.0 0.0	- 0 - 0
PELAY DIEGA	187	1991 - B	931	4	117		520	106	DIFF, All-STA, 250 1 618 544 0.0 0.0	11
PELAT LUPAN			4 .2		117	1.1	3 2 8	2.44	relay dueca 500 0 35972 13512 0.0 0.0	1.1.4.
CLASS II									PELAY LOPAN 300 0 2152 2223 0.0 0.0	- 0 j
BURIED RES. LOOPS	24	18933		6975	103	11293	11303	11266	(LR65 II	
REFLECTING SIGHS	- 38	1.40	1.173	1.15	\$26	2510	2525	2463	EUFIED FE LOOPS 10 404 209 115 340	400
PEFLECTING FORD	ં કે	147	- 1 8		634	1397	2012	1970	FEFLECTING SIGNS 10 404 209 1.2 9.0	7 s 6 g 7
X-EAND POST	29.	1401		2.91	195	2012	2022	1986		1.3
HE UHE POST					125		503		1-3AND POST 12 7 404 203 1.3 9.0	10.
		. 153	. <u>1</u> 21	6 te		437		461		3.50
LF POST	S 25	5.		2.12	194	1371	1.8.	1345		- 0
LIGHT 1-P POST	- 4	603	- 13 s	350	257	1347	1262	1320		
BURIED MAGNETS	(1) 17°	410			100	1462	- 1477	1435		<u>िःः</u>
ULTPASONIC POST	23	1036	23	1060	666	2443	2458	2416	SUPIED NACHETS 4 7 394 204 1.4 0.0	- 10
TRAFFIC SENSOR	. 4	1150		504	102	1836	1902	1260	ULTRASOULE POST 20 7 410 213 143 044	1:5
CLASS 111									TRAFFIC SENSOR 10 -02 202 1.3 0.0	- 60 C
NAR-BAND FIL PHASE	38	109	143	1 22	116	431	472	+75	CLASS 111	
WID-BAND FIT PHASE	430	59.	1.4		287	311	954	956	NHP-SAND FN PHASE 1000 0 2702 2015 0.0 0.0	
FULSE T-0-APPIUAL	425	322	331		131	1361	1402	1407	WID-24HD FN PHASE 1200 0 2179 3000 0.0 0.0	
									PULSE T-0-APPIVAL 100 4 192 126 1.6 1.6	i da Siri
NOISE CORRELATION	130	5.0	331	31	131	120	742	747		
DIRECTION FINDER	2			17	154	353	334	334	HOISE COPRELATION 100 4 215 200 1.5 0.6	
CLASS IN		1. A. A. A.		2.1	1 A				DIRECTION FINDER 700 0 1987 1923 0.0 0.0	
TRAFFIC LOOPS	\$4		73	1673	243	66229	6829	6829	CLASS 10 CLASS 10 CONTRACTOR AND A CONTRACTOR AND AND A CONTRACTOR AND AND A CONTRACTOR AND A	
WAYSIDE PADIO	1.3	4135	*3	1333	407	6019	6019	6019	TRAFFIC LOOPS 10 7 23 23 3.4 5.5	1. S.
THETO-I-R DETEOF	19	2548	73	710	-255	3605	3605	3685		1.161
ULTPRSOULC DETECT	21	2609	73	. 799	255	3667	3667	3667	PHOTO 1-R DETECT 30 6 59 61 3-0 5-4	
and the setter									ULTPRSONIC DETECT 20 42 43 3.2 5.3	160
									An	

Table 2-35. Los Angeles, South Bureau AVM Accuracies and Cost Benefits with One Radio Channel

Table 2-37. Los Angeles, South Bureau AVM Accuracies and Cost Benefits with Three Radio Channels

CC COLH COME			. IT . DE	HICLES AND			SAUTINGS
		THEG		Svoten	PEHI		SSTIMMTEL
ેદસદેવ 🚺 🗅	AND T REMARKE	TENICLES	; н	LCUPACY	େଲା	'ED	5-4ERF
	HEELIFHEI	SAMED	MAC	MIN	11AC	11111	SHHENG
111100000			109	44	2.6	2.3	1000
LUS HAP	38		144	22	2.1		1380
- HELEFOHET	EFS 34	5	142	93		2.2 .	1515
SEE VELOCIN	TP 10	•	139	-1	1.0	2.2	1550
J. TERSONIC VE		÷.	142		. 4		14.5
CINERSS DOONE			139	1	2.0		16.40
OUPRSS LHSEP		••	· 188		2.4	2.3	1600
UFSS U-SORIC			1.34	-i	2.3		1:00
HALL GH	1600		4017	3936	3.0	0.00	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
COPHON	634		412	391	0.0	11.19	4
05000	200	1			0.0	0.0	i na siù.
HAT JATIONS	200			46,4	0.0	0.0	
AFF. MEGH	150		402	391	0.0	3.0	
OTFF LOPHH			1113	1.179	0.0	0.0	
HEF. HU-STH.	250		580	5.7	3.3	27.55	
FELST ONEON	500		12007	5922	0.0	0.0	
FELM: LORAN	.403		2231	2202	11.01	11.11	.
CLESS II	- 40		ecol.	0.000	0.0	9.0	· · · · · ·
FIED PES. L	00Ps 10		136		2.4	3.3	1725
FEELECTING SI	GNC 14		125	20			1120
FEFLECTING FO		~			2.9		1120
-1913 PROT		-					
AF. OHF FAST	15		1.75	1990 - Ale			1
LE FOST		11. (12	1.5		2.3	e jeg er	16.5
LIGHT I-P FOS	1.00	-	1.06		9•S	1.4	
		1	196	. š2			i (190
UPIED HAGHET			133	- 69 I	4-cH	•1	1:25
			1.1				1945
TENEEIC ENSO	P 10		116	-1		· 3+0 ·	1740
CLN 111				· · · · · · · · · · · · · · · · · · ·	1.1		· · · ·
HAR CHAND FIT PI		.0	25-1	1479	9.9	لأدرك	् <u>व</u>
CO-CHARLER PH	195E 1200	<u>а</u> .	21.6	2344	0.0	9.9	11
E T-O-AFR			192	136	1.0	1.3	÷45
ISE LOPPELR		. 4	215	303	1.3	H. 6	- 3
DIFECTION FIN	06F 100	Ü	1284.	1524	0.0	9.0	
CENSO 19	1.						
IFHEFT DE LUOPS	10	· · · · · · · ·	- 23 ;	23	3.4	5.5	36.35
IN THE FADIO	100	4	202	289	1.3	1.0	1060
THOTO I P DETI		6	- 59	10	3.0	5.4	2775
HE FREEME DE	TEČT 20	· · · · · ·	42	43	3.2	5.9	2150
	in a seco			a signar	· · · ·		

Table 2-38. Los Angeles, West Bureau AVM Physical Parameters

HPEN IS 133.9 SOURPE HILE? SHOT DEST DISTANCE IS 19 MILES. NOPTH SOUTH DISTANCE IS 18 MILES. TOTAL FORD HILEAGE IS 1677 MILES. THE NUMBER OF INTERSECTIONS IS 9400. THE ESTIMATED NUMBER OF PORD SEGMENTS IS 18800: THE ESTIMATED NUMBER OF PORD SEGMENTS IS 18800: THE PET ARE 183 CARS IN THE FLEET. AND THERE ARE 0 NOTORCYCLES. THE NUMBER OF PEHICLES ON EACH SHIFT IS: FIRST SHIFT MAC. 59

FIRST SHIFT MIN. 39

CECOND SHIFT MAX- 105

SECOND SHIFT MIN. 94

THIPD SHIFT MAD. 117

THIRD SHIFT HIN. 98

THE HUNBER OF DISPATCHERS IS 2

THE CITY JOULD PEOULPE ? HIDE+EAHD OF

POLSE ANTENNA SITES AND 44 MARPON DAND

2" HUTENNE SITES FOR 7 HAD 3 MILE PADING COMEPAGE.

Table 2-39. Los Angeles, West Bureau AVM Systems Cost Analyses

LA-WEST BUREAU								
CLASS I							TOTALS	
		TUNU	SANDS DI	F 1			DO THE	<i>.</i>
TECHNIQUE	CAPS	SITES		INST	- i)-II -	TOL	SYNC	PRINDON
KEYBORRD	25		73	17	103	252	255	222
STYLUS HAP	467	: ă	73	17	105		566	666
2-ACCELEROMETERS	293	ાં	111	29	119	0.00	516	6.07
LASER VELOCIMIR	326	÷ Ü	116	55	128		66	to1
ULTRASONIC VELO	233	8.	116		125	5.04	- STA	561
CONPASS ODDMETER	269	. Ŭ	116	14	103	-535	579	560
COMPASS/LASER VEL	340	้ยั	116	38	112	1.62 1.63 1.63	682	
CHPSS-U-SONIC VEL	291		110	2	117	575	- 600 619	5-t; 4
ONEGR	495	់ស្	98	25	114	6.0	3014	000
LORAN	513		- 30	·	114			1.19
DECCA		â	18	21	114	420	227	
AM-STATIONS	-14	័ង		28	111	331	561	512 257
DIFF. OMEGA	495		33		114	769.	386 795	1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1
DIFF. LOPAN	513	ŭ.	93.	1.2	114	2.0		
DIFF. AM-STR.	36	. U		20	111		1313 1378	319
RELAY CHECA	- 37		33	25	119	543 X		396
RELAY LORAN	186	8	- 93	25	119		- 30	411
CLASS 11	100		2.2	£ 4	113	ೊಂ	347	450
BURIED RES. LOOPS	26	6763	73	11524	103	18528	13545	18499
REFLECTING SIGNS	88	2068	79	1100	292	3721	3733	
REFLECTING ROAD	23	226	78	1375	. 1231	2962	2979	3691
X-BAND POST	- 32	-2162	. 73	441	243			2332
HE' UHE POST	25	235		124		2934	- 3001	2955
LF POST	28	1175	73		138	631	649	582
LIGHT/1-R POST	27	340		442	244	1995	2013	1966
BURIED MAGNETS	19	677	78	541	340	1955	1972	1925
ULTRASONIC POST	25	1598	78	1372	100	2275	2292	2245
TRAFFIC SENSOR	27	1796	78			3647	3664	3617
CLASS III	21	1736	.8	770	102	2791	5803	2762
NAP-BAND FM PHASE	42	208	152	38	127			
HID-BAND FM PHASE	532	. 81	152	37	209	565	618	615
PULSE T-0-ARRIVAL	472	616	343	148		1012	1060	1062
HOISE CORRELATION	144	29	343	33	202	759	1825	1830
DIRECTION FINDER	7	30	91				775	738
CLASS IV		90	71	18	154	370	343	343
TRAFFIC LOOPS	15	15478	78	2572	328	18462	10400	
HAYSIDE RADIO	14	13709	78	2142	572	16514	18462	13462
PHOTONI-R DETECT	22	5114	78	1086	338	10636	16514	16514
ULTRASONIC DETECT	23	9208	- 78	1085	338	10731	10636	10636
Sarrisounto DerEbi		200	(Ø.)	1685	330	10131	10731	10731

Table 2-40. Los Angeles, West Bureau AVM Polling Cycle Times

WE TIME IN GECONDS TO FOLL NO. AND MIN WHITE DEPLOYED.

CLHOG I	JOTH	.118.	INFLE	in the second		FEDURGART	5HID
TÉCHINERINE NEVERINARY	FLEET	1.19.	10.10	15.51	13+42		1
FE COUNTY A					4.4	4.33	
STREETS THE	\$6.50	1.414	13.0	565	14+51	15.00	
		4.2.2	•• 12		44.54	S - 5	1.17
L'HILCELER (HE TER)	141-151	14	1 - 40	· · · 4	12+90	15-1-	20405
· · · · · · · · · · · · · · · · · · ·	20.25	1.5	10457	15,99		15+4+	
法议法书 推出机制证						5.15	and the second secon
HE TRACING THE LOC		1.1	0.10.40	25.74	12.33	15.13	28.90
it is a started to the started sta	• • • •			5.92		5	S. States
- はゆわしう おきの後 発気	10.01	12.73	10+42	្លុះខ្លែកាម	. 1 · · · S	15-13	توالغ في ا
		֥_6,	- 4+4" 	1940	ي الجمعة ا		(4. je.
COMENCS LINER (EL	Set. 63	12+74	124402 1444		10408	15-10	n Sin Maria Na Sin
SHARE DE BILL HEL		. 12 -	10.42		13-08	15.1	1.00
THE PROPERTY OFFIC						- 10+	
1.1315-1.04	· · · · · ·	12.01	1444.	Sec. 17	120.41	1.1.47.45	60+11
			··· 1	<u>1</u> 4	5 • 24J		1 kinking
		14	1 2	47-14		1.44	اهات معادي الار ماريخ راد ا
	1. 40	يې مون وسلاميني ي	44 44 14460	يې. وې و چې	1.5.5	1.7	10.00
DEFCR 1	1.1	1	44.53				10-14
SHE THE LINE	1.15	1.4.1.4	1	1.1.1	10+0*	1	
	- 1	+- 1		21 - S. J.		ા નવકોનો	Sec. 9
DIFF. HEGH	_1.50	1. 1	14++1	24.55	10-01	1 1	11
Charles Street Street			->• 4-		ال المراجع . الانتخاب المراجع .	14 T 2	16+64
ater tared		14+.11	1244 + 122 144 + 144				
HEF, HULLTH	. 1	1	14.25			12.000	
					11.4425		- 14.92
AREAN THEIR	القريف بالأسرك	343 1 ×70	11 8 - 5	1194+05	1 •0		્રાય ના
· · · · · ·	· · · · · · · · ·	1 (J. 40) 1 at 11 at	11+4+1 01+30		1997 - 1997 1997 - 1997 - 1997	1.44 Sur. 1953 - A.	1002-00
PETHA PARHU		4.4				41, 5	
11. 1. 84.1							
COFIES FELL LOOPS	1.44.3.3	1 12-32.	15+44	. 25×50	sha ca	1 Sec. 1	المتحقق المراجع
		···. *	1. 1. . 189	1	1 - ** 192	5-16	
REFLECTION CIGHT	1967	1 June 197	2 . 4 4	120.00	िलक होन्द्र सन्दर्भ र	15-63	الجائد (). 1995 - 1
REFERSION FRANC		4103 1610	يەت. 13+49		્યત્ર શાળા નિયમ દીવ્ય	10.00	
DESTRUCTION STATE							
ે. આવેલ સ્ટાર્ગ		1	1		12:420	15.1.	
		1 - e 🖉 🖓	+"		1.00		
19月4日 1月4日 王		12.00		s le ga		1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 -	
dealers of	1		اليەتغەر. 1944-يا			10.1	
LIGHT , - FOUT			1	1.1	11.50	1.1.1.	1.00
			·····*?			an a faishea	1.1
CORTES THEFT	المرجع المرج	12+27	41.49°		1	15.1	
IN THE MILE AND T		1.	1.450 1.44				
Contraction and a second second							
HEARS TEN IN	1.1.1	1	1.++3		1	12.41	ي د من ب

Table 2-42. Los Angeles, West Bureau AVM Accuracies and Cost Benefits with Two Radio Channels

		THEO		SYSTEM	VEHIC		ESTIMAT
		VEHICLE	s Al	CURACY	SAU	ED NIN	S-YEA SAUI
	URACY			NIN 94	HUX	2.5	
KEYBOARD	33	7	236		5.5		136
STYLUS HAP	30	. 7	244	80 98	5.3	2.3	129
2-ACCELERONETERS	34	7 8	249	77	2.2	2.5	120
LASER VELOCINTR	13	. 7	236	108	2.2	2.0	123
ULTRASONIC VELO	28	3	236	77	2.3	2.5	133
COMPRESS/UDDITE TER		. 8	234	77	2.3	2.6	135
CHPSS/U-SONIC VEL	17	3	235	77	2.3	2.6	136
ONECP	1600	9 10	4106	3922	8.8	6.6	130
LORAN	160	4	411	393	0.9	6.0	10
DECCR	200	3	495	473	0.5	0.0	-19
AM-STATIONS	200	3	493	471	0.5	0.8	-18
DIFF, OHEGA	168	4	411	392	0.9	0.0	10
DIFF. LORAN	460	1	1148	1084	0.9	0.0	10
BIFF. CORNEL	250	2	596	569	0.0	0.0	-48
HELAY DHECA	500		20440	6450	0.0	0.0	40
RELAY LORAN	800		2349	2218	0.0	8.8	
RILHY LOKHN	899	ы	2340	2018	0.0	0.0	
BURIED RES. LOOPS	19	3	233	76	2.3	2.6	143
REFLECTING SIGNS	10	å	233	-6	2.3	2.6	49
REFLECTING ROAD		8	224	74	2.3	2.8	405
X-BAND POST	12	ă	233	- 76	2.3	2.6	.73
HE UHE POST	15	50	231	76	2.3	2.6	126
LF POST	100	3	273	259	1.5	1.7	5
LICHT/I-R POST	30	. 7	239		2.3	2.5	17
BURIED MACHETS		8	226	75	2.3	2.8	160
LILTRASONIC POST	20	8	236	77	2.3	2.5	41
TRAFFIC SENSOR	10	ĕ	231	76	2.3	2.6	144
CLASS III	10						
NAR-BAND FH PHASE	1000	Ø	2627	2491	0.0	0.0	
HID-BAND FH PHASE	1200	ĕ	3103	2958	0.0	0.0	. 1
PULSE T-0-ARRIVAL	100		193	163	1.8	3.5	161
NOISE CORRELATION		ĕ	216	205	1.7	3.0	134
BIRECTION FINDER	768	ดั	1933	1832	0.0	0.0	
CLASS IU		•		1004			
TRAFFIC LOOPS	10	9	-22	24	2.6	7.6	406
WAYSIDE RADIO	100	. š	201	212	1.7	3.4	-31
PHOTONI-R DETECT	30	7.	59		2.4	6.7	3.3
ULTRASONIC DETECT	20	8	42	44	2.5	7.1	35

Table 2-44. Los Angeles, Valley Bureau AVM Physical Parameters

WEA IS 215.3 SOUAPE MILES. CHAT WEST DISTANCE IS 23 HILES. HOPTH SOUTH DISTANCE IS 13.5 HILES. TOTAL POAD MILEAGE IS 2661 MILES. THE HUMBER OF INTERSECTIONS IS 15000. THE ESTIMATED NUMBER OF POAD SEGMENTS IS 30000: THEPE APE 189 CAPS IN THE FLEET. HHD THEPE APE & NOTOPCYCLES. THE HUMBER OF VEHICLES ON EACH SHIFT IS: FIRST SHIFT MAG. 72 CIPST SHIFT MIN. 61 SCOND SHIFT MAX: 108 SCOND SHIFT MIN. PG THIPD SHIFT MAR. 121

THE HUNDER OF DISPATCHEPS IS 2

GUIPD SHIFT DIN. 86

และ Male - 2046ค.

THE SITY HOULD RECUIPE 10 HIDE+BAND OF PULCE HITCHNA SITES AND 45 NAPPOH BAND EN AMIENNA SITES FOR 7 AND 3 MILE PADIUS COUEPAGE.

Table 2-41. Los Angeles, West Bureau AVM Accuracies and Cost Benefits with One Radio Channel

									en en ser en				11 A.	11 - A.			
the second managements									LA-HEST BUREAU								
LH HIEST BUPERU									LIT-NEST SUPERIO	-		C (HD . 115	HICLES AND	FOTTM		0.00117	NCC
	HELL HO			HICLES AND					210	nico m	THEO		SYSTEM	UEHI			IMATED
i i i i i i i i i i i i i i i i i i i		THEO		SYSTEM	DEHIC		ε.,	TINATED			VEHICLE		CCURACY		VED		-YEAP
		VEHICLE		CCURACY.	SAI.			5-YEAP		MATE							
	RACY 🗎	SAUED	DAX	nin	nex.	1111		CRHING	TECHNIQUE ACCU		SAVED	MAX	MIN	MAX	нін		SAUING
FEVBOARD	33	- - -	459	157 :	5.0	U-0		935 -	KEYBOARD	- 33	7	157	92	5+3	4.4		2785
STYLUS MAP	30	7	475	163	1.9	0.0		900	STYLUS HAP	30	7	163	81	5.3	4.3		2700
2-ACCELEROHETERS	34		467	160	1.9	0.0		300	2-ACCELEROHETERS	34	7	160	96	5.5	4.3		2630
LASER VELOCIMTP	13	8	459	157	2.0	0.0		660	LASER VELOCINTR	13	. 8	157	54	2.4	4.4		2660
ULTRASONIC VELO	40	÷.	469	161	1.9	0.0		135	ULTRASONIC VELO	40	7	161	105	2.2	4.3		2585
COMPRISS ODOMETER	20	8	460	157	2.0	6.0		960	COMPASS/ODONETER	58	8	157	51	2.4	4.4		2760
COMPASS/LASEP VEL	15	ă	456	156	2.0	6.6		915	COMPASS/LASER VEL	15	. 3	156	54	2.4	4.4		2715
CIPSS U-SOULC VEL	17	a a	458	156	2.0	0.0		915	CHPSS/U-SONIC VEL	17	8	156	-54	2.4	4.4		2715
UNECA	1600	ă.	4227	4037	ū. 0	0.0		- U	ONEGA	1600	. 8	4837	3356	8.0	0.0		
LURAN	1600	9	534	403/	8.3	10-10 10-10		20	LOPAN	160	Ă	404	336	8.9	8.0		105
DECLA	200		518	437	0.5	9.9		195	DECCA	208	3	487	465	0.6	8.0		120
AUSTRIIONS		· · 2							Art-STITIONS	200	3	485	463	8.6	0.0		-105
	200		503	485	0.5	6.9			DIFF. ONECA	168		404	386	8.9	0.0		105
DIFF, OHECA	160	4	521	484	9.3	0.0			BIFF, LORAN	400	4	1119	1063	ū.9	8.0	1.1.1.1	100
DIFF. LORPH	400	<u>)</u> .	1177	1113	8.0	0.0		Ú						0.1	0.0 1.13		~48 8
DIFF. RH-STA.	- 258	÷ .	623	535	0.0	8.0		Ø.,	DIFF. AH-STA.	250	5	586	560				
PELRY OHEGA	108	្មា	40137	13555	0.0	0.0		1 : Ú	RELAY DHEGA	500	. 0	13565	4437	0.0	0.0		ំផ្ន
PELAY LOPAN		េខ	2164	2294	0.0	6.0		Ŭ.	RELAY LORAN	800	0	2294	2175	0.0	0.0		e e
ALASS TI									CLASS II	1. A.	6,25	1.1.1		1.1	1.1.1	2 A	e a cala é l
DUPIED RES- 100PS	10	3	454	155	2.0	9.3		185	BURIED RES. LOOPS	10	3	155	53	2.4	4.5		2360
FEFLECTING SIGHS	10	5	454	155	2.0	9.0		40	 REFLECTING SIGNS	10	. 3	155	53	2-4	4.5	_	1915
PEFLECTING ROAD	3	. a	438	149	2.0	8.0		~4655	REFLECTING ROAD	3	3	149	52	2.4	4.6		°.785
S-EAND POST	12	Э	454	155	2.0	0.0		235	X-BAND POST	12	8	155	53	2-4	4.5		2160
HF. UHF POST	15	3	452	154	2.0	0.0		210	HF, UHF POST	15	8	154	53	2.4	4.5		2685
LF POST	100	Ē.	481	267	1.5	5.0		- 35	LF POST	100	. 6	267	254	1.5	1.3		130
LIGHT 1-P POST	30	7	465	159	2.0	0.0		-200	LICHT/I-R POST	30	7	159	- 89	2.3	4.4		1680
BUPIED HAGHETS	- 4	ġ	442	151	2.4	6.0		1000	BURIED MACHETS	4	8	151	52	2.4	4.6		2350
ULTRASONIC POST	05	ă	460	157	2.0	0.0		35	ULTPASONIC POST	20	8	157	51	2.4	4.4		1335
TPAFFIC SENSOR	18	ă.	451	154	2.0	0.0		990	TRAFFIC SENSOR	10	3	154	53	2.4	4.5		2365
CLASS 111				194	C+0	0.0			CLASS 111								
	i ninn				0 0				NAP-BAND FM PP	1000	0	2576	2442	0.0	0.0		ภ
HAR-BAND FM PHASE	1000	Ø	2717	2576	0.0	1.0		0	UID-BAND FM PHASE	1200	ŏ	3051	2908	8.0	0.0		ំដំ
HID-BAND FIT PHASE	1200	0	3194	3051	0.0	0.0		Ú	PULSE T-0-ARRIVAL	100	6	193	183	1.8	3.5		1615
PULSE T-O-APRIVAL	100	Þ	193	133	1.3	3-5		1615				216	205	1.7	3.0		13-0
HOISE CORRELATION	100	5	216	285	1.7	3.0		1340	HOISE COPRELATION	100	6						1340
DIRECTION FINDER	790	0	1999	1895	6.0	Ŭ.Ŭ		0	DIRECTION FINDER	790	0	1895	1797	0.0	0.0		
CLASS IV		1.1.1			14 g			1.1.1	CLASS IV						-		6. 4 T M
TERFFIC LOOPS		8	. 55 .	24	2.6	7+6		4060	TRAFFIC LOOPS	10	8	22	24	2.6	7.6		4060
HAYSIDE RADIO	100	6	201	212	1.7	3.4		~310	HAYSIDE RADIO	103	6	201	212	1.7	3.4		-310
PHOTONI-R DETECT	30	· · 7	59	62	2.4	6-7		3335	PHOTONI-R DETECT	36	7	59	62	2.4	6.7		3335
ULTPRSONIC DETECT		8	42	44	2.5	7.1		2635	ULTRASONIC DETECT	26	3	42	44	2-5	7+1		3635
																	5 . T - F

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Table 2-43. Los Angeles, West Bureau AVM Accuracies and Cost Benefits with Three Radio Channels

Table 2-45. Los Angeles, Valley Bureau AVM Systems Cost Analyses

en e			s##Q5. €					
FLOUITADOUD		ITE 1	E HE	INST	0-11	1.06	1.110	FANT 1
L'S SOMED	1.1		5.67 C		10.5	197e		1 C
The lift			. e	47	194		1 Sec.41	1 9.54
HERE FREE TOPS		0	116		11.	1.000	634	325
HULE PERMITE		1947 - 1948 - 1948 - 1948 - 1948 - 1948 - 1948 - 1948 - 1948 - 1948 - 1948 - 1948 - 1948 - 1948 - 1948 - 1948 -	11:*	1	12.9		537	i £78.
N REPORTE PELO - F	41	<u>6</u> :		29	- 1 C - 2		534	- g75 -
ARHOU DOOLETER	100	÷	119	1.4		245	590.	
OFFICE CHEEF THEL	251		.119		115	5 Se.		692
trus al-honic sector	100	ŵ	-111	ê ê ê	11	1387	633	613
410 gH	711		100	Ze	115	: fio		Č19
Sector States			- 100		115	- 44		
C. 1.8	- 13		100		115	+ 4		
este Gent Long Collins			100		112			
TER DOLLA	511		100	20	115	150		
THE LOFHIE	530		160					:
L F. HU-STA.		. 0	1100	20	112	144	1.00	404
ELHI OFEGA	100		100		-112		44	
LLHI LUFAN	209		100	. <u>2</u> 6	117			
1838.11.	100		100	47.	112		مربعة تنبع	ML 7
FIED RES. LOOPS	i in	10000	dia.	1.0.0-0.0				
EFLECTING SIGNS	1.1	2300		12379		29419		
EFLECTING PORD			ંડ્સ	1039		5744	5762	5713
ACHOR SUCCE	-	060 3450	- 20	2122	1903			4540
F. MHE POST	33	3450	30	r. 73	327		E (A)	
e Frost			30		159			
IGHT I-P POST	- 29	1975	30	6.94		3035		3005
TODA TAK NEEL	28		- 20	350	430			2937
UF IED HAGHETS	19	1030	20	2179			3506	2458
LIFASONIC POST		2550	30	2577	405	5667	5635	56.27
FAFFIC SENSOR	- 23	2350	S Ø	1218	102	4308	4326	4277
LHUS III								
HP-SHID FN PHASE	- 43	212	157	39 -	123		524	
10-BAND FN PHASE	550		164	43	210	1031	1130	
ULSE T-O-APRIVAL	437	630	349	151	203	1619	1466	1971
UISE CORPELATION	149	23	.49		182		769	793
IFECTION FINDER		30		13		·	355	355
LHSS IN		•••						
FAFFIC LOOPS		28633	:00	4091	462	23281	25281	25231
HISIDE REDIG		13176	ំភ្លឺ		352	22529	22529	22529
HQTO I-R DETFET	ŝ	11928	20		478	14225	14225	14225
LTPHSONIC DETECT	24	12078	0	1113	478	14376	14376	14376

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Table 2-46. Los Angeles, Valley Bureau AVM Polling Cycle Times

CALLE THE IN SECONDS TO POLL MAD AND MIN UNITS DEFLOYED.

							1 A. 1 A.	
CLHSS 1	TOTAL		STHELE			FEDUNDANT	· · ·	
TECHNICUS	FLFET	2/8/0	FOL	EAHO	DAL	FIEL	F600	
LEVEORED .	.0.29	12.99	13.63	26.35	10.50	15.1	23.56	
		6.55	6.67	13.343	00	1.5	14.40	
STYLDS HAP	21.1*	10-55	14+20	26.94	15.00	16+29	1. See a 20	
		÷	-10	12.58			1	
2 HOUELEPONE TEPS	23.66	13.23	12400		14.56	15.45		
		5.5		1.1.1		1.01		
LHSEP VELOCINTP	. 20, 42	15.29	14.84	26 2	14.65	15.97	\$4.4.4	
		6.75	08	10.50	1976 (S) 1976 (S)	2.05	29.JE	
ULTRAGONIC VELO	20.66	10.25	12.00	26.62	14476		2.94 . 47	
		5 m m	4.00	10.42		15.65	Hetf4	
COMPROS ODOMETER	- 20. 6n	13.23	13.33	26.62	14.76		3 10 × 12 × 10	
		5.67		1. +42	14.14	15+65	1. 1. H4	
CONPASS LASER HEL	20.66		10.68			15465	14.04	
		6.57	÷.00	1.42	14.26		6 4.414	
CHESS-U-SOULD HEL	. U. 60	13.23	15.33	20140			14.04	
		6.6	1.00	10.40	\$4.36	15.65	€ 9× €1+	
OPEGH	See. 33	14.28	14.92	27.67		24.3	14.04	
			2.52	12,95	16-46	1	1+1+	
LOFAL	1 22.43	14+63	15	23-07	i + 30	े .	15-76	
		7,40		14.10		° 10+55 j	1 + A+	
DECCP	12.63	14452	15.17	244150	• "it	1. S.	22.42.41	
					ましょうせい	10.20	Steels -	
HE-STREEDING	20.41	13.87	1.65	144-37		19	13.144	
			12+11	- 2 - 4 E	\$4.334	\$ 5+50	234 12	
DIFF. ONEGH	22.00		6.11	5 1 1 1 1 1 1 1	1.		14442	
Dirit Stream		14420 7-28	14-35		1 i - 4e.	1.1.1.1	1.1.	
DIFF. LOPAN	22.93	14-68	15.00	1			. V	
Direct Contra-	66 C 10	14,853	-12-23	22.0	1	1	111.24	
JIFF. HU-STAL	32.13			1 · · · F ·	S-4 18	5 • SS	20.410	
Davis and State	288888	14.20	14-14		10.00	1.1.54	4.4	
PELRY UNEGR	1903.90		7 +43	1	Sec. 1	1 Eff	19.00	
PECHI ODEGR	1.5004.993	1322+16	1622-75	1205-49	· 400 • 10	6430+35	6446.4	
PELHY LOPAN	31.40	1.1.1.10	616443	there are the	1666 . 251	1. CE 1 75	the second	
FERON COMMUN	ં ાયત્ર જા	1 - 4 C	53.493	1 C	42.00	(tek a 4)(t),	11.7.45	
TI SCHOOL II		26.42			46.477	* + +	. 4. 1	
DURIED RES. LOOPS	.0.74	20.00		1.1				
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Table 2-47. Los Angeles, Valley Bureau AVM Accuracies and Cost Benefits with One Radio Channel

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Table 2-48. Los Angeles, Valley Bureau AVM Accuracies and Cost Benefits with Two Radio Channels

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with	Three Radio	Channels	

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PART THREE:

ANALYTICAL TECHNIQUES FOR ESTIMATING AVM SYSTEM ACCURACY

J.E. Fielding M. Perlman

Joseph E. Fielding

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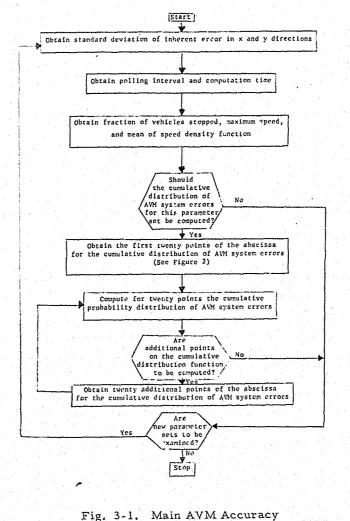
3-ii

I. VEHICLE LOCATION ACCURACY FOR CLASS I AND III SYSTEMS

In this Section, an algorithm is described which can be used to determine the system accuracy of Class I and III automatic vehicle monitoring (AVM) systems as a function of the appropriate system parameters. Some of the resultant cumulative probability density functions (cdfy) are also presented, which can be interpreted as the fraction of the fleet for which the error is less than or equal to y. The flow chart shown in Fig. 3-1 is a brief outline of the vehicle location accuracy program, while Fig. 3-2 expands on the methodology of the computation of the cumulative density function.

A. Parameters for AVM System Accuracy Analysis

The inherent error, ϵ_0 , is defined to be the distance between the vehicle's actual location and the location determined by the AVM system at the



Analysis Program

3-1

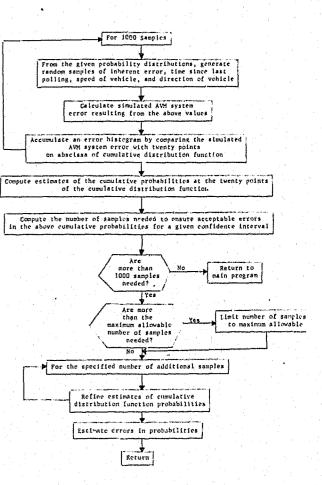


Fig. 3-2. Computation of Cumulative Distribution Function

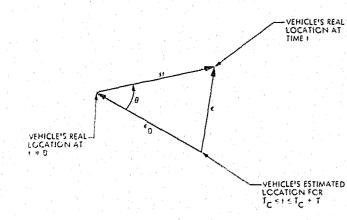
instant of polling. Inherent error is assumed to be consistent with a Rayleigh distribution, i.e.,

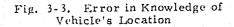
$$\Phi(\epsilon_0) = \frac{\epsilon_0}{\pi^2} e^{-1/2 \left(\frac{\epsilon_0}{\sigma}\right)^2}$$

As time passes, the vehicle's location changes by a distance of $(s \cdot t)$ and a direction θ . (See Fig. 3-3.) The random variable θ is assumed to be uniformly distributed. Its probability density function is denoted by $p(\theta)$, and is equal to $1/(2\pi)$ between $-\pi$ and π .

The speed of the vehicle is represented by the symbol s and is assumed to be described by the following distribution:

$$f(s) = \begin{cases} FO \cdot \delta \quad s=0\\ \lambda e^{-\lambda s} \quad 0 < s < M\\ 0 \quad otherwise \end{cases}$$





There is a discrete probability FO, associated with zero speed. Between speeds zero 0 and maximum M, the speed is distributed exponentially. The parameter λ is set such that the fraction of vehicles stopped, FO, plus the fraction whose speed falls between 0 and maximum speed M sums to 0.99.

The last of the AVM system parameters is time. After the location of the vehicle is determined, there is a delay before the information becomes available. This delay is referred to as computation time, T_C. Thus, if the symbol T denotes the polling interval, the probability density function g(t) is a uniform distribution over the time interval Tc through Tc + T.

B. Derivation of Accuracy Analysis Algorithm

Probability distribution functions have been defined for ϵ_0 , θ , s, and t, and from Fig 3-3 the actual error in the knowledge of the vehicle's location, ϵ , is:

 $\epsilon = \sqrt{\epsilon_0^2 + s^2 t^2} - 2\epsilon_0 \text{ st cos } \theta$

The distribution of errors is given by:

$$cdfy = Prob(\epsilon \leq y) = \iiint_R \Phi(\epsilon_0) g(t)$$
.

 $f(s) p(\theta) d\theta ds dt d\epsilon_{0}$

where R is the region such that $\epsilon \leq y$. Due to the complexity of R, it is not practical to evaluate this integral analytically or by numerical quadrature. Therefore a Monte Carlo integration of cdfy is used.

The Monte Carlo integration generates values for the four random variables, ϵ_0 , s, t, θ and uses these variables to calculate ϵ by the above formula. By checking whether $\epsilon \leq y_1$ for i=1, ..., 20, when the yi's are a pre-specified array of points on the abscissa, it is possible, if enough trials are run, to determine an accurate estimate of the cumulative distribution function.

The methodology used to generate the random variables ϵ_0 , s, t and θ involves generating four uniform variates on [0, 1]: r1, r2, r3, r4. Inverting the cumulative density functions leads to the expressions needed to calculate the desired variables:

$$\epsilon_0 = \sigma \sqrt{-2 \ln r_1}$$

$$t = 1_{C} + r_{2}I$$

$$s = \begin{cases} 0 & 0 \le r_{3} \le FO \\ \frac{\ln(1-r_{3})}{-\lambda} & FO < r_{3} \le I \end{cases}$$

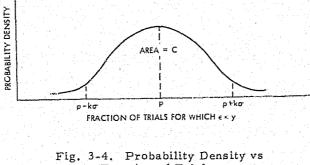
 $\theta = \pi (2r_A - 1)$

Of prime concern in the Monte Carlo integration is the number of trials needed to ensure an acceptable estimate of the probabilities that $c \leq y_i$. If p_i denotes the real value of cdfy for a particulary yi, then the process becomes a long sequence of Bernoulli trials with pi equal to the probability of success (i.e., that $\epsilon \leq y_1$). Since the number of trials will be "large", the Bernoulli distribution can be well approximated by the Gaussian distribution with mean, $\mu = p$ Standard deviation,

$$\sigma = \sqrt{n p(1-p)/r}$$

where n = number of trials, and p; has been replaced by p for simplicity,

Since the distribution of the number of trials for which ϵ exceeds any particular value of y is approximately gaussian, we can require the propability (of the event that the absolute error in the distribution function, cdfy, is less than some specified maximum value, E) to be at least C, the so-called "confidence level". That is a fraction C of the distribution must be contained within the interval p - ko thru p + ko (Fig. 3-4). Thus, a value of C determines a value for k. In addition,



Fraction of Trials

to ensure an acceptable absolute error, E, it is required that the interval ko be less than or equal to E:

Substituting the expression for the standard deviation σ into this last equation gives

$$k\sqrt{np(1-p)/n} \le E$$

which may be rewritten

 $n > k^2 p(1-p)/E^2$

This value for n represents the minimum numher of trials needed to ensure an absolute error of less than E with confidence C. A larger value of k implies that a larger fraction of the gaussian distribution will be contained within the interval $p \pm k\sigma$, thus leading to a higher confidence C. However, a larger k requires an increased number of trials in order to satisfy the error criteria.

The accuracy algorithm specifies the maximum allowable error E, and the required confidence interval C. The program proceeds to run 1000 trials, and p; is then estimated as

(number of times $\epsilon \leq y_i$)/1000 for i=1,...,20,

These approximate values of p; are used to calculate the required number of trials, n, needed to ensure (with confidence C) that none of the error terms will be greater than the maximum allowable error E. If n is found to be less than 1000, no more runs are required and the calculation of (y;, cdfy) is complete. However, if n is greater than 1000, additional trials are needed.

In order to prevent an excessive number of runs, in terms of computer time, a constant NMAX is introduced which serves as the maximum allowable number of trials. Thus, if it is determined that more than 1000 runs are needed, the algorithm will process additional trials until the error terms are sufficiently small or until the maximum allowable number of trials is reached, whichever comes first, In the case where the number of trials reaches NMAX, the resulting errors using the improved estimates of the pi's are calculated. In the actual execution of the program, the number of trials is almost always extended to NMAX with resulting errors on the order of 0.005.

The accuracy program is interactive, the user being free to set the system parameters of variance in inherent error, polling interval, computation time, fraction of vehicles stopped, and the "maximum' vehicle speed. The program then computes the mean of the exponential speed distribution such that 99% of the probability is included between speeds 0 and maximum speed M. The program specifies the 20 values to be used along the abscissa cles. Later, if individual users need results that of the cumulative distribution function of AVM system errors. These values are determined as a

3-3

function of the variance of the inherent error as one can assume that the variance of system errors is somewhat correlated with this parameter. The intent is to cover the full range from 0, 0 to 1, 0 of the cumulative distribution function. As a safeguard against failure of full coverages, the program allows the user to calculate the cumulative distribution function for 20 additional values of y where the user specifies the initial point and the interval between points. This option for additional points can be repeated as many times as the user desires. After the cumulative distribution function is computed, the user may reset the system parameters, and the process of determining a new cumulative distribution function is repeated.

C. Results of AVM System Accuracy Analysis

The algorithm described in the previous section was exercised by running 42 cases, each one with a unique set of the input parameters, where

SIGMA		Standard deviation of in x and y directions	f i	nhe	re	nt	er	roi	:
Т	5	Polling interval						5	
C,	÷	Consultation time							
3.	. =	Maximum speed							
FO		Fraction stopped							

Originally, all combinations of the following parameter values were to be run,

SIGMA (meters)	T (seconds)	TC (seconds)	M (meters/sec)	FO
0	2	0,01	40	0
100	10	0.1	ь0	
1000	60	an an an Arrange. Taona an Arrange		
	120			
	300			

which would have required 60 cases. However, after the first 14 runs, it became evident that the AVM system error was stable or computation times in the range 0,01 to 0.1 second.

A value for the standard deviation of the inherent error of zero serves as a boundary condition for inherent accuracy of AVM hardware systems. Estimates of system error using SIGMA equal to zero represents the accuracy to be expected if one invests in extremely accurate hardware systems in terms of pinpointing location, assuming there is no motion. At first glance, a maximum speed of 60 meters/second (134 miles/hr) might seem a little high; however, the speed of the vehicles of the fleet is assumed to be distributed exponentially. Thus, a very small fraction of the fleet is traveling near maximum speeds; one-half of the fleet is traveling at a speed of less than (maximum speed/6) or 22, 3 miles/hr. The fraction of cars stopped is set at 0 because the algorithm is designed to specifically test system accuracy assuming moving vehireflect their mode of operation, they can supply a non-zero value for this parameter. The effects

of changes in the above variables on AVM system accuracy follows.

No modeling effort is necessary to determine whether system accuracy will improve or deteriorate given the direction of change of any input variable. As the variance in the inherent error, the polling interval, the computation time, and the maximum speed increase, system accuracy deteriorates. However, the designer requires a more detailed knowledge of the interaction between these system parameters and AVM system accuracy. He is faced with an accuracy constraint such as 80% of the vehicles must be located to within 150 meters. In order to satisfy this constraint, he must be aware of the combinations of system parameters that can meet his requirements. The above analysis provides this information. What it does not provide is information for the designers' next step, which is to determine the proper balance with respect to inherent accuracy, polling interval, and computation time so as to minimize cost as well as satisfy accuracy constraints.

The best accuracy results are obtained when SIGMA is set equal to zero, With SIGMA zero and polling interval equal to 2 seconds, 80% of the fleet is located to within 20 meters and this is not strongly dependent on maximum speed or computation time. As the polling interval is increased to to 10 seconds, 80% of the fleet is located to within 65 meters at maximum speed of 40 meters/second and to within 105 meters at 60 meters/second. Thus, as polling interval increases, accuracy becomes more dependent on maximum speed. Again, the accuracy is not dependent on computation time. Table 3-1 presents similar results for the remainder of the cases with SIGMA equal to zero. The above trends continue, that is, as the polling interval increases, the 80% distance grows,

Table 3-	1. Ve	hicle	Location	Accuracy	at
80%	Level	for SI	[GMA = 0]	Meters	

			2	
T	(sec)	TC (sec)	M (meters/sec)	Accuracy (meters)
	2	.01	40	15
	2	.01	60	20
	2	.1	40	15
	2	.1	60	22
	10	.01	40	65
	10	.01	60	105
	10	.1	40	70
	10	.1	60	105
	60	.01	40	420
	60	.01	60	620
	60	.1	40	420
	60	.1	60	620
	120	.01	40	820
	120	.01	60	1350
	300	.01	40	2100
	300	.01	60	3080
+				

Table 3-2, Vehicle Location Accuracy at 80% Level for SIGMA = 100 Meters

1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1	-		
T (sec)	TC (sec)	M (meters/sec)	Accuracy (meters)
2	.01	40	180
2	.01	60	183
2	.1	40	180
2	.1	60	183
10	.01	40	195
10	.01	60	212
60	.01	40	448
60	,01	60	650
120	.01	40	850
120	.01	60	1250
300	.01	40	2100
300	.01	60	3160

the dependence on maximum speed increases, and accuracy is not dependent on computation time.

Table 3-2 presents similar data for the case SIGMA equals 100 meters. With a polling interval of 2 seconds, 80% of the vehicles in the fleet are located to within 180 meters. The trends evident in the SIGMA equal zero cases can also be seen in Table 3-2. One major difference is that, in this case, the change in accuracy as polling interval increases from .) to 10 seconds is rather insignificant. Thus, if the system hardware has a standard deviation for inherent accuracy in the x and y direction of 100 meters, then little would be gained by specifying a polling interval shorter than 10 seconds. In comparing the results of Table 3-1 and Table 3-2, it is apparent that the accuracy of a SIGMA = zero system is not significantly better than a SIGMA = 100 meters system when the polling interval is greater than 60 seconds. Thus, if a sophisticated hardware system in terms of inherent error is installed, it requires a short polling interval to realize significant benefits.

The most striking difference between the cases with inherent error equal to 0 and 100 meters and the case with inherent error equal to 1000 meters (Table 3-3) is that the interval between the minimum and maximum accuracies is much more compact in the 100 meter case. In general, one can conclude that as the resolution in inherent error deteriorates, the system is less dependent on the remaining parameters. The accuracy figure in Table 3-3 for polling intervals of 2, 10, 60 and 120 seconds are significantly higher than the corresponding values in Tables 3-1 and 3-2, while the accuracy at a polling interval of 300 seconds is of the same order over all three Tables.

These results presenting accuracy estimates for AVM system errors can serve as a tool to be used in AVM system design.

T (sec)	TC (sec)	M (meters/sec)	Accuracy (meters)
2	. 01	40	1790
2	.01	60	1790
2	• 1	40	1790
2	.1	60	1790
10	.01	40	1795
10	.01	60	1810
60	,01	40	1880
60	. 01	60	1950
120	.01	40	2210
120	.01	60	2500
300	.01	40	2985
300	.01	60	3500
300	.1	40	2780
300	• • • • • • • • • • • • • • • • • • •	60	3650

Table 3-3. Vehicle Location Accuracy at 80% Level for SIGMA = 1000 Meters

IL. MARKOV CHAIN MODEL OF VEHICLE LOCATION BY MEANS OF PROXIMITY SENSORS FOR CLASS II AND IV SYSTEMS

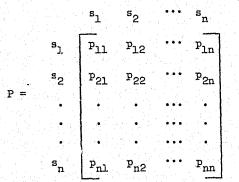
Marvin Perlman

One approach to automatically locating specified Each row in P comprises a probability event space vehicles in an urban area involves the employment such that of proximity sensors. The proximity sensors (which may be active or passive) are distributed throughout a given area. Once installed, the position of a sensor is fixed. A vehicle, properly equipped, will interact with a sensor when the distance between the vehicle and the sensor is within prescribed limits. Interaction results in communicating the identity of the vehicle and the location of the sensor to a central system. Not considered in this analysis are the proximity sensor's characteristics, the required equipment for the vehicle, or the means of communicating to the central system, This analysis presents a Markov chain model of the interaction of fixed proximity sensors with moving vehicles whose locations are to be monitored.

A. Classifications of Finite Markov Chains

1. Concepts and definitions. A stochastic process is any sequence of experiments amenable to probalistic analysis. A stochastic process is said to be finite if the set of possible outcomes is finite. An independent process is a finite stochastic process where knowledge of the outcome of any preceding experiment in no way affects the prediction of the outcome of the present experiment.

A finite Markov chain process is a finite stochastic process where knowledge of the outcome of the immediate past experiment does affect the prediction of the outcome of the present experiment, Furthermore, the dependence of the outcome of each experiment on the outcome of the immediately preceding experiment only is the same at each stage of successive experiments. A finite Markov chain is characterized by a finite set of states $\{s_1, s_2, \ldots, s_n\}$. The state of a Markov chain is the outcome of the last experiment. Thus a Markov chain is in one and only one state at a given time and advances from one state to another (or remains in the same state) in accordance with a priori transition probabilities. The transition probability pij is the probability that the (Markov chain) process will move from state s_i to s_i, and pii depends only on s. Associated with every ordered pair of states is a known transition probability. An n x n transition probability matrix P contains as entries the transition probabilities corresponding to each of the respective n² ordered pairs of states as follows:



$$P_{ij} \ge 0$$
 for all i, j
and
 $\sum_{i=1}^{n} P_{ij} = 1$ for every i

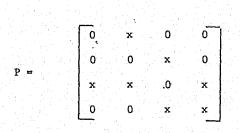
The transition probability matrix P and an initial (starting state completely describe a finite Markov chain process.

2. Regular Markov chains. A Markov chain is defined to be regular if and only if after n steps (i.e., experiments) for some n, it is possible for the process to be in any state regardless of the starting state. The entry $p_{1}^{(n)}$ in p^n (the nth power of the transition matrix) is the probability that the process is in state s; after n steps given that it started in state si. A regular Markov chain has a regular transition matrix P such that Pⁿ contains only positive entries (i.e., $p_1^{(n)} > 0$ for all i, j). P may be tested for regularity by noting whether or not the entries in P^2 , $(P^2)^2$, $(P^4)^2$, . . . are positive assuming P has one or more 0 entry.

Example 1, Given the following (probability) matrix

$$P = \begin{bmatrix} s_1 & s_2 & s_3 & s_4 \\ s_1 & 0 & 1 & 0 & 0 \\ s_2 & 0 & 0 & 1 & J \\ 0.5 & 0.25 & 0 & 0.25 \\ s_4 & 0 & 0 & 0.5 & 0.5 \end{bmatrix}$$

Successive squaring of P, P^2 , P^4 , . . . quickly results in large powers of P. When testing for regularity, the actual values of the entries need not be determined. Denoting each positive entry by x and each zero entry 0 gives

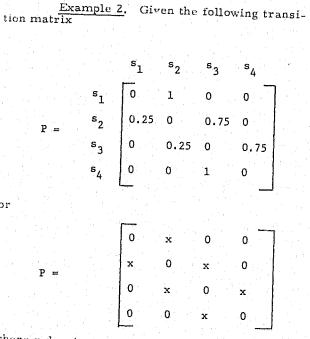


P^2 , P^4 and P^8 are, respectively

	5	0	x	0	1		Го	x	×	x	1	<u> </u>	x	1		1
	1		0							x	1	Į.			1.1	1
			x							x			x			
	Į		x		1.1	. 1				1		1.1	x			ł
. 1				٦	,	· l		X	X		and	х 	x	x	x	

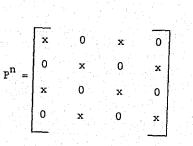
Thus P is a regular transition matrix.

3. Ergodic Markov chains. A Markov chain is defined to be ergodic if and only if it is possible for the process to go from every state to every other state. Clearly a regular Markov chain is always ergodic. However, an ergodic Markov chain is not necessarily regular. That is, for every n, Pn contains some 0 entries. However, pⁿ for different values of n, will contain zeros in different locations. As n increases, the positions of the zeros change cyclically. In this case, the chain is termed a cyclic Markov chain. Thus an ergodic Markov chain is either cyclic or regular but not both.



where x denotes a positive entry. For even n > 0,

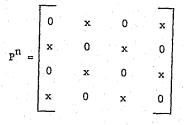
or



If a chain has two or more ergodic sets of states but no transient sets, the chain in effect is a composite of two or more unrelated chains. Each of the unrelated chains consists of a single ergodic set and may be treated separately. Without any

For odd n > 1

P



Starting in an odd-numbered state $(s_1 \text{ or } s_3)$, the process is in an even-numbered state (s2 or s4) after an odd number of steps, and in an oddnumbered state after an even number of steps.

P in Example 2 is an ergodic transition matrix which is nonregular. The process characterized by P is a cyclic (ergodic) chain.

4. Absorbing Markov chains. An absorbing state in a Markov chain is one which cannot be left once entered. An absorbing Markov chain is a Markov chain that has at least one absorbing state, and from every nonabsorbing state it is possible to move to an absorbing state (in one or more steps). The nonabsorbing states (of an absorbing chain) are known as transient states. The transition matrix P of an absorbing chain has entries $P_{ii} = 1$ for each s_i that is absorbing.

Example 3. The following transition matrix characterizes an absorbing chain

an an an Ar		⁵ 2	^{\$} 3	s ₄	^s 5	
^s l	1		0	0	0]
^s 2	0.5		0.5	0	0	
= s ₃	0	0.5		0.5	0	
s ₄	0	0	0.5	0	0.5	
^s 5	0	0	0	0	1	

States s1 and s5 are absorbing; whereas, states s2, s_3 and s_4 are transient states.

5. Classification of states. The states of any given Markov chain can be partitioned into equivalence classes. An equivalence class comprises either an ergodic set of states or a transient set of states. Once the process enters an ergodic set, it remains in the set. Once the process leaves a transient set, it never reenters the set.

loss in generality, every ergodic chain (regular and cyclic) consists of a single ergodic set.

An absorbing state is an ergodic set consisting of one and only one state. Such an ergodic set is referred to as a unit set. Thus an absorbing chain has one or more unit sets and one or more transient sets.

Every state of a given set whether it is ergodic or transient can "communicate" with every other state in the set. The process, however, moves toward the ergodic sets when the chain contains transient as well as ergodic sets.

B. Properties of Absorbing Markov Chains

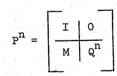
1. Canonical Form of P and P^n . The transition matrix P of an absorbing chain can always be arranged to have the following canonical form (by relabeling states)

 $P = \boxed{\begin{array}{c} I & O \\ \hline R & Q \end{array}}$

The submatrix I is an $l \ge l$ identity matrix whose entries are the transition probabilities for every ordered pair of absorbing states (s_i, s_j) where

$$\mathbf{p}_{ij} = \begin{cases} 0 \text{ if } i \neq j \\ 1 \text{ if } i = j \end{cases}$$

The submatrix Q is an m x m matrix whose entries are the transition probabilities for every ordered pair of transient states. The submatrix R is an m x l matrix whose entries are the transition probabilities for every ordered pair of states (s_i, s_i) where s_i is a transient state and s_j is an absorbing state. The submatrix 0 is an l x m matrix whose entries are zeros corresponding to the zero transition probabilities of moving from any absorbing state to any transient state. Powers of P have the canonical form



where

$$M = [I + Q + Q2 + \cdots + Qn-1]R$$

Note that the expression for M is a matrix equation.

<u>Theorem 1.</u> In any finite Markov chain, regardless of the initial (starting) state, the probability that the process is in ergodic state after n steps approaches 1 as n approaches infinity. (A proof of Theorem 1 appears in Ref. 1.)

A Corrolary to Theorem 1 is that are real numbers b and c where b > 0 and 0 < c < 1 such that

$$p_{ij}^{(n)} \leq bc^{1}$$

for any ordered pair of transient states (s_i, s_j) . This gives the rate at which $p_{ij}^{(n)}$ approaches 0.

Every entry in Q^n in the canonical form of P^n of an absorbing chain approaches 0 as n increases without limit.

2. Fundamental matrix. The fundamental matrix of an absorbing chain is defined as

$$N = \left[I - Q\right]^{-1} \tag{1}$$

Note that

T

$$\frac{1}{1-Q} - \frac{Q^n}{1-Q} = 1 + Q + Q^2 + \cdots + Q^{n-1}$$

and since $Q \neq I$ and $\lim_{n \to \infty} Q^n = 0$

$$[I - Q]^{-1} = \lim_{n \to \infty} [I + Q + Q^{2} + \cdots + Q^{n-1}]$$

the inverse of I - Q (i.e., N) always exists.

The submatrix M in Pⁿ as n approaches infinity may be expressed as

$$M = [I - Q]^{-1} R = NR$$
 (2)

The fundamental matrix N has the following probabilistic interpretation.

Let $u_{ij}^{(k)} = 1$ if the process starts in transient state s_i and is in transient state s_j after k moves. Otherwise $u_{ij}^{(k)} = 0$. Let $t_{ij}^{(n)}$ denote the number of times the process is in transient state s_j starting and during n moves given that it started in transient state s_i . Thus

$$t_{ij}^{(n)} = u_{ij}^{(0)} + u_{ij}^{(1)} + \cdots + u_{ij}^{(n)}$$

The probability that the process is in transient state s_i after the k^{th} move is

$$(u_{ij}^{(k)} = 1) = q_{ij}^{(k)}$$

given that s_i is transient and the starting state. The mean of $u_{ij}^{(k)}$ is

$$m(u_{ij}^{(k)} = 1 \cdot q_{ij}^{(k)} + 0 \cdot (1 - q_{ij}^{(k)} = q_{ij}^{(k)})$$

The mean of $t_{ij}^{(n)}$ is

$$m(t_{ij}^{(n)}) = q_{ij}^{(0)} + q_{ij}^{(1)} + \cdots + q_{ij}^{(n)}$$

$$Q^{(0)} + Q^{(1)} + \cdots + Q^{(n)}$$

where $Q^{(0)} = I$.

$$n_{ij} = \lim_{n \to \infty} m(t_{ij}^{(n)})$$

is the i, jth entry of the fundamental matrix expressed in (1). The value of n_{ij} is the <u>mean</u> number of times the chain is in transient state s; given that it started in transient state s; and continues until the process is absorbed (i. e., reaches an absorbing state).

3. Statistics on the number of times the process is in a transient state. Let v_i denote the number of steps (including the original position) before absorption, given the starting state is s_i . If s_i is in an absorbing state, then $v_i = 0$. Given that the absorbing chain contains a transient set denoted by T, and s_i is a transient state if and only if $s_i r T$ (i.e., s_i "is a member of" T). Then

$$m(v_{i}) = \sum_{s_{j} \in T} n_{ij}$$
(3)

which is the i^{th} row sum of the fundamental matrix N. Each row sum of N appears in the m x l column vector

$$\alpha = \mathrm{NC} \tag{4}$$

where C is a m x 1 column vector whose entries are all $1^{i}s$.

$$var(v_i) = m(v_i^2) - (m(v_i))^2$$

where

$$m(\mathbf{v_i}^2) = \sum_{\mathbf{s_j} \notin \mathbf{T}} \mathbf{p_{ij}} \cdot \mathbf{l} + \sum_{\mathbf{s_j} \in \mathbf{T}} \mathbf{p_{ij}} m \left[(\mathbf{v_i} + \mathbf{l})^2 \right]$$

(Note that the original position is necessarily included in the expression for $m(v_i^2)$.)

Continuing,

$$m(v_{i}^{2}) = \sum_{s_{j} \notin T} p_{ij} + \sum_{s_{j} \in T} p_{ij} m(v_{i}^{2} + 2v_{i}) + p_{ij}$$

 $= \sum_{s_j \in T} p_{ij} [m(v_i^2) + 2 m(v_i)] + 1$

$$\mathbb{I}(\mathbf{v_i}^2) = \left\{ \sum_{\mathbf{s_j} \in \mathbf{T}} p_{\mathbf{ij}} [\mathbf{m}(\mathbf{v_i}^2) + 2 \mathbf{m}(\mathbf{v_i})] + 1 \right\}$$

The braces denote a column vector where each entry corresponds to a different value of i.

Therefore,

$${m(v_i^2)} = Q {m(v_i^2)} + 2Q\alpha + C$$

 $[I - Q] \{m(v, ^2)\} = 2Q\alpha + C$

$${m(v,^2)} = [I - Q]^{-1} [2Q\alpha + C]$$

= $2NQ\alpha$ + NC

= $2NQ\alpha + \alpha$

Since

$$N = \frac{I}{I - Q}$$

N - NQ = I and NQ = N - I

and

3-9

$$\{m(v_1^2)\} = 2[N - I]\alpha + \alpha$$

= $[2N - I]\alpha$

Finally, the variance of $v_{\underline{i}}$ for each \underline{i} expressed as entries in m \times 1 column vector $\underline{i}s$

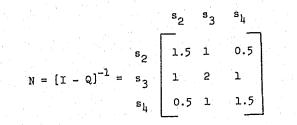
 $\{var(v_i)\} = \{m(v_i^2) - (m(v_i))^2\}$

$$= [2N - I]\alpha - \alpha_{sa}$$

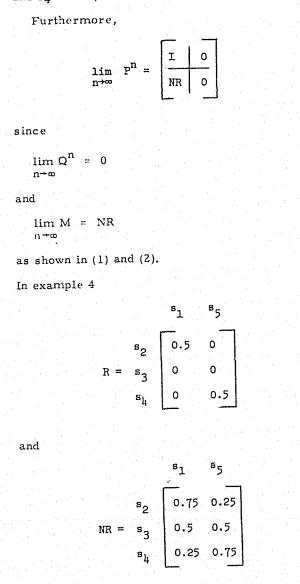
where α_{sq} results from squaring each entry $m(v_i)$ in α shown in (4).

Example 4. A particle moves a unit distance along a straight line. Given that it is in s_i , it moves to s_{i+1} , one unit to the right, with probability 0.5, or to state s_{i-1} , one unit to the left, with probability 0.5. Two states are introduced, one at each end of the line, to serve as barriers. These are absorbing states such that the process is absorbed if it reaches either absorbing state. Assume there are five states where s_1 and s_5 are absorbing, and s_2 , s_3 , and s_4 are transient. The probability matrix appears in Example 3. Reordering the rows and columns gives the following canonical form:

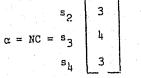
		sl	⁸ 5	⁸ 2	^s 3	s ₄
	s _l	1	0	0	0	0
	^{\$} 5	0	1	0	0	0
P =	^s 2	0.5		0		
	^s 3	0	0	0.5	0	0.5
	s ₄	0	0.5	0	0.5	0



Thus, for example, if the process starts in state s_2 , the mean number of time it is in state s_2 , s_3 and s_4 is 1.5, 1 and 0.5, respectively.



Hence, for example, if the process starts in state s_2 , it will be absorbed in state s_1 with probability 0.75 or in state s_5 with probability 0.25. The row sums of NR are necessarily 1 in accordance with Theorem 1. The mean number of steps before absorption including the original position for each transient starting state appears in α as shown in (4).



The mean number of steps before absorption is 3 if the process starts in s2 or s_4 ; whereas, it is 4 if the process starts in s_4 .

The variance of the number of steps (including the original position) before absorption for each starting state appears in the column vector

$$2N - I] \alpha - \alpha_{sq}$$

from expression (5). In example (4)

$$2N - I = \begin{bmatrix} 2 & 2 & 1 \\ 2 & 3 & 2 \\ 1 & 2 & 2 \end{bmatrix}, \quad \alpha = \begin{bmatrix} 3 \\ 4 \\ 3 \end{bmatrix} \text{ and } \alpha_{sq} = \begin{bmatrix} 9 \\ 16 \\ 9 \end{bmatrix}$$
Thus

$$[2N - I]\alpha - \alpha_{sq} = \begin{bmatrix} s_2 \\ 8 \\ 8 \\ s_4 \end{bmatrix} \begin{bmatrix} 8 \\ 8 \\ 8 \end{bmatrix}$$

The mean number of steps before absorption is greatest for starting at s_3 . However, the variance is the same for each starting transient state. (Note that when the variances are quite large compared to the corresponding entries in α_{sq} , it indicates that the means are unreliable estimates for that particular chain.)

C. Model of Absorbing Markov Chain for Class II and IV Systems

Consider a portion of an area to be monitored as shown in Fig. 3-5. Subareas are 5 x 5 square blocks, and each subarea has an identical sensor layout. A (monitored) vehicle entering a sensed intersection corresponds to an absorbing state. This is to be interpreted as updated information as to the vehicle's location. When the process is in an absorbing state, the location of the monitored vehicle is known (to within the detection radius of the sensor). A vehicle entering an unsensed intersection corresponds to a transient state. The absorbing Markov chain models a sequence of experiments for locating a vehicle to within prescribed limits of accuracy.

Given that a vehicle starts at any given intersection (sensed or unsensed), what is the mean and variance of the number of blocks the vehicle moves until being sensed? Once the vehicle is sensed, a new experiment begins. Thus, between sensings, an uncertainty exists as to the vehicle's location. This is reflected in the magnitude of the mean and variance of the number of blocks the vehicle moves between sensings.

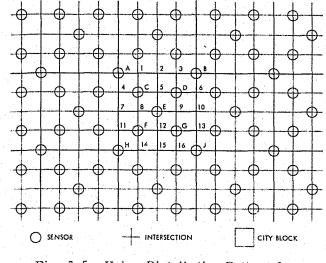


Fig. 3-5. Urban Distribution Pattern for Monitored Proximity Sensors

The number of sensors, their layout, and transition probabilities between orthogonally adjacent intersections is required a priori information. Uniformity of deployment of sensors assumes unbiased routes. Random movement of the vehicle corresponds to unbiased routing through the sensed area. Thus the direction of travel of a vehicle from an intersection will be in any one of four possible directions with equal probability.

If one were to incorporate a different transition probability for each of the four possible directions. the number of states in the Markov chain model would increase fourfold. Each state would be associated with a pair of labels. The intersection entered would be designated by one label and the direction from which it was entered by the other. Such a transition matrix would be meaningful if the transition probabilities were accurately known. That is, the probability that a vehicle upon leaving a particular intersection will go straight, make a left turn, a right turn or a U-turn is a priori information. Without this information, equiprobable direction of travel (to any of the four adjacent intersections) is assumed. The resulting statistical accuracy establishes achievable bounds on the system's accuracy.

Returning to Fig. 3-5, only the subarea with labeled intersections need be considered. Boundary intersections (of the subarea) act as reflecting boundaries in the Markov chain model. A vehicle in intersection 1 corresponds to the process being in transient state 1. The transition probability from state 1 to the intersection due North is 0, 25. Since that intersection has the same relative location in its subarea as does intersection F in the subarea under discussion, an upward move (due North) is equivalent to a reflection to intersection F. Identical sensor layouts for all subareas is clearly required. This permits the use of a small transition matrix (25 x 25 in Fig. 3-5) for a Markov chain model of an entire area where fringe effects are neglected. Intersections labeled with characters are sensed and are associated with absorbing states. Unsensed intersections are labeled with numbers and are associated with transient states. The reflection properties of transient boundary intersections are apparent in the

submatrices Q and R in Figs. 3-6 and 3-7, respectively. (Note that states s_1 and s_4 are reflecting boundaries in Example 2.)

The matrix N and column vectors $\alpha = NC$ and $[2N - I] \alpha - \alpha_{sq}$ were computed on an IBM 360/65. The components of α and α_{sq} rounded to 3 decimal places are:

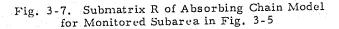
l	1.667		2.778
2	2.667		7.111
3	1.667		2,778
4	1.667		2.778
5	1.667		2.778
6	1.667		2.778
7	2.667		7.111
8	1.667	α = sq	2.778
9	1.667		2.778
10	2.667		7.111
11	1.667		2.778
12	1,667		2.778
13	1.667		2.778
<u>ו</u> ע	1.667		2.778
15	2.667		7.111
16	1.667		2.778

 $\alpha = NC =$

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	
1	e	.25	0	0	0	o	σ	0	0	0	0	0	o	0	.0	0]
2	.25	0	.25	0	.25	0	0	0	Ó	0	0	.25	0	0	0	0	ľ
3	o	.25	0	c	0	.0	0	0	O	0	۵	0	0	Ó	0	0	
4	0	0	0	0	0	0	.25	0	0	0	0	Ö.	0	0	0	0	
5	0	.25	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
6	0	0	0	0	0	o	0	0	0	.25	0	0.	Ò.	Ò.	0	o	
7	0	0	0	.25	0	0	Ō	.25	.25	0	.25	0	0	0	0	0	
8	i e -	0	0	۵	0	Q	, 25	0	0	0	0	0	0	0	0	Ø	ŀ
9	٥	0	0	0	0	0	0	0	0	.25	٥	0	0	0	0	0	
10	0	0	0	0	0	.25	0	.25	.25	D	0	0	.25	0	0	0	ľ
11	0	0	0	0	0	0	,25	0	0	0	0	0	0	0	0	0	ľ
15	o	Ő,	0	0	0,	0	0	0	0	0	0	0	0	0	.25	0	
13	0	0	0	0	0	0	0	٥	0	.25	0	0	0	Ö	0	0	; .
14	0	0	0	0	0	0	0	0	0	0	0	0	0	0	.25	0	
15	Q,	0	0	Ö	.25	0	0	0	0	0	0	.25	0	.25	۵	.25	1
16	0	0	0	0	0	0	0	Ó	0	0	0	0	0	0	.25	D	
	<u> </u>																۰.

Fig. 3-6. Submatrix Q of Absorbing Chain Model for Monitored Subarea in Fig. 3-5

H ABCDEFG J 0 0 .25 O. 0 .25 0 .25 1 0 0 0 0 0 0 0 0 2 0 0 0.25 0 .25 0 0 .25 0 3 0 .25 .25 0 0 0 · Ó 0 Е .25 0 0 0 .25 .25 .25 0 0 5 0 0 0 0 0 6 .25 .25 .25 0 0 0 0 0 0 0 0 0 7 0 0 0 .25 0 .25 .25 0 0 0 8 0 0 0 .25 .25 0 .25 0 0 0 0 .9 0 0 0 0 0 0 10 0 0 0 0 0 .25 .25 .25 0 0 0 11 0 0 .25 .25 .25 0 0 0 0 12 0 0 .25 .25 0 .25 13 0 0 0 0.25 0.25 0 14 .25 0 0 0 0 0 0 0 0 0 15 0 0 0 0.25 0 0.25 0.25 16 0 0



Thus, starting in a transient state or an unsensed intersection, the mean number of blocks a vehicle moves before being sensed is 1.667 or 2.667. The variance of the number of moves for each starting state (I through 16) is 1.778 which are the entries of

 $[2N - I]\alpha - \alpha_{sq}$

Since 1.778 is a fraction of 2.778 and 7.111 (the distinct entries of α_{sq}), the means given in α are reliable estimates for the layout in Fig. 3-5.

Note that the probability of being sensed cannot be computed. The probability of being sensed by a sensor in the same relative location as say B (Northeast corner of a subarea) can be determined from NR. See Example 4.

The ratio of sensed intersections to the total number of intersections in a monitored area is of interest. In Fig. 3-5, 4 sensors are each sharing 4 subareas. These are sensors at intersections A, B, H and J. Thus the total number of sensors per subarea for 5 (interior) + 4 (each shared by 4 subareas)/4 or 6. The total number of intersections per subarea is 9 (interior) + 4 (each shared by 4 subareas)/4 + 12 (each shared by 2 subareas)/2 or 16. Thus the ratio of sensed intersections to total intersections is 3/8.

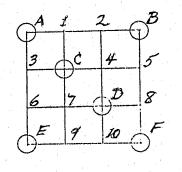


Fig. 3-8. Monitored Subarea with Sensor Density of 3/9

Consider a monitored area with identical subareas as shown in Fig. 3-8 where the ratio of sensed intersections to total intersections is 3/9. Its associated submatrices Q and R appear in Figs. 3-9 and 3-10, respectively. For completeness the fundamental matrix $N = [I - Q]^{-1}$ corresponding to Fig. 3-8 appears in Fig. 3-11. The entries are rounded off to 3 decimal places.

The mean and variance of the number of blocks a vehicle moves before detection starting from each of the unsensed intersections is 2 and 2, respectively.

	1	2	3	4	5	б	7	8	9	10	
1	0	.25	0	0	0	Ö	.25	0	0	0	
2	.25	0	0	.25	0	0	0	0	0	0	
3	0	0	0	.25	0	.25	0	0	0	0	
4	0	.25	0	0	.25	0	0	0	0	0	
5	0	0	0	.25	0	0	0	.25	0	0	
6	0	0	.25	0	0	0	.25	0	0	0	
7	0	0	0	0	ò	.25	0	0	.25	0	
8	0	0	0	0	.25	0	.25	0	0	0	
9	0	0	0	0	0	0	.25	0	0	.25	
10	0	0	0	.25	0	0	0	0	.25	0	
	1										

Fig. 3-9. Submatrix Q of Absorbing Chain Model for Monitored Subarea in Fig. 3-8

	A	B	C	D	Е	F	
1	.25	0	.25	0 -	0	0	ĺ
2	0	.25	0	.25	0	0	
3	.25	0	.25	0	0	0	
4	0	0	.25	.25	0	0	
5	0	.25	.25	0	0	0	
6	0	0	0	.25	.25	0	
- 7	0	0	.25	.25	0	0	
8	0	0	0	.25	0	.25	
9	0	0	.25	0	.25	0	
10	0	0	0	.25	0	.25	
							•

Fig. 3-10. Submatrix R of Absorbing Chain Model for Monitored Subarea in Fig. 3-8

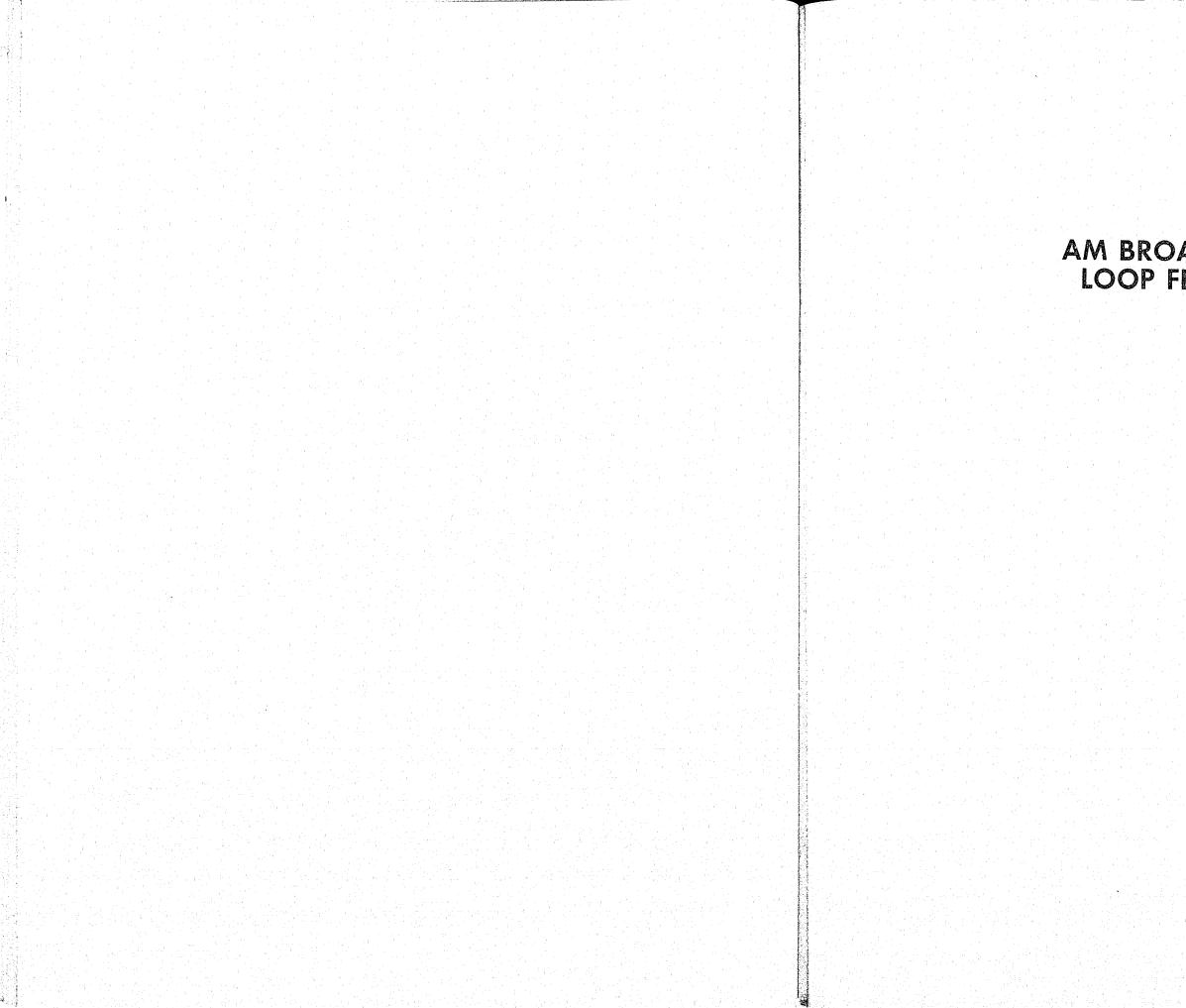
REFERENCE

1. Kemeny, J. G., and Snell, J. L., Finite Markov Chains, D. Van Nostrand Co., Inc., Princeton, N. J., 1960

	1	5	3	4	- 5	6	7	8	9	10
1	1.073	0.29	0.021	0.089	0.024	0.053	0.311	0.006	0.083	0.021
2	0.287	1.15	0.006	0.311	c.083	0.02%	0.089	0.021	0.024	0.006
3	0.021	0.083	1.073	0.311	0.083	0.29	0.083	0.021	0.024	0.005
4	0.077	0.308	0.003	1.156	c. 308	0.012	0.044	0.077	0.012	e.603
5	0.021	0.083	0.006	0.311	1,15	0.04	0.089	0.287	0.024	0.006
6	0.006	0.024	0.287	0.089	6.024	1.15	0.311	0.006	0.083	0.021
7	0.003	0.012	0,677	3.944	0.512	073081	1.156	0.003,	0.305	0.077
8	0.006	0.024	0,021	0.089	5.29	0.053	0.311	1.073	0.083	0.021
9	0.006	0.024	0.021	0.089	01024	61653	0.311	0.005	1.15	0,287
10	0.021	0.083	0.000	0.311	·0.683	0.024	0.089	6.001	0.29	1.073

FIG. 7. The Fundamental Matrix N Corresponding to Fig. 4

Fig. 3-11. Fundamental Matrix N Corresponding to Fig. 3-8



PART FOUR:

AM BROADCAST AND BURIED LOOP FEASIBILITY ANALYSES FOR AVM USE

G.R. Hansen L.J. Zottarelli

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CONTENTS

I. VEHICLE LOCATION BY MEANS OF AM BROADCASTING STATION CARRIER SIGNALS

Carrier signals of commercial AM broadcasting stations can be used as the source of vehicle location information.* As in well-known navigation systems, the signals radiating from pairs of stations will form an hyperbolic grid or coordinate system, and vehicles which are equipped with phase-lock receivers and phase repetition counters can keep track of the location of the vehicle in this hyperbolic coordinate grid. This information is then periodically transmitted to a central command base where the transformation from hyperbolic to geographic coordinates is performed, and the actual location of the vehicle is determined and displayed.

A. Introduction

Most vehicle location and navigation systems require dedicated transmitter-receiving equipment combinations and frequency allocations for the location function. A particular advantage of the AM broadcast phase-difference monitoring system is that commercial station signals (0, 53 to 1, 60 MHz) are used to furnish the vehicle location information. Therefore, neither dedicated transmitters nor special frequency allocations are required.

Carrier signals from three AM stations located near the urban perimeter are used to form a coordinate system of hyperbolas of constant phase difference between the signals from pairs of stations (Fig. 4-1). Therefore, this vehicle location technique shares many of the characteristics of other hyperbolic navigation methods such as OMEGA, LORAN, and particularly DECCA. In this location method, however, the transmission frequencies from the AM stations need not be synchronized, in contrast to the established navigation systems. It is more akin to the differential versions of the foregoing systems. In the differential verisons, mobile location equipment is utilized at fixed geographical sites for the purpose of improving the location accuracy of vehicles in the neighborhood by determining the signal phase or delay variance at the known site from that predicted, and this variance is used to correct the location data received by the vehicle.

The AM broadcast vehicle location technique relies on a frequency transformation method whereby the several frequencies of three AM broadcasting stations are separately normalized to a common frequency, and the relative phases of these common frequencies are compared to provide hyperbolic lines of position. An exact integral relationship between the carrier frequencies of the AM stations is not required, although harmonically related frequencies would result in a stationary "virtual hyperbolic pattern" and would somewhat simplify the location process.

Vehicular equipment consists of at least three phase-locked loop receivers to extract the carrier

4-1

U.S. Patent 3,889,264.

G. R. Hansen

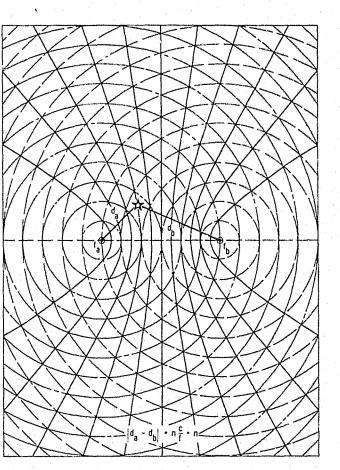


Fig. 4-1. Zero Degree Phase Difference Hyperbolic Contours Produced by Pair of Synchronized RF Signals

frequencies and also a second set of three phaselocked loop frequency multipliers to generate the common frequency. Phase comparators and digital counters are used to keep track of the vehicle. location within the "virtual hyperbolic pattern," The hyperbolic coordinates are stored for subsequent transmission to a central command and control base.

Central equipment required consists of a limited arithmetic processor or table look-up computer which is needed to relate the hyperbolic pattern coordinate information to an actual geographical location

B. Hyperbolic Location Principles

If two separated and synchronized sources of radiation transmit signals in an isotropic medium, a receiver positioned midway between them, or on the locus of points which is equidistant from each transmitter, will detect no difference in the timeof-arrival or the phase of the signals from the separate sources. The locus is the perpendicular bisector of the connective between the two sources. (See Fig. 4-1.)

If the receiver is at one side or the other of the bisector, the signal from the nearer transmitter will arrive at some finite amount of time before the signal from the farther source. If the signals are continuously transmitted, the phase of the nearer will lead the phase of the farther. Another locus of constant time or phase difference can be generated by maintaining the same difference in distance from the receiver to each transmitter. The curves for constant time or phase difference will be confocal hyperbolas that are symmetric around the bisector (see Fig. 4-1).

A line-of-position (LOP) can be determined relative to a pair of RF transmitters by noting the time difference in the arrival of the signals, which corresponds to one of the hyperbolas. There will be ambiguity as to which branch of the hyperbola represents the true LOP. If the signals are continuous wave and only the phase differences are determined, the degree of LOP ambiguity increases many-fold since the phase pattern is repeated whenever the cumulative distance change to the two transmitters equals one wavelength. The resolution of the ambiguity is described later.

If the two stations are transmitting on slightly different frequencies, the relative phase between the carriers will change cyclically at a rate determined by the difference in frequency. This rate will be the same anywhere that the two signals can be received. If the locus of lines of constant phase difference are now considered, they again comprise a family of confocal hyperbolas, but instead of being stationary, they will sweep through the area covered by the two stations (Fig. 4-2). The hyperbolas, as a function of time, will tend to

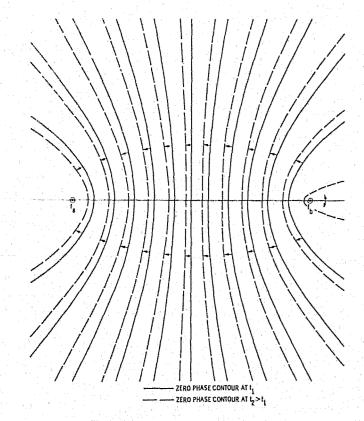


Fig. 4-2. Apparent Motion of Hyperbolas Due to Slight Difference in Two Signal Frequencies

form acutely around the station radiating the higher frequency and then move toward the lower frequency station; straightening as they reach the midpoint, then curving around the lower frequency station and then vanishing on the extension of the line joining the stations. A receiver capable of counting the passage of hyperbolas representing a particular phase difference will accumulate the same count in the same time interval regardless of the location within the service area of the two stations.

If the constant phase difference counting receiver is positioned in a stationary hyperbolic field, no counts will be accumulated as long as the receiver's location is fixed. If the receiver is moved in such a manner as to cause the difference in the distances to the two stations to change by one wavelength, then one count will be accumulated. Similarly, in a moving field, a one-unit difference in counts will be accumulated by a stationary receiver as compared to a receiver that is moved by a wavelength distance difference.

The AVM system based on AM broadcast signals is discrete as opposed to continuous location systems in that the intersections of hyperbolas form a grid which can be transformed into specific urban area locations corresponding to these intersections. Interpolation between grid lines is not used. Therefore it is somewhat like a proximity system with the hyperbolic intersections taking the place of physical devices or signposts located at intersections or at fixed points. Continuous systems provide somewhat uniform coverage of the service area and allow any geographical locations within this area to be determined to some limiting precision dictated by the technique. The grid described by the intersection of the hyperbolas allows the actual geographical location of the vehicle to be somewhere within the hyperbolic triangle described by the coordinates of a particular triad vertex. The dimensions of this triangle are a function of the distance to the foci of the two families of hyperbolas and also of the wavelength of the common frequency. In most continuous AVM systems, the precision diminishes with the distance from the fiducial points. In the AM Broadcast hyperbolic AVM system, the location precision can be adjusted in the principal service area by the choice of the common frequency.

Established navigation systems such as OMEGA, LORAN, and DECCA refer to the areas between adjacent hyperbolas of constant phase as lanes. These navigation lanes vary in width from 1.5 to 15 km, depending on the frequency used in the system, and the principal goal of these methods is to maintain a vehicle's location precisely within a selected lane. In contrast, the AM broadcast vehicle location method utilizes much narrower (e.g., 0.15 km) lanes and keeps track only of the ID number of the hyperbola of constant phase difference that the vehicle has crossed and in which direction the hyperbola was traversed. Therefore, the location precision is a function of the lane width and will vary with the distance from the AM station pair. This system is intended for use in metropolitan areas and adjacent suburbs of rather limited size compared to the much larger service areas of navigation systems. Since AM transmitting sites are usually loc. .ed near the outskirts of the area they serve, the divergence of the hyperbolas and the consequent loss in location precision can be held to reasonable values.

In many prior studies and developments concerned with emergency vehicle location problems (see Bibliography), a general goal has been to provide a location capability to one city block, or roughly 0.16 km (0.1 mile). Lane widths of this size can be generated with a frequency of 1 MHz.

In order to generate a hyperbolic coordinate system from AM station signals, these signals must be transformed to a common frequency which is phase coherent to the AM carrier. To be useful without restraints requires that this common frequency be a multiple of the highest common divisor of the available AM carriers. The common frequency should therefore be a multiple of 10 kHz.

The individual AM carrier signals are received by the vehicle receivers, and these signals in turn are each used to separately synthesize the common frequency. The common frequencies are therefore phase-coherent with the original AM carriers and effectively change the radiation from each of the AM stations to the common frequency. A virtual hyperbolic pattern is generated from each pair of AM stations received; and if the AM signals were phase coherent, the pattern will be stationary in space. It is then only necessary to measure the phase differences and count the number of times the phase pattern has repeated as the vehicle travels in order to determine a new location from a known starting point. Three pairs of signals (three station) are sufficient to remove any ambiguity in the determination of the new location from the old location (Fig. 4-3). Since the

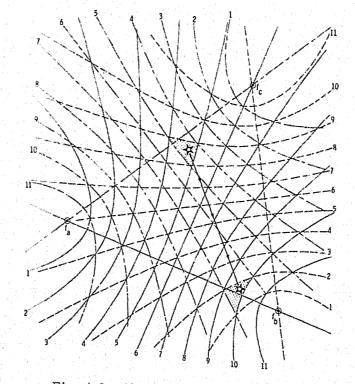


Fig. 4-3. Change in Receiver Location from Hyperbolic Area 5-9-5 to 10-2-7

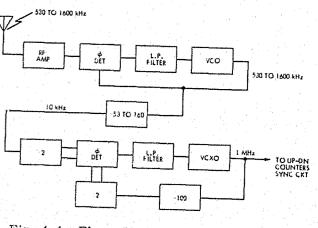
spacing of the hyperbolic patterns is a function of the distance from the station pair, the relationship between the phase pattern counts and actual distances traveled would have to be computed. In this AVM system, the computational ability need not be

placed in each vehicle. The computation of locations is reserved for the central command base where the location information is desired.

It is immaterial whether the hyperbolic grid pattern is fixed or moving as far as the location process is concerned. If fixed, then only the counts accumulated by moving receivers are necessary to determine the new positions from the old. If the grid is moving, then the difference in counts between the moving receivers and a stationary receiver is all that is required. Besides the magnitude of the counts, it is also necessary to know the "direction" of passage of the hyperbola of constant phase difference. The hyperbolas always move from the higher frequency source toward the lower frequency. If the hyperbolas are stationary, the vehicle's movement toward one source will tend to increase the apparent frequency from that source while decreasing the frequency of the other. Therefore an assignment can be made as to which direction is to be called a positive count and which a negative count.

C. Vehicle Equipment Requirements

A block diagram of one of the receivers to be installed in the vehicles is shown in Fig. 4-4.



Fig, 4-4. Phase-Locked Loop AM Receiver on Vehicle for Hyperbolic AVM Technique

Three of these receivers are required for each vehicle. A conventional RF amplifier is used to provide selectivity and gain of the desired AM signal applied to the phase detector of the phase-lock loop (PLL). The voltage-controlled oscillator frequency in the PLL is adjusted to run at the same frequency as the AM station carrier. The oscillator output is divided by a variable modulus counter (÷53 to 160) so as to produce an output frequency of 10 kHz. The 10 kHz signal is applied to a flipflop which provides a square-wave of 5 kHz used as the reference input to the phase detector of the frequency multiplying PLL. A 1 MHz voltagecontrolled crystal oscillator is phase-locked to the 5 kHz reference by dividing the oscillator frequency by 200 to produce a second 5 kHz signal which is compared to the reference. Therefore, the 1 MHz signal is phase-locked to the AM carrier frequency so that the phase relationship between the 1 MHz and the carrier is repeated at least every 53 to 160 cycles of the AM carrier.

Three such receivers, each tuned to a different AM station, will produce three separate 1 MHz

signals, each phase-coherent with the appropriate AM carrier.

The problem then remains to determine the ID number and direction of the hyperbola that is either traversing or being traversed by the vehicle. As stated previously, the measurement of the frequency difference and the determination of which is the greater frequency are required. The technique selected to determine the frequency difference and also to yield information as to which is the higher or lower frequency is to use an up-down counter in which one frequency provides incrementing pulses and the other decrementing pulses. The state of the counter should then indicate the integrated frequency difference between the two frequencies which is the algebraic sum of the hyperbola of constant phase difference traversed.

The up-down counter must respond to every incrementing and decrementing pulse because any pulse missed will displace the measured location by one unit in the hyperbolic grid. In order to prevent the uncertainty in the up-down counter which could be caused by the simultaneous arrival of up and down pulses, resynchronization of the 1 MHz pulses was required. A synchronizing frequency at least four times the frequency to be counted is required to assure that no pulse is lost or split. The logic for resynchronizing to 4. 192 MHz is shown in Fig. 4-5. The logic discards both incrementing and decrementing pulses which are inputs to the same up-down counter and arrive in the same synchronizing interval.

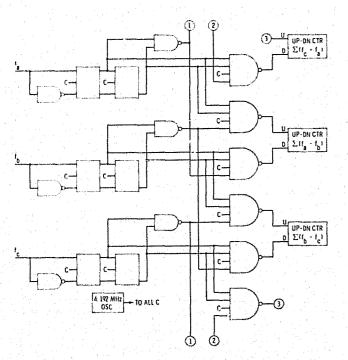


Fig. 4-5. Up-Down Counters Sync Logic for Hyperbolic AVM Technique

Each of the three counters in the receiver maintains a count which is the integrated algebraic sum of the apparent frequency difference between a pair of AM stations each nominally radiating at the common frequency. Part of this frequency difference is due to the AM stations not being phase coherent (i.e., not exactly on the assigned frequency) and part is due to vehicular motion.

D. Vehicle Location Method

If three AM stations, A, B, and C, are monitored (Fig. 4-3) and the transformation of the carriers yields three common frequencies f_a , f_b , and f_c , then the three counters in the vehicles will accumulate counts N in a time t in accordance with:

$$N_{a} = (f_{a} - f_{b})t + V_{ab} (f)t \times F(x, y) \div C$$

$$N_{b} = (f_{b} - f_{c})t + V_{bc} (f)t \times G(x, y) \div C$$

$$N_{c} = (f_{c} - f_{a})t + V_{ca} (f)t \times H(x, y) \div C$$

$$C = 3 \times 10^{9} \text{ m/sec}$$

where f is the common frequency, V is the vehicle velocity component parallel to the baseline of the station pair, and F, G, and H are general equations of the second degree (describing the three families of hyperbolas) in terms of X and Y which are the geographical location of the vehicle in an arbitrary orthogonal coordinate system. This system of equations does not yield an explicit analytic solution for the location in terms of X and Y. It does indicate the separability of the counts due to slight differences in the common frequency and the counts caused by vehicle motion. Counting is negligibly influenced by the difference in frequency of f_a , f_b , or f_c .

At the base, the location process is initialized by first receiving the actual geographical location (in X and Y) of the vehicle and the initial content of the three counters (called N_{ai} , N_{bi} , and N_{ci} , respectively). The coordinates in X and Y and the counter states are stored. The counter states of the stationary receiver are also stored at the same instant. An explicit calculation is then made using the X-Y location and the coordinates of the AM stations which yield the location of the vehicle in terms of the parametric families of the hyperbolas. Each hyperbola in each family is numbered, and the results of this calculation give the location in three integers which represent the nearest hyperbola of each family.

Subsequent locations are determined by receiving the current state of the three counters from the vehicle. First, the initial state of the vehicle counters is subtracted from the current state, and second, the change in the state of the stationary receiver counters (from the initializing time to the current time) is determined and subtracted to yield the change in each of the hyperbolic coordinates caused by vehicle motion. The new X-Y coordinates of the vehicle location are then calculated with an iterative least-squares algorithm. The algorithm uses the old X-Y location and develops the required changes in X and Y so that the calculated new position will have the same hyperbolic coordinates as those determined for the vehicle from the current counter states. This method was chosen over an analytic technique as it yields a "most likely" solution in less time than an analytic method which has the additional disadvantage of having several pairs of coordinates as solutions.

Only two of the three available hyperbolic coordinates are necessary in all of the calculations as the third coordinate is not independent. The third coordinate does provide a check in that the sum of the hyperbolic coordinates should be a constant plus or minus one. Additionally, for locations near the vertex (the one AM station common to each hyperbolic family), the algorithm may become divergent and another set of coordinates should be used.

E. Accuracy Analysis

All AM broadcast stations in the United States operate on assigned carrier frequencies which are multiples of 10 kHz in the frequency region between 530 and 1600 kHz. The FCC requires that the actual carrier frequency be within 20 Hz o' the assigned frequency. If all the AM stations within a given geographical area were exactly on the assigned frequency, the relationship between any two stations could be expressed as:

(1) $f_1/f_2 = (n + p)/n$, where n and p are

both integers.

The carriers could be said to be phase-coherent in that the phase relationships between the two carriers are repeated every n + p cycles for one carrier and every n cycles for the other. If this condition is maintained, it is then possible to synthesize another frequency, which is also a multiple of 10 kHz which is phase-coherent to each of the carriers within the area.

The 10 kHz can be multiplied to another frequency, say 1 MHz, which will be phased coherent with the original carrier. Since the FCC allows a frequency tolerance of 20 Hz, the synthesized 1 MHz signal will have a tolerance of:

(2) $\pm X Hz = \pm 20 Hz (106 Hz)/f Hz$, where

f is the AM carrier frequency.

Therefore X can vary between 39 and 12 Hz, depending upon the frequency of the AM broadcasting carrier. It is therefore possible that a pair of AM stations could cause a beat frequency between the two "normalized" carriers approaching 80 Hz. The impact of the frequency difference is principally upon the equipment design, the sampling rate for location purposes, and the amount of information that must be transmitted from the vehicle. These effects will be discussed later.

A secondary effect of the AM carrier being off frequency and thereby causing the 1 MHz to be slightly off is that the location process will be reduced in precision. A wavelength of the actual frequency will be slightly shorter or longer than expected by up to 39 parts per million. This error would be on the order of 1 meter on the baseline connecting a station pair with a separation of 30 km and up to 2 meters some 60 km away from either station and therefore negligible.

F. System Data Requirements and Polling Intervals

System considerations determine how much information is needed from each vehicle and how often it should be sent. Prior work in automatic vehicle monitoring has usually emphasized the fixed-rate polling method of interrogating vehicles

to determine locations. If the polling method allows any or all vehicles to travel at maximum speed and still be located to the ultimate precision, the information flow is maximized from each vehicle. If an average speed is assumed for the fleet of vehicles, then high-speed vehicles will not be located to the precision available, and parked or slowly moving vehicles will be transmitting much redundant data. Volunteer methods wherein the vehicle initiates a data transmission whenever a significant change in location has occurred require means to avoid contention and must also send additional data to identify which vehicle is transmitting. An adaptive polling technique whereby high-speed vehicles are interrogated at much shorter intervals and where average and slowly moving or parked vehicles are infrequently sampled is quite easily mechanized. The simplest polling technique requires that the central control transmit incrementing pulses (tones, or tone bursts) to all vehicles which count and accumulate these incremental signals. When the number of signals received matches the number assigned to the vehicle, a data transmission is initiated from the vehicle. The inclusion of a respond or do-notrespond pulse, tone, or burst with the incrementing signal will tell the vehicle whether data is required or not. Conversely, a vehicle which had been immobile could request inclusion in the next polling sequence by responding with an appropriate signal regardless of the command not to send data.

The amount that the AM carriers are off frequency together with the sampling intervals of the vehicles determines the number of bits required to be sent to the central command for location purposes. The length of each of the up-down counters is therefore determined by this number of bits. As stated before, two low-end of the band AM stations could cause an 80 Hz beat frequency in the synthesized 1 MHz signals which would cause a total count of about 288,000 per hour to be accumulated. A vehicle cruising at 30 km/hr along the baseline of a station pair would accumulate a count of 200 per hour due in a stationary pattern. A recent Department of Transportation requirement for vehicle monitoring required that 25% of the vehicle fleet be located each 15 sec and the remainder located each minute. The total counts for each station pair under these requirements would be 1200 for 15 sec and about 5000 for the minute interval. To accommodate this requirement, the length of the up-down counters would have to be 13 bits each. Some 40 to 50 bits per interrogation would have to be transmitted from each vehicle if a preamble, parity checks, or error detection information was added to the basic 39 bits of location data. Assuming the higher number over a voice channel from the vehicle which could conservatively accommodate 1200 bit/sec, then 24 vehicles could be interrogated and located each second. Again using the DOT requirement, 820 vehicles could be located each minute, with 205 of the vehicles being located each 15 seconds, or four times each minute for a total of 1435 locations each minute (1440 maximum). It should be realized that these are theoretical maximum numbers and neglect the practical realities of turn-on stabilization time of mobile transmitters and also assumes another channel for interrogation purposes.

The amount of data required from each vehicle could be reduced by about two-thirds if the AM stations being utilized for location maintained phase coherency. A stationary location pattern would be generated, and the up-down counter lengths could be reduced substantially as only counts due to vehicle motion would be accumulated. Only a relatively small amount of equipment would be necessary at each AM station to maintain the carriers coherent to one another. This could be done by either a common synchronizing signal or with each station referencing the carrier frequency to the other two carriers by counting and phase-locked loop techniques. In either case, the control range of the added equipment must not allow the carrier to be pulled outside of the 20 cycle FCC tolerance limit.

Some operational difficulties that might occur with this type of vehicle location system could be caused by momentary outages of one of the AM carriers, or transmitter switchover when power is increased or reduced. In some smaller metropolitan areas it may be difficult to find three "24hr" broadcast stations with appropriate geometry, and different configurations may have to be used for day and night operation.

G. Computer Simulation Programs

Two computer programs, a location simulator called LOCATE (Table 4-1), and a vehicle count

Table 4-1. Vehicle Location Simulator Program, LOCATE



generator called PIG (Table 4-2) were written to test the location method. A SETAUP program (Table 4-3) was also written which stores the locations of the AM stations in the arbitrary coordinate system and determines the lengths of the baselines connecting the stations.

In order to make the simulation more realistic, three AM stations in the Los Angeles, CA, metropolitan area were chosen: KFI (640 kHz) located in the Buena Park-La Mirada area southwest of the Los Angeles Civic Center; KNX (1070 kHz) in Torrance which is south and slightly west of the Civic Center; and KMPC (710 kHz) with transmitter in North Hollywood which is northwest of the Civic Center. The baseline distances are: KFI-KNX 31 km; KNX-KMPC 35 km; and KMPC-KFI 51 km.

Table 4-2. Vehicle Hyperbolic Lane Count Generator Program, PIG

Table 4-3. AM Broadcast Station Locations and Baseline Lengths Program, SETAUP

VSETLUP[:]]V V SETLUP[:]]V V SETAUP 1] 0-7-P+A-B-3p0 [2] '0ED X AND Y POR EACH OF THREE AN STATIONS IN PETERS." [3] C-0 [4] X1+C[1] [5] X2+C[3] [6] X2+C[3] [7] Y1+C[2] [8] Y2+C[4] [9] Y1+C[2] [10] A+((Y2+X1)+2),((X3+X2)+2),((X1+X3)+2) [11] B+((Y2+X1)+2),((Y3+Y2)+2),((Y1+Y3)+2) [12] D+(Y2-X1),(X3-Y2),(Y1-Y3) [13] P+(Y2-X1),(Y3-Y2),(Y1-Y3) [14] L+1 [15] RE:G[L]+((K[L]+2)+(F[L]+2))+0.5 V

An arbitrary origin for the coordinate system was located some 8 km (5 miles) in the Pacific west of the Palos Verdes peninsula such that most of the area of interest for location purposes would be in the first quadrant of the X-Y system. The origin is at $118^{\circ}30'W$ and $33^{\circ}45'N$.

The location (LOCATE) program and the vehicle count generator (PIG) program were written in APL computer language. The vehicle count generator requires two input variables. These are the initial and terminal values in meters of the X-Y coordinates representing each change of position of the vehicle. The hyperbolic coordinates of each location are calculated and the integral difference determined. The difference represents the counts that would be accumulated by a vehicle in traveling from the initial to the terminal location of each leg of travel. The count difference and the initial location are the inputs to the LOCATE routine which determines the new location. The new location is determined by a reiterative technique whereby the deltas of X and Y which would satisfy

the change in counts of the hyperbolic coordinates are calculated and added to the initial location.

H. Conclusions

A vehicle location method for use in metropolitan areas is available, which uses the carrier signal information from three currently operating AM broadcasting stations located near the urban perimeters. Two advantages of the method are that (1) dedicated transmitters for location purposes are not required and that (2) the phase-lock-loop counting receivers installed in the vehicles are inexpensive. The mathematical technique for vehicle location is relati- ly simple and requires only that the initial loca here known. While the technique is not explicit, location can be determined with adequate accuracy to the precision implied by the geometric configurations of the AM stations used and the frequency of the synthesized signal used for phase comparison. II. VEHICLE LOCATION BY MEANS OF BURIED LOOPS*

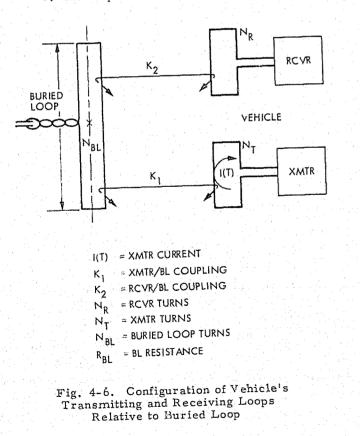
Lawrence J. Zottarelli

With the exception of the cut-to-fit development method, the evaluation of the buried loop* AVM system requires as a basis some mathematically analytic relations. Since such relations do not seem readily available in the open literature, an analytic approach was developed to determine the effects of loop spacings, dimensions, and height above roadway on RF signal detection and on identification of the vehicle's location.

A. Relationships of Three-Loop Vehicle Location System

The approach is to find the mutual inductance of the vehicle's transmitter and receiver loops through the intermediary of the passive buried loop. A typical three-loop configuration is shown in Fig. 4-6. The assumptions are:

- 1. The XMTR and RCVR are sufficiently remote from each other so that direct mutual inductance is of secondary importance.
- 2. The buried loop is tuned with a capacitor to the vehicle transmitter frequency, and the buried loop resistance is directly proportional to the number of turns.
- 3. The loops are in an isotropic medium.



U.S. Patent 3, 772, 691, "Automatic Vehicle Location System."

4-8

- 1. Analytic Relations of Loop Mutual Inductances
 - (1) The magnetic flux lines Φ coupling the buried loop (BL) due to the XMTR current I(T) at point P is

$$\Phi_{BL} = K_1 \cdot N_T \cdot I(T)$$

where

 $I(T) = I_p sin(wt), K_1 = XMTR/BL$

coupling, and $N_{T} = XMTR$ turns.

The voltage E coupled to the buried (2)loop with width W is

 $E_{BL}(T) = N_{BL} d\Phi_{BL}/dt =$

- W.K1.NT.NBL.IP. cos(wt)
- (3) The current in the buried loop (which is at resonance), with resistance R, is

$$I_{BL}(T) = E_{BL}(T)/R_{BL} = \frac{\left[K_1, N_T, N_{BL}, W \cdot I_P, \cos(wt)\right]}{R_{BL}}$$

(4) The flux lines coupling K₂ the RCVR due to the buried loop is

 $\Phi_{\text{RCVR}}(T) = K_2 \cdot N_{\text{BL}} \cdot I_{\text{BL}}(T)$

substituting

 Φ_1

$$\left[-K_1 \cdot K_2 \cdot N_T \cdot (N_{BL})^2 \cdot W \cdot I_P \cdot \cos(wt) \right] /$$

R_{BL}

The voltage at the RCVR due to the (5) buried loop is

$$E_{RCVR} = N_R d\Phi_{RCVR} / dt = [-K_1 \cdot K_2 \cdot N_T \cdot N_{BL} \cdot N_R \cdot (W I_P)^2 \cdot sin(wt)]$$

RLOOP

allowing now the resistance per turn (R/turn)

 $R_{loop} = (R/turn) \cdot N_{BL}$

QED:
$$E_{\text{RCVR}} = \left[-K_1 \cdot K_2 \cdot N_T \cdot N_{\text{BL}} \cdot N_R \right]$$

 $(W I_{D})^{2} \cdot \sin(wt)] / (R / turn)$

2. Comments. The reasoning involved in deriving the relationship permit the geometrical and electrical aspects of the solution to be separable and simply multiplicative. If E_{rcvr} is to be of the form MdI/dt then:

$$M_{equivalent}$$
 becomes $[K_1 \cdot K_2 \cdot N_T \cdot N_R \cdot N_{BL} \cdot (WIP)]/$

(R/turn)

and

I(t) becomes IP cos(wt)

B. Magnetic Field Generated by Rectangular Loop of Wire

1. Development of Flux Density Equations. It is desired to find the flux intensity B at a point P(x, y, z) generated by the rectangular loop of wire, with the X-axis direction across the lane width and the Y-axis in the direction of roadway travel.

Given:

- (1) A rectangular loop of wire of length L and width W, with the lane width equal to the buried loops length.
- (2) The loop is in a free-space plane (of x, y, z rectangular coordinates) having equations z = 0.
- (3) The loop has a DC current of I.
- The coordinate space has its origin at (0, 0, 0), which is the center of the loop wire.
- (5) The linkage or mutual inductance of two parallel planar loops (not necessarily coplanar) lying in x, y-plane uses only the z-component of flux density.

Method:

- (1) Decompose the loop into four linear segments
- Apply the Biot Savart law from each (2) segment to the point of interest

$$B_{p} = \left(\frac{\mu}{4\pi}\right) \cdot \left(\frac{I}{a}\right) \cdot (\cos \gamma - \cos \alpha)$$

(3) Decompose the flux density into its vector components, and sum the components.

The complete mathematical analysis is presented in Ref. 1.

C. Computer Programs for Calculating Mutual Inductance

Two programs are used to generate the mutual inductance of rectangular wire loops. The programs LOOPS and CARCUP are written in the Stanford Artificial Intelligence Language, "SAIL," which is an extended ALGOL 60.

1. "LOOPS" and "CARCUP" Programs. The "LOOPS" program is used to find (1) the XMTR/RCVR direct mutual coupling, (2) the self inductance of a loop, and (3) the direct coupling

01200

02700 02800 02900

03000

03200

between the Buried Loop and the XMTR or between the Buried Loop and the RCVR or between two Buried Loops. The "CARCUP" program is used to find the mutual coupling between the XMTR and the RCVR via the Buried Loop, the inner workings of the two programs are similar; the program "CARCUP" is, in effect, the program "LOOPS" run twice. Both of the programs have Input/Output in common.

a. LOOPS Program. This program (Table 4-4) asks the user: (1) if he wants more detailed information, (2) to specify "how many steps," or data points, (3) where is the starting point of the pickup loop and what size is the loop (in terms of XMIN, XMAX, YMIN, YMAX) and how high above the buried loop (in terms of Z), (4) to specify the aspect ratio of the buried loop. K.

The LOCPS program calculates and prints out the mutual inductance for the number of data points specified, Each successive data point represents the mutual inductance of the buried loop and pickup loop moving along the positive Ydirection (along the roadway lane) by 1/10 of its length (i.e., (YMAX-YMIN)/10). The mutual inductance is in relative units. To find the answer in henrys, multiply the answer by half the lane width (in meters), by 10-7, by the number of turns of the buried loop, and by the number of turns of the pickup loop.

b. CARCUP Program. This program (Table 4-5) asks the user: (1) if he wants more detailed information, (2) to specify "how many steps, " or data point, (3) where is the starting point of the XMTR loop, and what is its size and how high above the buried loop (in terms of XTMIN, XTMAX, YTMIN, YTMAX, ZT); also where is the starting point of the RCVR loop and

Table 4-4. LOOPS Program for Mutual Inductance of Buried/Pickup Loops, and Sample Run

IF INCHEL²²YES" THEN DUTITR' THE PROFEDCE OF THIS FEDGERN ID TO CHLOULATE THE FREE SFACE PELATIVE COURLING JETRIEN THO FLAT BUT NON CORLINGE FECTANGOUGH LODCO DE MIRE'THE CILES OF MAILY ARE FRAALEE TO THE CONFORME AVES OF PERFANCE'. IT IS TO BE APPLIED IN ANTONOTIVE VEHICLE LOCATION HENCE THE TENDE OF THE FOLLOWING INTEGLOSTION THE LANE MIDTH IT THE 'DIMENSION'S ETRIEN LOCK' IS THE DIMENSION, THE CENTER DUTIED LOOF IS AT CONDINATES 0.00.0. THE WIDTH OF THE EVELED LOOF IS AT CONDINATES 0.00.0. THE WIDTH OF THE EVELED LOOF IS AT CONDINATES MELLANE ALTH. STATU OF THE BUGELD LOOF WIDTH DIVIDED BY LENGTH, MELLANE, MORY AND ANY DETERMINE THE SIDES AND LOCATION OF THE PICTUP LOOF.

Table 4-4. (Continued)

04300	Y+YM1H1)A+(VHAY-YM1H)/101	
04400	YEND+'INTH+YA+DE	
04560	** A15-0110-61	
04600	OUTLIP: "J#">\$2+REALICANCALT+INCHWL>>IEKAI OUTSTRURESI	
04709		
04300	DUTSTP("PA") # +PEALSCAH(ST+INCHWL2) EFX31 DUTSTP(PF) #	
	E.IT.+0;FDFEF.+G	
04900	BEGIN	
04950	FRO(EN/FE EIZ)	
05000		
05100	BEGIN A+(NoI)(E+(X-1))	
05200		
05300	6+e7+k ; \$D+e7+k ; }	
05409	AA+++++++=============================	
05590	BB+(X-1)12100++++++++	
05600	F+ (E+00+AR++ (. 5 + 16+ (E+1 C+HA++ (. 5))	
65760	H+(E+DD+BE)r(.5) 10+ E+CC+EB(+.5)1	
65560	P+(8 - E+AA+)+(-1 F+C 6+1	
05999	R++rB (E+EB) ++ (+D H+G h);	
06000	L+(C)(E+(C))+(+B-H+H-G)1	
06100	HANCD READDA ATTE HAR FAL	
66299	B2+++++++++++++++++	
05309	EttDi	
06400		
0.500	FPD(EDUFE FLUXCUF;	
06600	REGIN	
06650	CTTCDCMAT(13,5)1	
06700	WHILE Y GED THIN AND Y LED (YEND-(, 1999)+(YAN) DO	
06600		
	WHILE & GEO SMIN AND & LEO (SMAX-(.999)*(XA)) DD	
06906	BEGIN	
07090	BICI T-T+BCT/-K+ A	
07100	ENDI	
07200	VC57+T1++(M1N4)++++A15+5+14T+0	
07300		
07469	ENDI WHILE J LED (S 10) DD	
07500		
07600	BEGIN	
07700	WHILE (J+10))[DO	
07800	BEGIN	
07900	0+0+v[1]][+]+]	
06000	ENDI	
03100	OUTSTRICVE(D+)1	
09560	D+01J+J+11 IF (1 MOD 5) = 0 THEN DUTITE (RF)11+J	
03366	END	
08400	ENDI	
0350**	FLU XUF I	
69550	ENDIENDI	
036.01	END LOOPS"	

JERN LOOP LORS

DO YOU WANT NOTES TYPE IN EITHER YES OF NO FOLLOWED BUILDER PETA YES

THE PURPOSE OF THIS FROM HE LINEP JES OF NO FOLLOWED BY CAR PETA THE PURPOSE OF THIS FROM HIS TO CALCULATE THE PREE CRACE FELATIVE CONCLING SETWICEN TWO PLANT FUT NON-OPLIANE RECTAINGULAE LOOPS OF WIFE THE LIES OF WAITH ARE PARALLED TO THE COOPDINATE A ES OF REFERENCE. IT IS TO BE HEFFLIED IN HOTOMOTIVE VEHICLE LOCATION HENCE THE FOLLOWING INTERDUCTION. THE LANE WINTH IS THE TO DIMENSION THE LOOPS IS THE SIDEN TON. THE VEHICLE OF THE FOLLOWING INTERDUCTION. THE LANE WINTH SITUE OF THE FOLLOWING INTERDUCTION. THE LANE WINTH SITUE OF THE SUFIED LOOP IS AT CORDINATES DIMENSION. THE VEHICLE OF THE SUFIED LOOP IS AT CORDINATES DATED. THE WIDTH OF THE ENFIEL LOOP IS THE WIDTH & IS THE ATEND OF THE SUFIED LOOP IS THE WIDTH DIVISED BY LENGTH. LEMEN AND COMING A DETERMINE THE SIDE: AND LOCATION OF THE PIRLING LOGF. HL INGT DIMENSION: ARE TO BE NORMALIZED TO HALF THE LAME MIDTA. HD INANY STEPS REFERENCE AND FOR MEDIC THE EMPIRE LOGF & BY THE LENGTH GENERALLY AND FOR MEDIC THE EMPIRE LOGF. BY THE LENGTH CENERALLY AND FOR MEDIC THE EMPIRE LOGF. HD IN THE FIRST LOGT LENGTH AND THEN CHARGED IT: HOFMALIZET DIFFICIENT OF CONFING FOR THE BARED LOGF. THE FRINDUT IT THE CHARGED FLU. IN FELATIVE FLUC UNITS AND DF SUCCESSIVE STEPFING. TO FING THE AND FOR THE SAME LOGT. AND FRIDE THE FRINCESSING FOR THE SAME SAME CONFILME STEPFING. WHERE LICE ADDITESSION OF CONFORT IN HMF: CHARGE THE ENDINE STEPFING. 11111-1 MA .= 1 .000 MDN=-0001.0 7110 =1 . 7:00 k'= 1 -10:29 .10249 .10249 .30191 #.607 ~.234 -.120 ~.6919-1 .4359-1 -.2969-1 -.1519-1 -.1149-1 -.1149-1 -.9779-2 . 10239 - .19331 - .489 - .205 - .205 - .205 - .4005-1 - .4005-1 - .4005-1 - .1423-1 - .5533-2 - .5553-2 - .2553-2 - .2553-2 - .2553-2 - .2553-2 - .2553-2 - .2553-2 - .2553-2 - .2755-2 - .2755-2 - .2755-2 - .3553-2 - .3

-.8779-2 -.6329-2 4.5559-2 4.4529-2 -.3749-2

-.2129-2 -.2639-2 -.2249-2

Table 4-5, CARCUP Program for Mutual Inductance of XMTR/RCVR Loops, and Sample Run

TYPE CARCUP.SAI 00100 BEGIN "CAFCUP" 00000 INTERNAL INTEGEP EXIT. FOREP.1 00100 00200 00300 00400 00500 INTEGRE 101000F CALL VOLUME INTEGRE 10.000C1/0541 DEFINE RF=~158*127 REAL XXXXIIIXIX/ICALLY/THAXXYEND/XA/AABC00EAAABBCC0D G.H.K.L.M.N.D.P.R.T.R2.YES.NO.XPMIN.J.FMRXYYRMIN.YPMRX.ZT.ZRI REAL YMIN.YMIN. MAXI TTRING STI DUTSTR("DO YOU WANT NOTES (TYPE IN EITHER YES OF NO THEN CAP FET D.F. 00500 00700 00300 IF INCHAL - YEST THEN BUTCTR(TID FIND THE ACTUAL BUTPUT VOLTS) N THE DATA BY THE FOLLOWINGS --(NT+NEL-NS++(CLOKC-7))++LANE WIDTH 2012/0120+(N12++)IF120+1 2 "); 01000 NATIFLY T 01100 NASTAN R HERE $\begin{aligned} \mathsf{NT} &= \mathsf{NUMFER} \ \mathsf{DF} \ \mathsf{TUFN}; \ \mathsf{DH} \ \mathsf{THE} \ \mathsf{TFRM}; \mathsf{MITTEF} \ \mathsf{LODF} \\ \mathsf{NGL} &= \mathsf{NUMFER} \ \mathsf{OF} \ \mathsf{TUFN}; \ \mathsf{OH} \ \mathsf{THE} \ \mathsf{FECIEVEF} \ \mathsf{LODF} \\ \mathsf{IR} &= \mathsf{NUMFER} \ \mathsf{OF} \ \mathsf{TUFN}; \ \mathsf{OH} \ \mathsf{THE} \ \mathsf{FECIEVEF} \ \mathsf{LODF} \\ \mathsf{LARE} \ \mathsf{NUFTE}; \ \mathsf{OF} \ \mathsf{TUFN}; \ \mathsf{OH} \ \mathsf{THE} \ \mathsf{FECIEVEF} \ \mathsf{LODF} \\ \mathsf{U} &= 2\mathsf{SF1}\mathsf{F} \\ \mathsf{F} &= \mathsf{TFRM}; \mathsf{MITTEF} \ \mathsf{FFEDMENCY} \ \mathsf{HEPT2} \\ \mathsf{IP} &= \mathsf{THE} \ \mathsf{PERK} \ \mathsf{TFRM}; \mathsf{MITTEF} \ \mathsf{CUFFENT} \\ \mathsf{SIN-WT} &= \mathsf{AUD} \ \mathsf{SMOU} \ \mathsf{DHOT} \\ \mathsf{R} &= \mathsf{THE} \ \mathsf{FEF} \ \mathsf{TUFN} \ \mathsf{FECIEVEF} \ \mathsf{CF} \ \mathsf{THE} \ \mathsf{FUSED} \ \mathsf{LODF} \\ \mathsf{R} &= \mathsf{THE} \ \mathsf{FEF} \ \mathsf{TUFN} \ \mathsf{FECIEVEF} \ \mathsf{FET} \ \mathsf{CF} \ \mathsf{THE} \ \mathsf{FUSED} \ \mathsf{LODF} \\ \mathsf{R} &= \mathsf{TWE} \ \mathsf{FEF} \ \mathsf{TUFN} \ \mathsf{FECIEVEF} \ \mathsf{FECIEVEF} \ \mathsf{LODF} \ \mathsf{THE} \ \mathsf{FECIEVEF} \ \mathsf{NUTTFL} \ \mathsf{THE} \ \mathsf{FUSED} \ \mathsf{LODF} \ \mathsf{TSPF} \ \mathsf{TF} \ \mathsf{THE} \ \mathsf{FED} \ \mathsf{LODF} \ \mathsf{TSPF} \ \mathsf{TF} \ \mathsf{TSPF} \ \mathsf{TF} \ \mathsf{THE} \ \mathsf{FED} \ \mathsf{TF} \ \mathsf{TTTEF} \ \mathsf{TF} \ \mathsf{TTTEF} \ \mathsf{TT$ 01200 01300 01400 01500 01500 01500 01900 02000 02100 02200 02200 02400 02500 >= DEVIDE: + = NULTIFLS: + = TO THE FO OUTIF: THOM HAKE ITEFC ">: OutIFC THOM HAKE ITEFC ">: OutIFC THOM HAKE ITEFC ">: OutIFC THOM HAKE ITEFC OUTIFC THOM HAKE ITEFC FEAL HEFAY V[1:0]:FEAL HEFAY V[1:0]:-5:]: 02609 02700 02800 02900 02900 03000 02100 03200 03466 02566 03600 03300
 Aφ-(j+1+1)+
 [*i

 C+(j+1)+10+(j+1)+i
 AA+(j+1)+21(C(+')+1)+121

 BB+(x+1)+121(C(+')+1)+121

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 P+(E+D)+BB+(x+1)+121

 P+(E+D)+BB+(x+1)+121

 P+(A+(E+AB))+(-D)+121

 P+(A+(E+AB))+(-D)+(-C)+111

 R+-(S+(E+B))+(-D)+(-C)+111

 L+(C) (E+C))+(-E)+116

 L+(C) (E+C))+(-E)+116

 D+-(D) (E+D)+(-E)+116

 D=+(C+AB+L+M)+(A+AF)

 EMB1
 ENDI PROCESSEE FLUGCUES EGIN WHILE Y GEO YMIN AND Y LEO YVEND-Y 99997447877 DD BEGIN MHILE X GEO XMIN AND Y LEO Y XMA-Y 999744X877 DD MHILE X GEG AMIN HOD * LEW * A BEGIN BIJI T+T+B21%+A+A ENDI V(S)+T1%+AMINTA+Y+V812+S+13T+G END: WHILE J LEG (1-10) DD BEGIN WHILE (J+10) I JG BEGIN D+0+V(IJ)+I+I+I END: UI-10+W(I-10)+D; D+0:J+J+I;I+J; END: ENT: FRAT 2+1:WHILE 2 LEG (0-9) 50 Батинице 2 LEO (0-9) ан Бебин ис 23-11 2-2-11 EnDi табіс-10-01 Vertminister: IMMA: 1017-5 IMINIVA-5 VIMA: -\IMIN: 101 Vertminister: IMMA: INIVA-5 VIMA: -\IMIN: 101 Vertminister: IMMA: IMINISTATINISTATION (0.101) E+2T+2iJ+1iI+1; PERIODS TENSOR TENSALIDEO VERMINISTRESSENTIS 101/ETEMINISTENTEYEMINEYEMINEYEMINE YAEVYENKSETEMINE 101/MINESEMINISTRESEMINES ELSPECIAL ITELI ELSOLUTE ELSOLUTE 118-11 SETEMENTIS 13/11-14 WHILE 1 LEO 10-9: DO PESIN DUTSTRICVERUE 1 1443 IF (1 MDD 5400 THEN DUTSTFIRE); 1+1+1 END ENDIEND: END "CAPCUP"

Table 4-5. (Continued)

RUN CARCUP.SAY

TO FIND THE + -(NT-NEL+ -(NT-NEL+ - NT = - NB = - - - - - - - - - - - - - - - - - - -	ACTURE CUTPUT 45 (C(10)(-7)) NUMBER OF TUR MUMBER OF TUR MUMBER OF TUR MIDTH IS IN M 20010F IS TRANSMITTEP FR THE PERK TRAN MT) = YOU KNOW MTHE PER TURN G	EQUENCY (HERTZ	(THE DATA BY (THE DATA BY (H2)(12)(10) (HITTER LOOP IED LOOP EVER LOOP) T HE SUPIED LOO	THE FOLLOW OFTIFIE +31	(116) 9 (115) 9 (115) 9 (115) 9 (116) 9 (116)
HOW MANY STE					
xtmin=.45 xtmax=.55 ytmin=05 ytmax=.05 zt=.1					
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K=.4					
.1193-1 .1213-1 .1283-1 .1403-1 .1593-1 .1593-1 .1813-1 .1813-1	.1229-1 .1309-1 .1439-1 .1639-1	.1329-1 .1479-1 .1695-1 .1697-1	.1269-1 .1259+1 .1349-1 .1509-1 .1729-1 .1919-1	.1207-1 .1267-1 .1377-1 .1549-1 .1549-1 .1919-1	

what is its size and how high above the buried loop (in terms of XRMIN, XRMAX, YRMIN, YRMAX, ZR), (4) to specify the aspect ratio of the buried loop, K.

The CARCUP program calculates and prints out the mutual inductance for the number of data points specified. Each successive data point represents the mutual inductance of the XMTR/RCVR through the buried loop by moving along the positive Ydirection (along the roadway lane) by 1/10 of the XMTR length. The results are in units of relative mutual inductance and to get real answers, answer "yes" when the program asks if you want more detailed information.

2. Method of computing. The inputs to the program (XMAX, YMIN, etc.) describe the area swept out by the motion of the pickup loop(s). The program calculates the mutual inductance between the entire buried loop and portions of the swept-out area using elements of area 1/10 the pickup loop width by 1/10 the pickup loop length.

$$\Delta X = (XMAX - XMIN)/10$$

 $\Delta Y = (YMAX-YMIN)/10$

The swept-out area is divided into portions having dimensions ΔY by (XMAX-XMIN). There are (10 + "how many steps") portions. The mutual inductances are calculated and stored for those portions.

Summing the values of 10 successive portions vields the mutual inductance of the buried loop to one particular position of the pickup loop.

The CARCUP program sums the corresponding 10 successive portions of both XMTR and RCVR and multiplies them together to get the overall mutual inductances. There are two main subroutine procedures used to calculate the mutual inductances, BIZ and FLUXCUP. With respect to the

4-10

BIZ subroutine, the flux density is calculated for that corner of the area XA by YA which is closest to the point (XMIN, YMIN). With respect to the FLUXCUP subroutine. FLUXCUP in the LOOPS program differs from FLUXCUP in the CARCUP program, the difference being in form only for the purpose of minimizing data handling.

D. Optimum Relative Configuration of Three-Loop AVM System

1. Buried loop interaction with adjacent coplanar loops. The results seem to favor loops having aspect ratios of ≥ 1 . However, the practical aspect of packing the buried loops as densely as possible is a primary consideration. At any rate. if K is greater than 0.025, a center-to-center spacing of the buried loops of greater than 4 x K (i.e., 2 times the loop width along the lane) results in a coupling of less than 5% of the same loops superimposed.

2. XMTR and RCVR direct coupling. If it is presumed that the XMTR and RCVR loops "ought to be the same, " then the results seem to favor loops having aspect ratios ≥ 1 . That is, the loops should be rectangular and have their "small ends" pointed toward one another. The XMTR and RCVR on the vehicle are small compared to the buried loop. The choice of their aspect ratios has a limit to avoid extending beyond the buried loop.

At any height, sensors having more turns on smaller loops are as effective as ones with large loops having fewer turns. At any height the coupling varies with later position, being highest near 0.81 from center to end of the buried loop. The variation between these limits is about 10%.

If a sensor loop is placed lower than the optimum height, it results in overcoupling and relatively high noise signal, thus also reducing buried loop packing density. This is most pronounced for buried loop aspect ratios much greater than pickup loop size. XMTR and RCVR coils of differing shapes will function and may permit three-loop systems whereby the smallest moving coil may be made the optimal for signal to "noise" ratio.

3. Expected real-life signal levels. The following configurations and conditions are assumed: (1) Roadway with lane width 2l = 3 meters, (2) buried loops with aspect ratio K = 0.1 and separated by 4 x k xl, (3) pickup loops (XMTR and RCVR) having sides $P = 0.1\ell$, height $Z = 0.1\ell$, and separated by l. (4) All loops have 10 turns each of #27 wire and resistivity of 1.36 ohm/meter. (5) The transmitter is producing 100 kHz at 1 amp peak. (6) Self-inductance of buried loop 495 microhenrys. (7) Mutual inductance of two buried loops 20.25 microhenrys. (8) XMTR/RCVR selfinductance 7.87 microhenrys each. (9) Direct mutual inductance of XMTR and RCVR 0.0045 microhenry. (10) Three-loop system maximum mutual inductance 1.24 microhenrys. (11) Voltage signals produced by XMTR/RCVR direct coupling 2.8 mV cos wt. (12) Voltage signals produced by three-loop system -0.78 mV sin wt.

4. <u>Comments</u>. The direct coupling of the ransmitter and receiver produces a voltage at the receiver of contant peak amplitude, having the transmitter frequency and shifted in phase by

+90 degrees. The three-loop system response envelope is a function of the vehicle speed. The output frequency is shifted 180 degrees with respect to the input current frequency.

REFERENCE

1. Zottarelli, L. J., "Burried Loops," JPL Interoffice Memo addressed to G. R. Hansen, 1974.

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